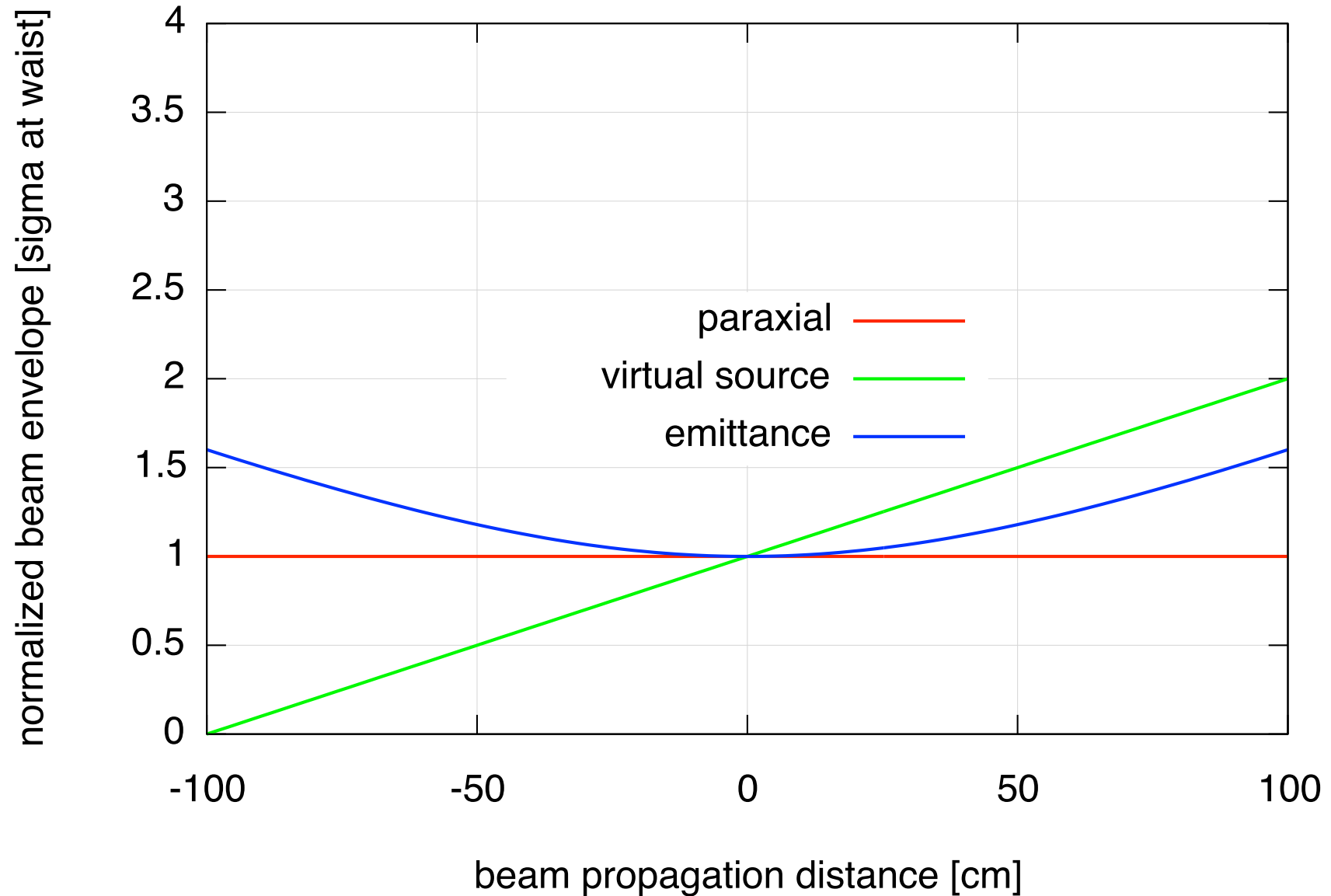


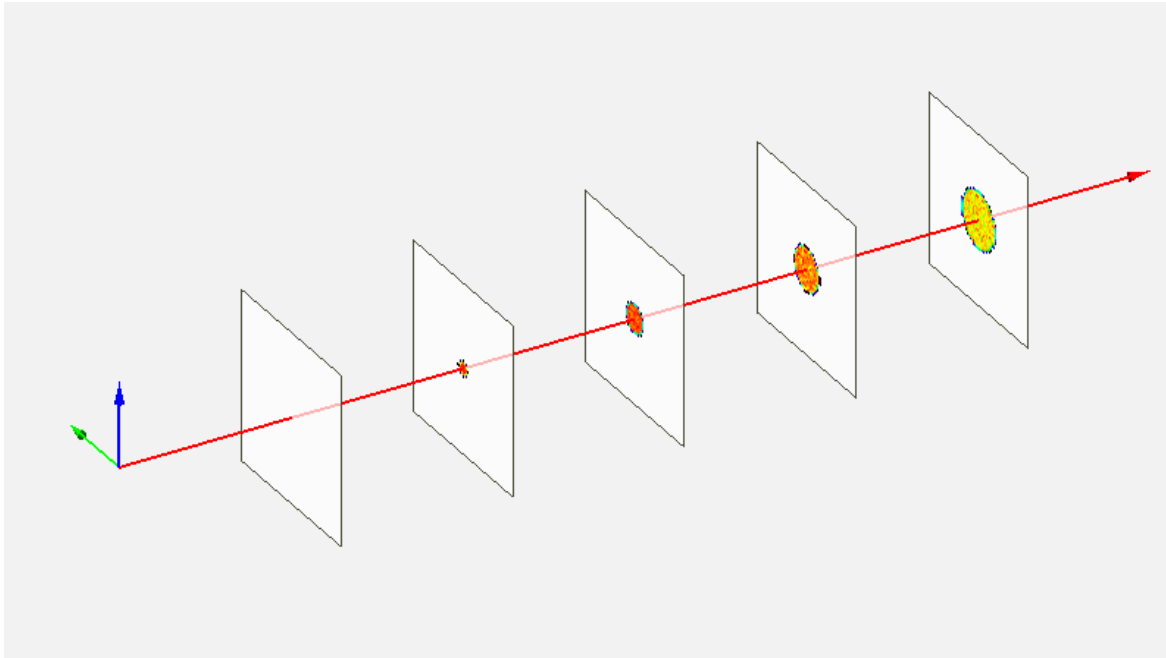
# **Fred: emittance model and regions**

**A. Schiavi**

**ARPG meeting - 29 Jan 2018**

# Emittance model

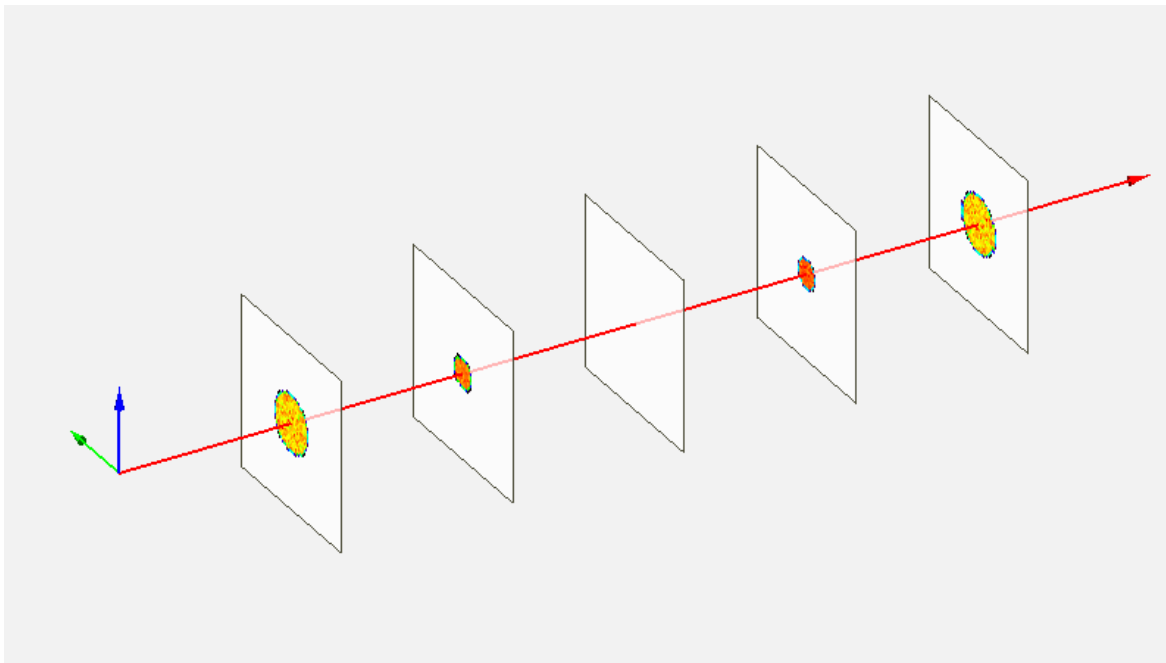




