

Imaging of LAr scintillation light with segmented UV photodetector coupled with Coded Mask



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Liquefied Noble Gases TPC

- Liquefied noble gases are excellent **scintillators** and, if properly purified, allow the collection of the drifting **charges** over large distances
- Ideal for particle detectors if requiring:
 - **large target mass**
 - **low energy threshold**
 - **good spatial resolution**
 - **low radioactive background**
- Like those needed for:
 - **neutrino physics**: ICARUS, ArgoNeuT and DUNE
 - **dark matter** detection: XENON, LUX and DARKSIDE
- **LAr-TPC** key technology in particle and astroparticle physics for the next decades:
 - ICARUS and SBND at Short Baseline Neutrino Program
 - Far and Near detector at DUNE

Liquefied Noble Gases TPC

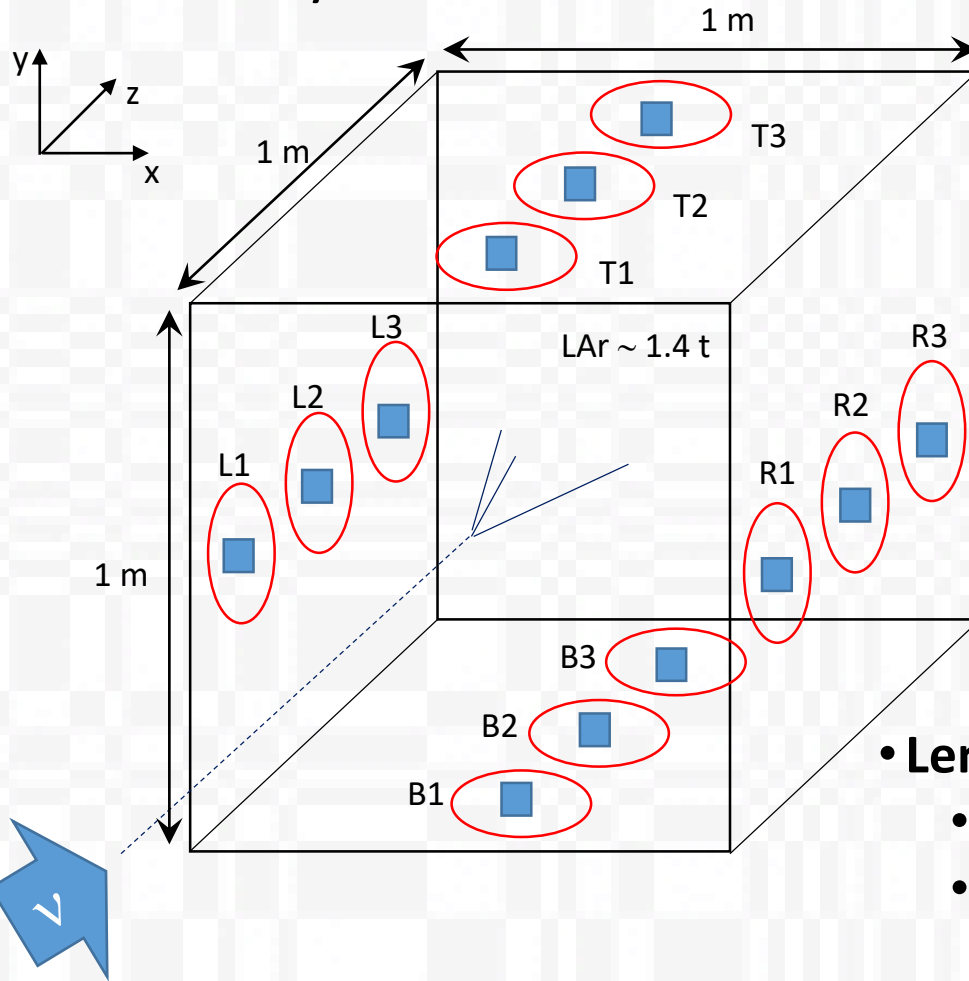
- Both prompt **scintillation light** and the **charge ionisation** signals are used
- The prompt emitted light is in the **far UV region** for both Argon and Xenon
 - Argon: $\lambda = 128 \text{ nm}$; $\tau_s = 6 \text{ ns}$
- UV sensitive photosensors have **low efficiency**
 - Use of wavelength shifter deposited on the detector walls or on the photosensors themselves
- Event spatial and topological reconstruction only with **ionisation charge**
- **Limitation** for large TPCs due to slow drift velocity of charges
 - Not suitable for intense fluxes of particles.
- **Near detectors** of next generation neutrino long base line experiments may face this limitation
- Up to now, the prompt scintillation light signal is used to:
 - provides a fast signal, for self-triggering applications and off-beam background rejection
 - identify particles, in combination with charge ionization signal