## Virtual source

source position is at about  
6 m from isocentre @ CNAO

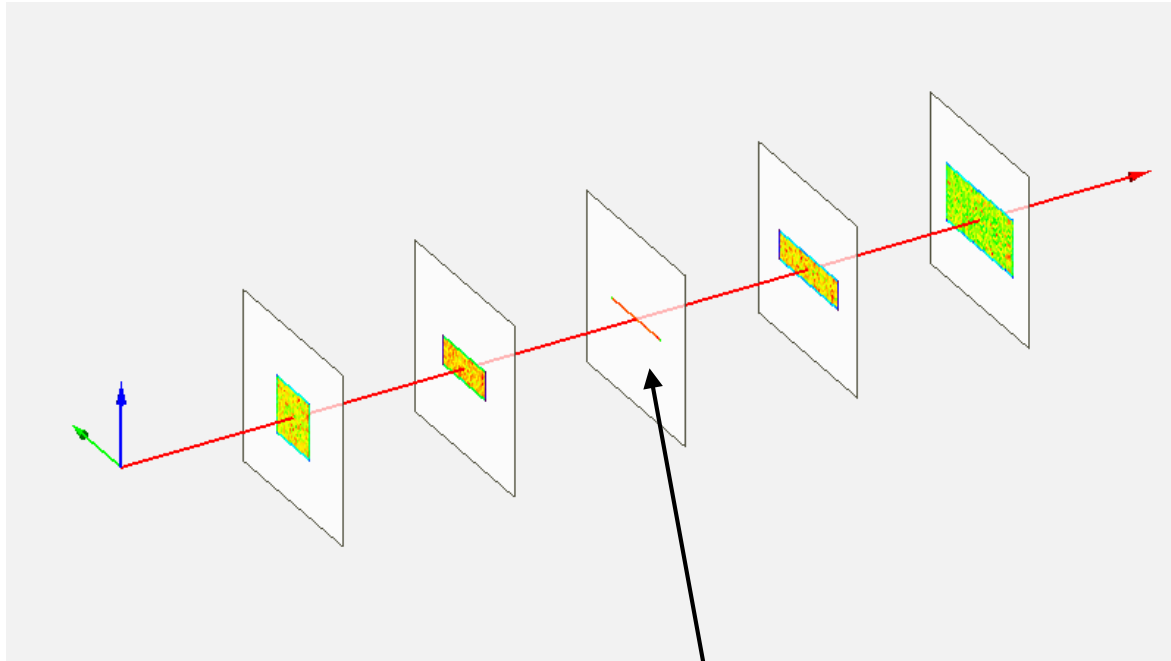
2 mrad divergence



## Emittance model

Twiss beta is about 80 cm @  
CCB

6% sigma increase at 30 cm  
from waist



**Astigmatic source**

(if needed!)

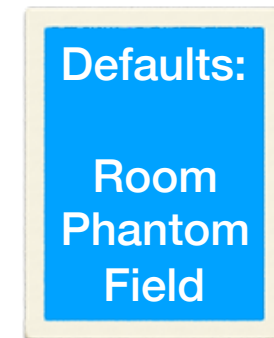
**line focus**

# Region input

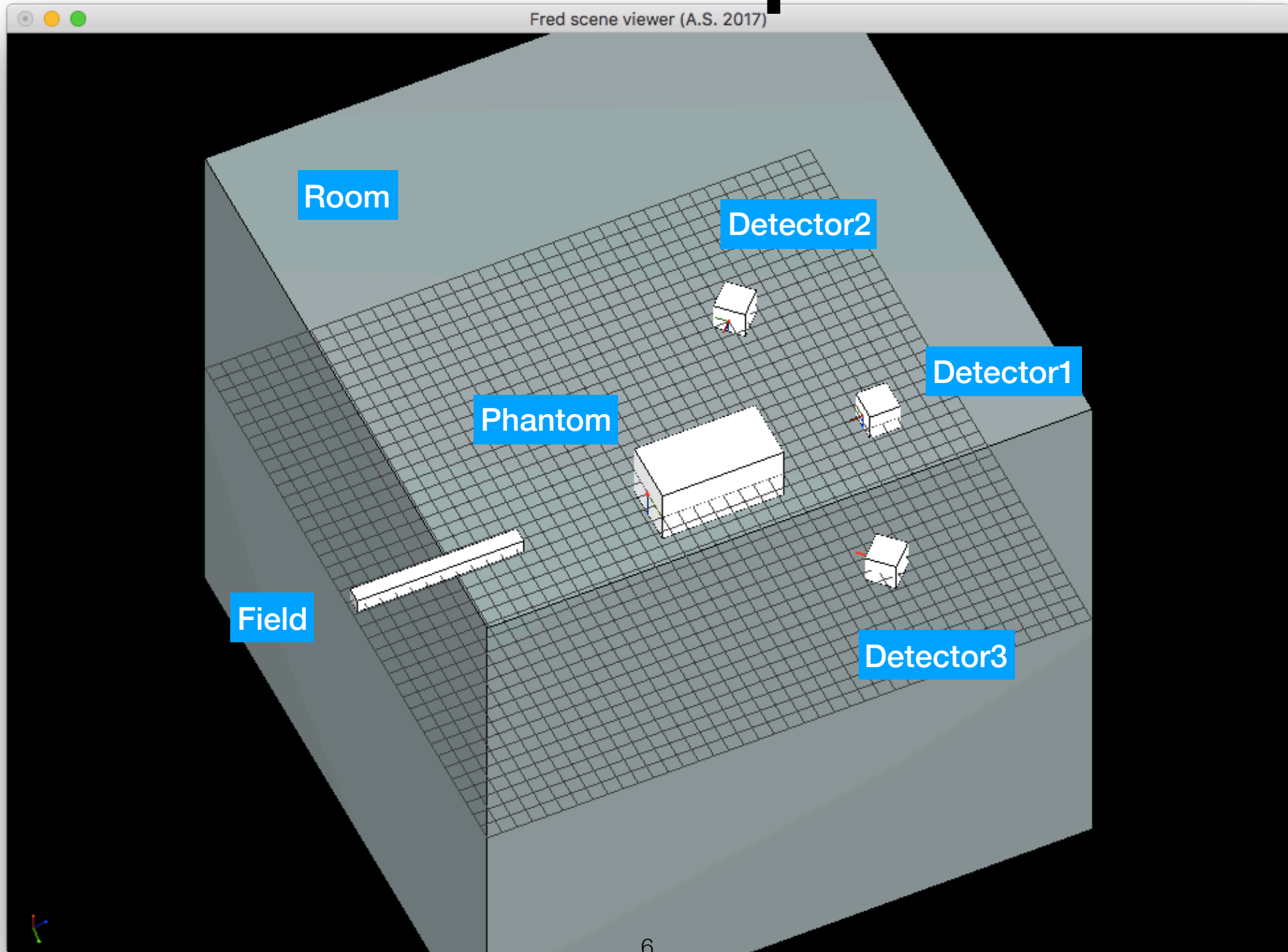
```
region<
  ID = phantom
  L=[20,20,40]
  O=[0 ,0, 0 ]
  pivot=[0.5,0.5,0.0]
  maxStepSize=22
region>
```