The idea

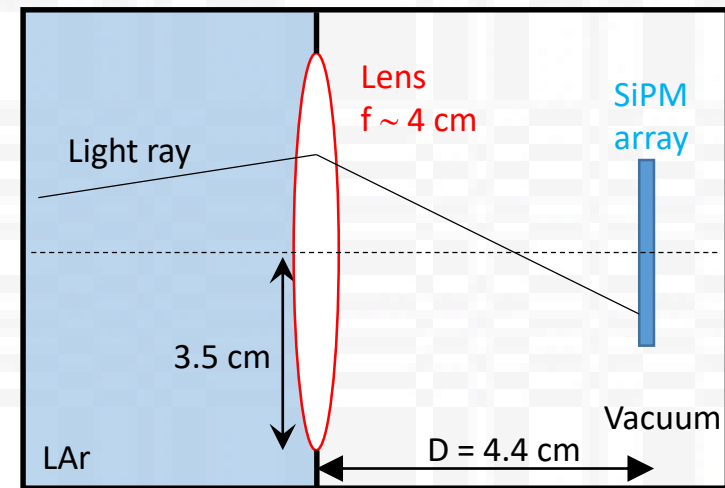
- No attempt to use **imaging technique** with UV light collected by a fast UV sensitive photodetector coupled with a suitable optical system
- Scintillation **signal is very large** (~ 40 UV photons per keV of deposited energy in Argon)
 - corresponding to ~ 1000 photons each 100 microns of track
- The **Rayleigh length is large** (95 cm), making high precision imaging possible
- A set of a few such systems distributed in stereo views can provide a fast and precise reconstruction of neutrino events in LAr, increasing performance and dramatically **reducing complexity and costs**
- A system working at the maximum of its potential, would **outperform** any existing device in terms of 4D (i.e. time and space) reconstruction of the event and maximum operation rate.

Toy simulation of neutrino event

Geometry Sketch



Lens + SiPM array



- **Lens Simulation:**

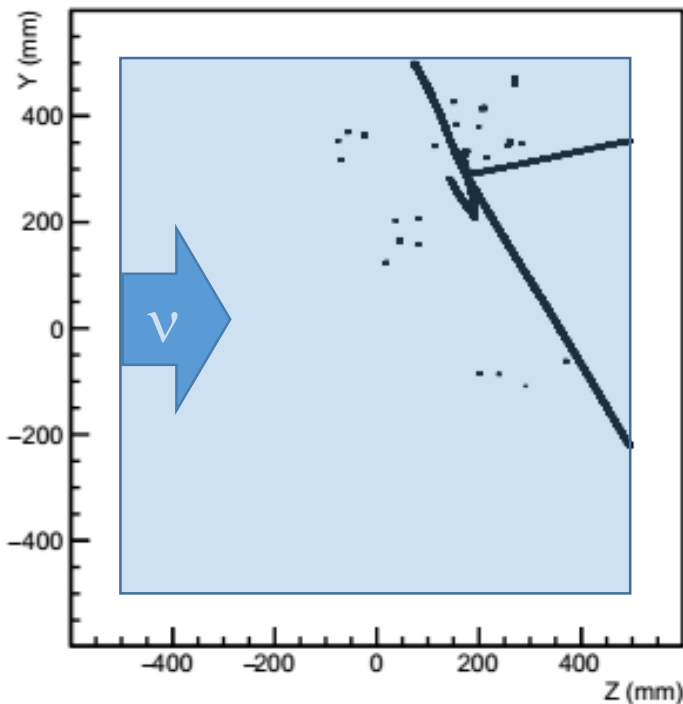
- Paraxial Approximation
- Thin Lens Approximation