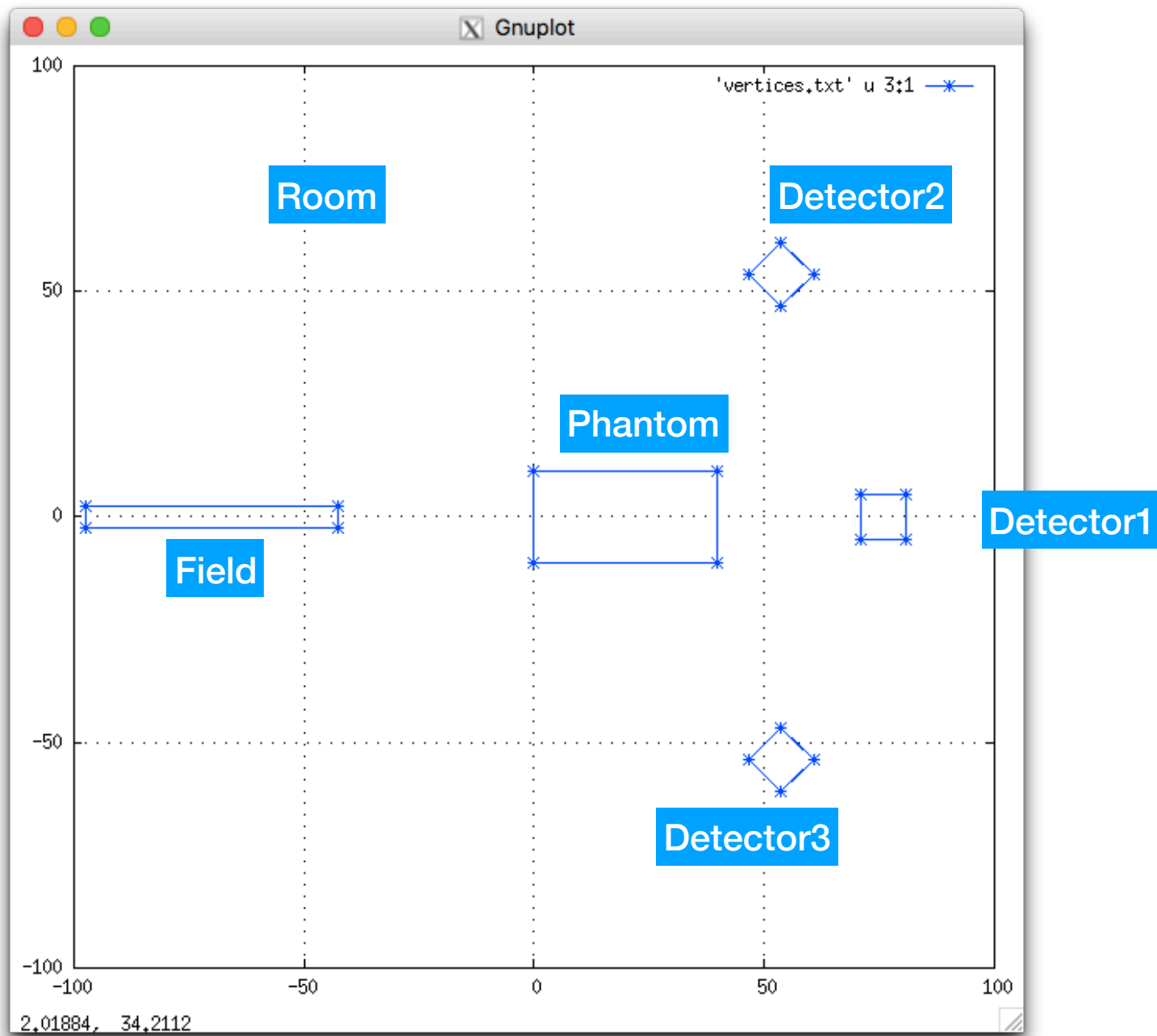
```
region<
  ID=detector1 ; L=[10,10,10];
  O=[-50,0,50 ] # comment bla bla bla
  pivot = [0.5, 0.5,1.0]
  u = [0,1,0]
  lookAt = [0,0,0]
  fromDistance = 71
region>
```

```
region<
  ID=room
  maxStepSize=7
region>
```

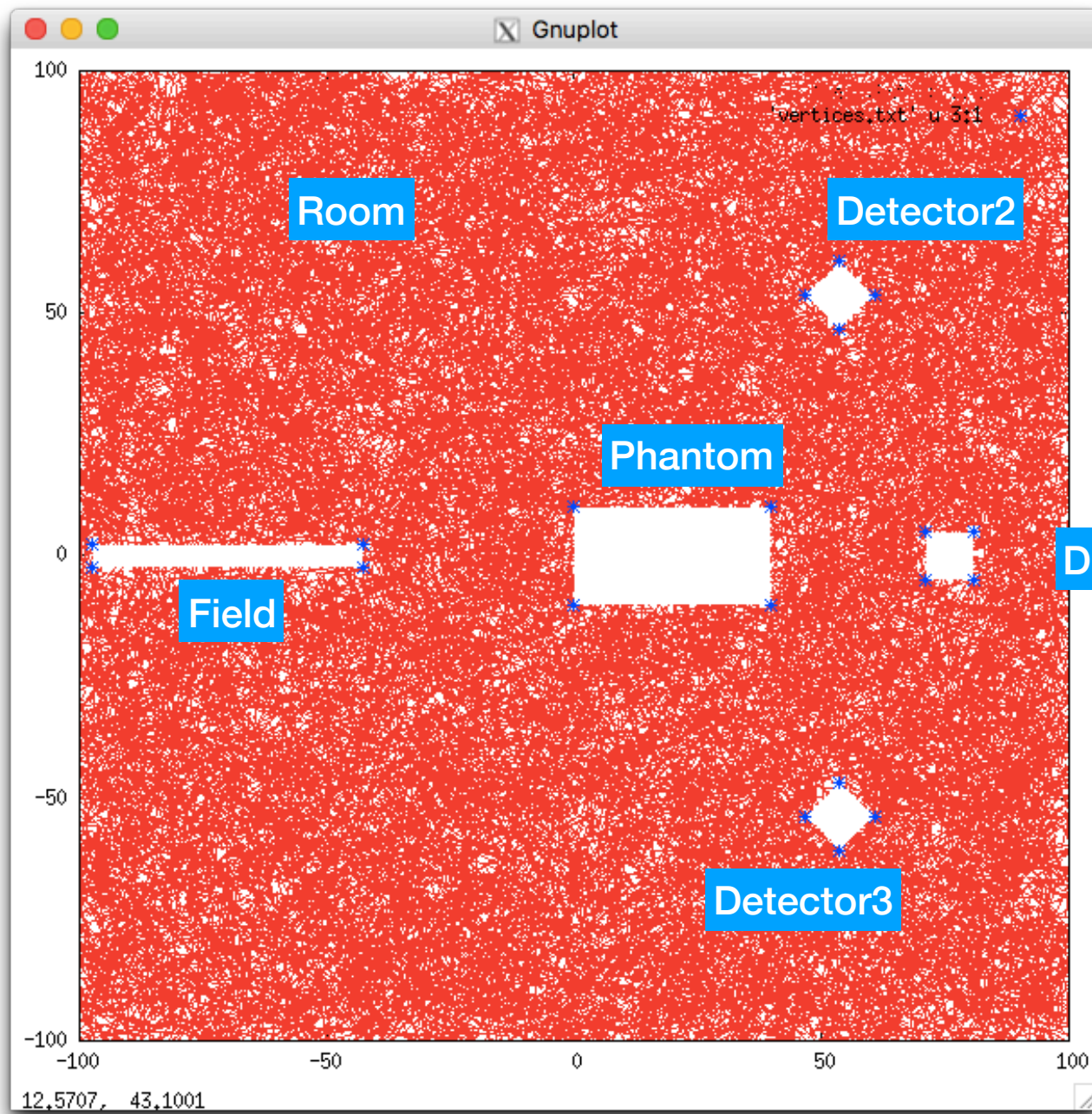
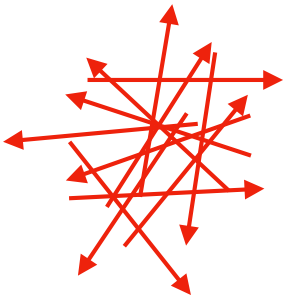