- **No lens transmittance** taken into account

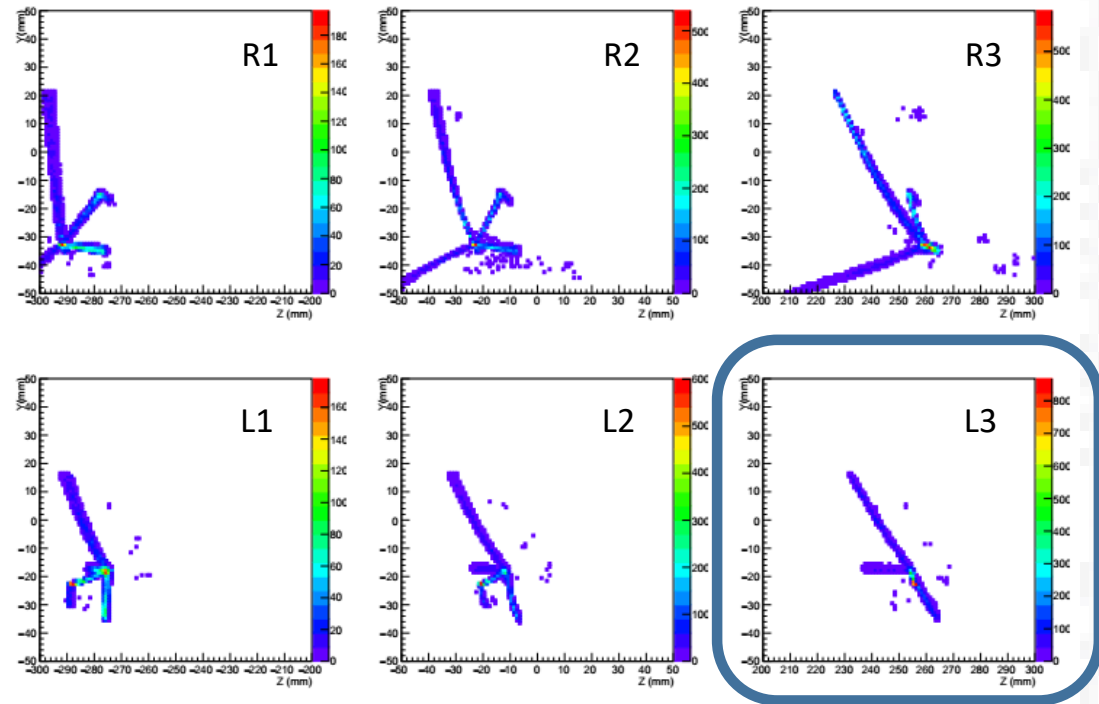
Toy simulation of neutrino event

Example: ν_μ CC with $E_\nu = 2.44$ GeV [YZ view]

photon emission points [YZ view]

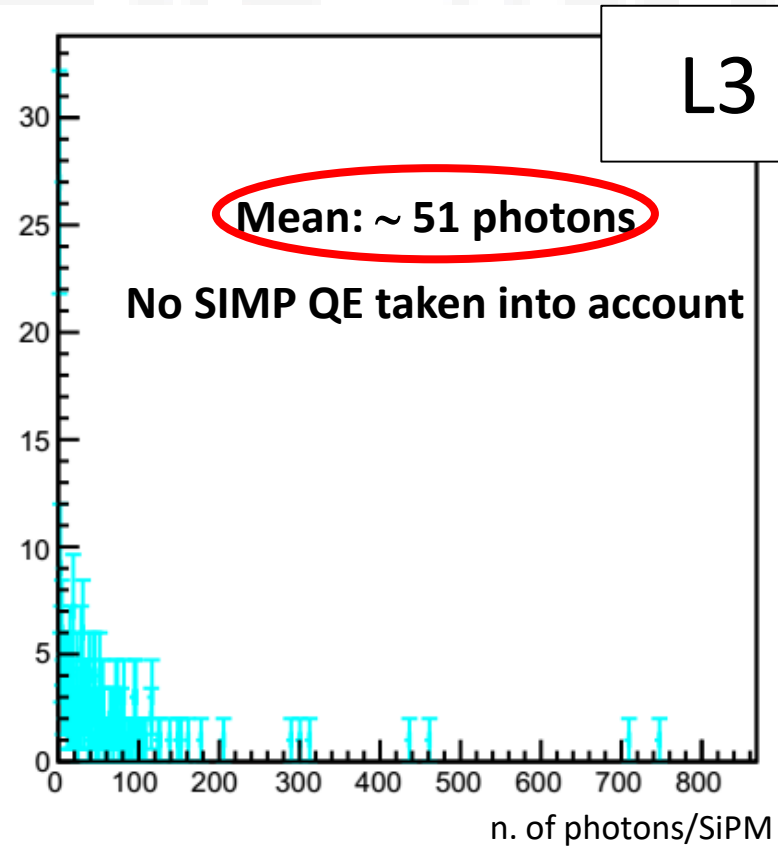
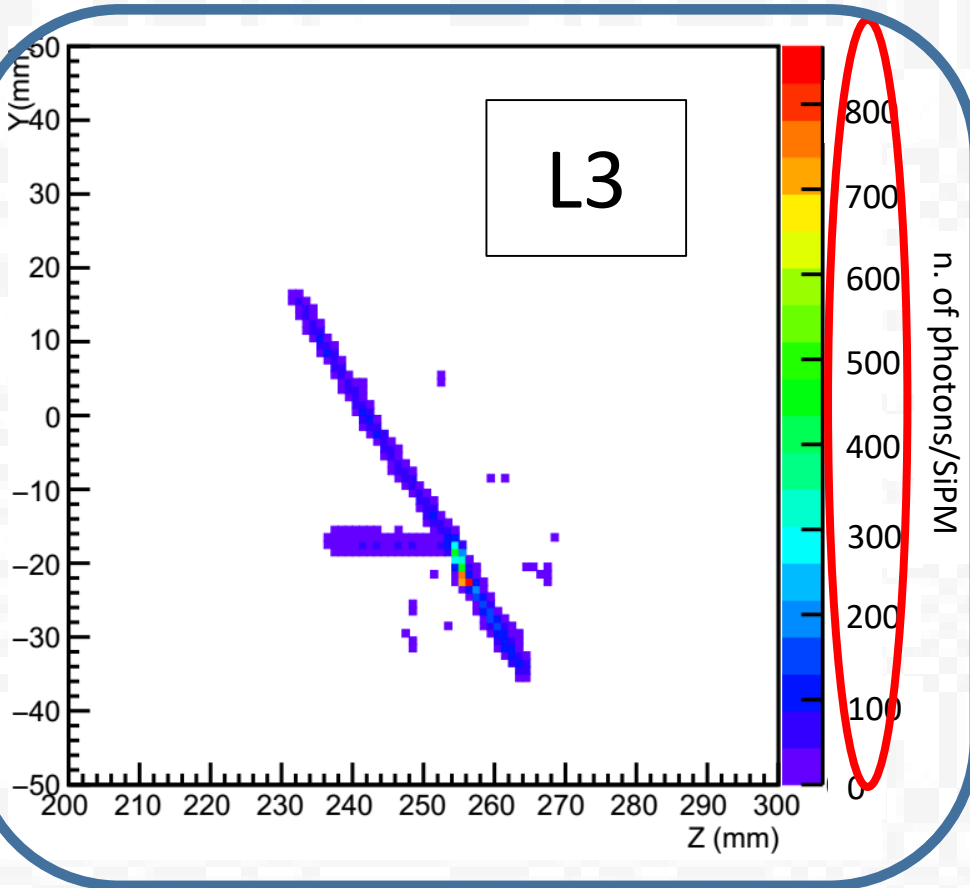