# Scene in OpenGL



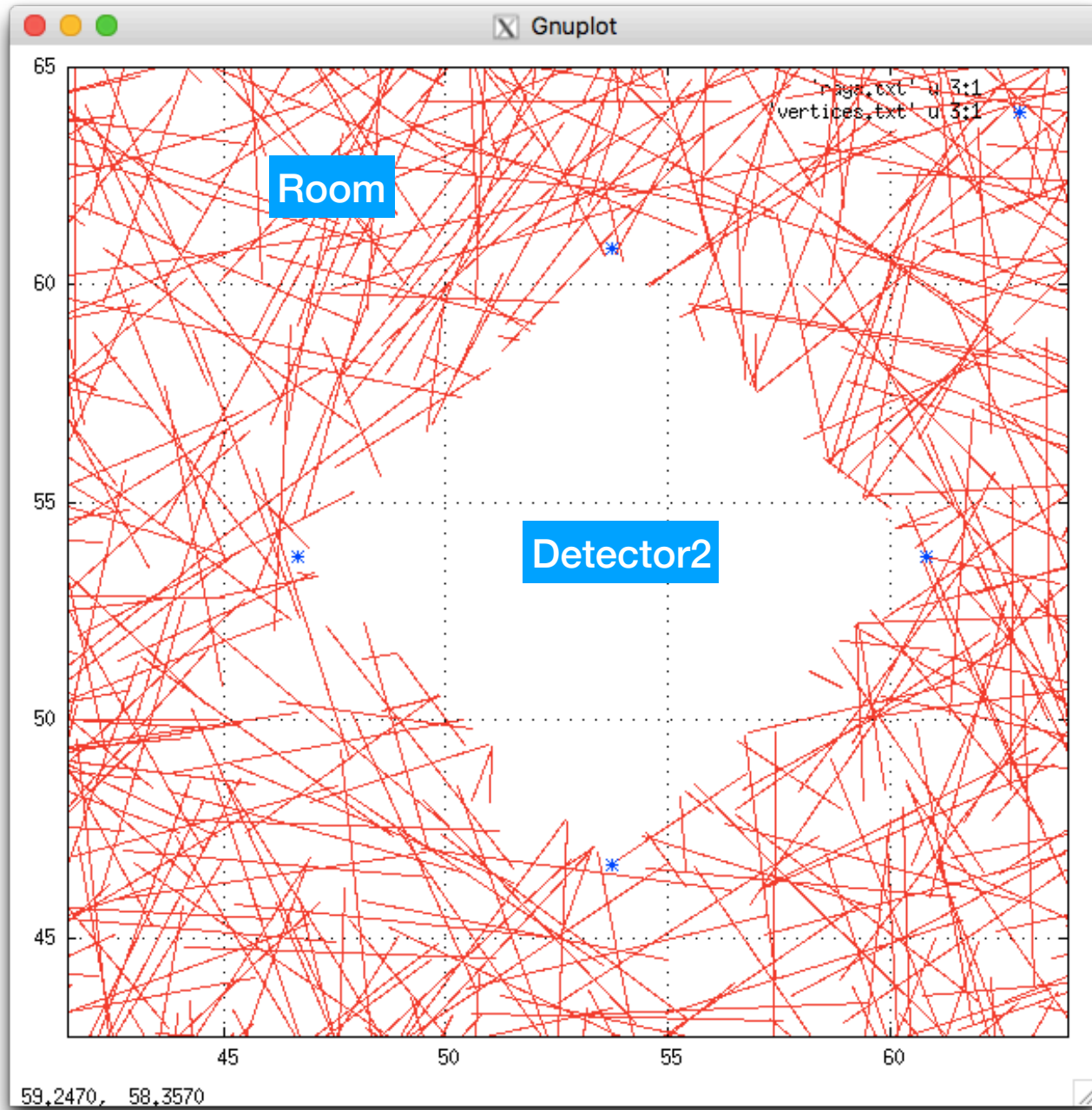
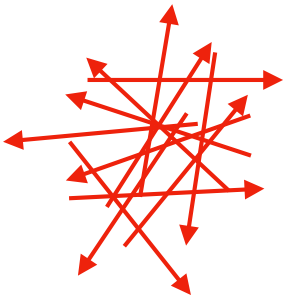


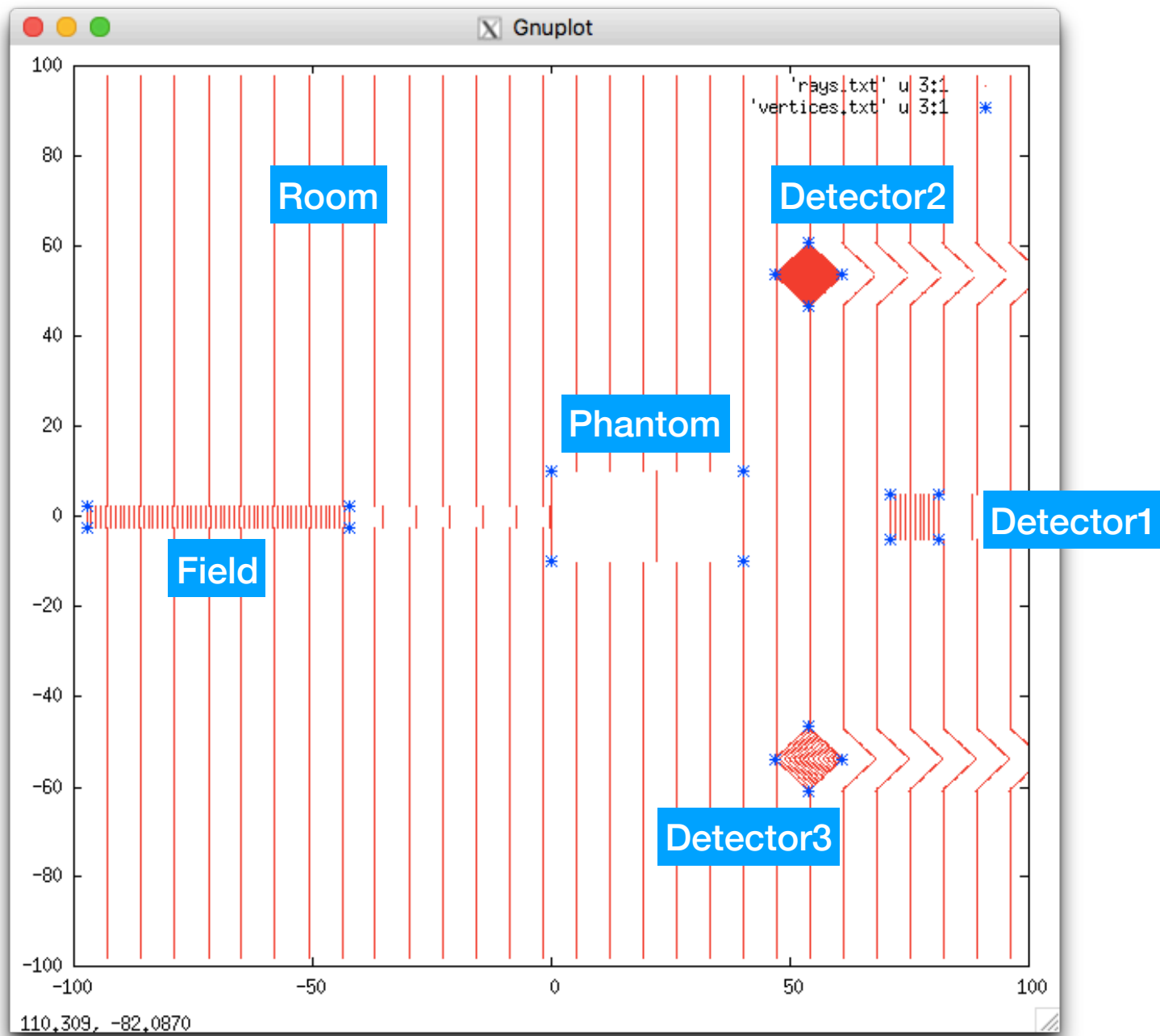
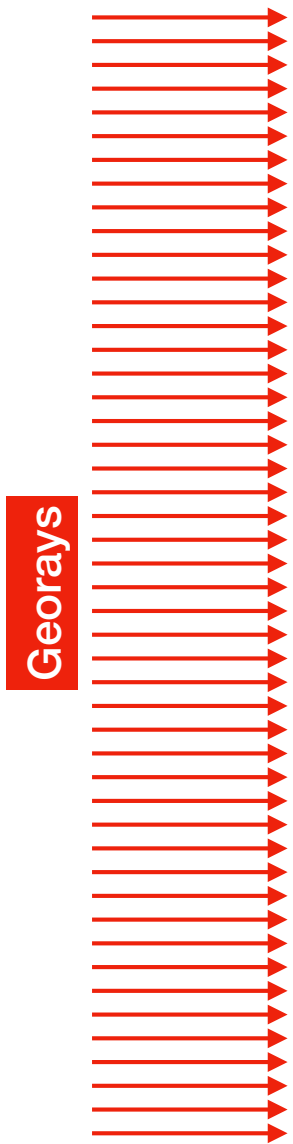
Georays



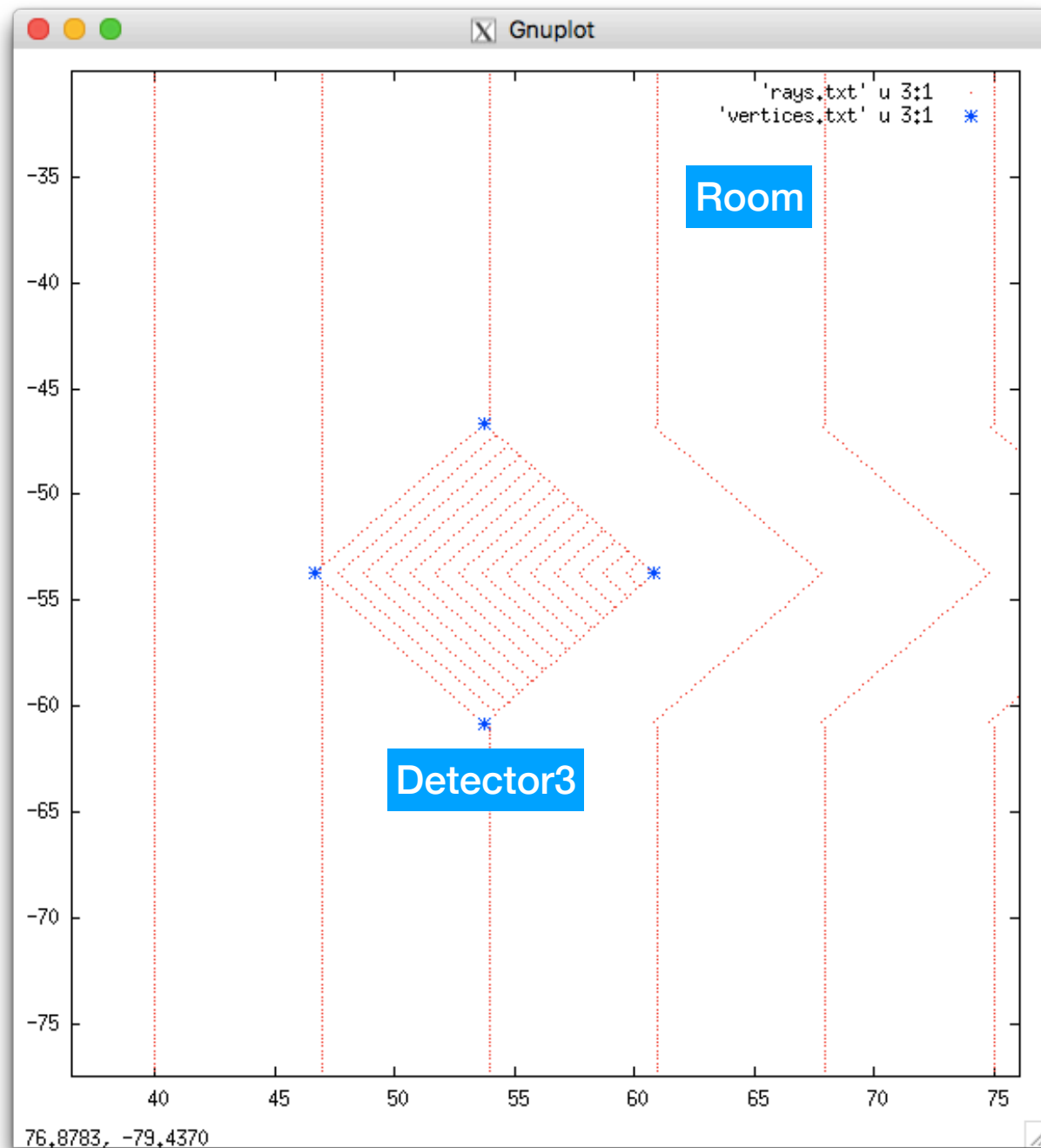
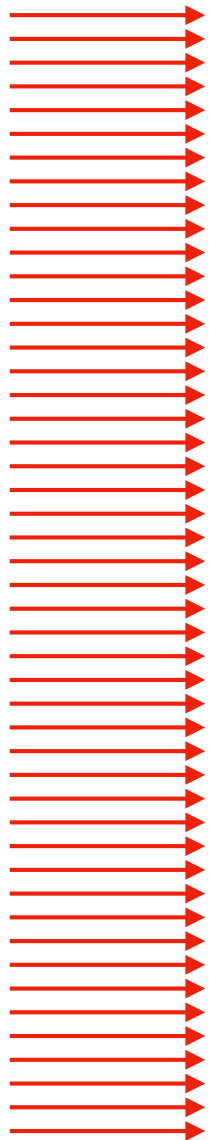


Georays





Georays



# Schedule

- region input
- default region modification (room,phantom)
- region navigation
- contiguous array for material index for all regions
- importing region navigation into GPU code