n. of photons/SiPM



SiPM array: **10 x 10**
SiPM size: **1 x 1 mm²**

Toy simulation of neutrino event



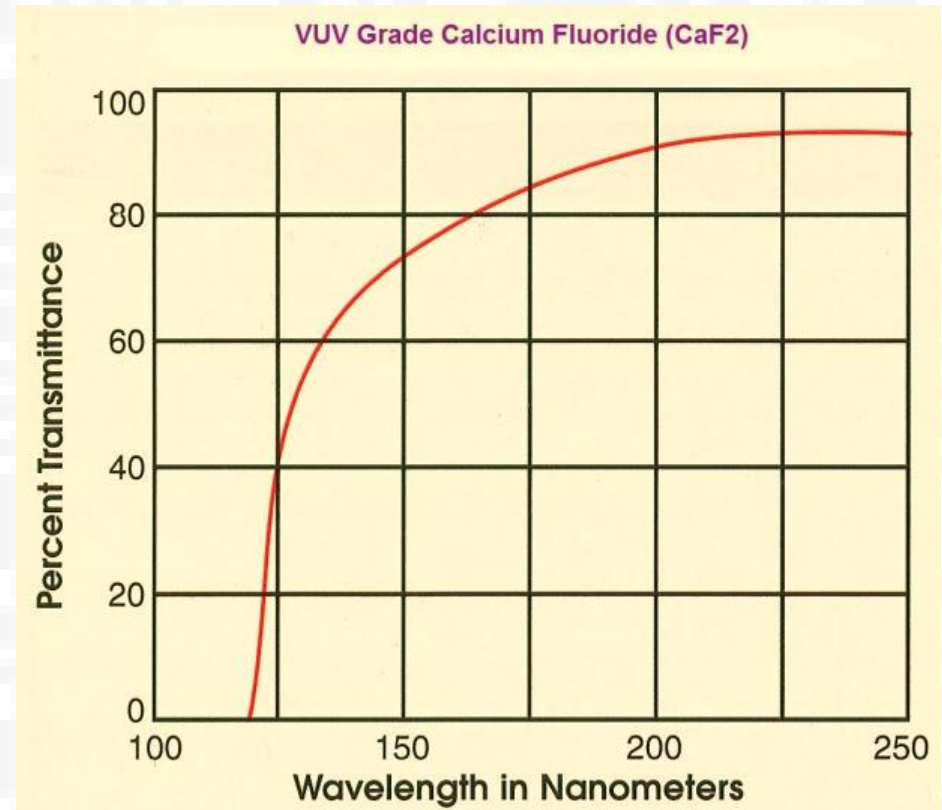
The idea is **feasible**.

Optical system: **Vacuum UV lens** (CaF_2)

- Not so expensive

But:

- **Small radius** (few cm)
- **Low efficiency**
 - (transmittance $\leq 50\%$)
- Which **Focal Length**?
 - Resolution?
 - Depth of field?

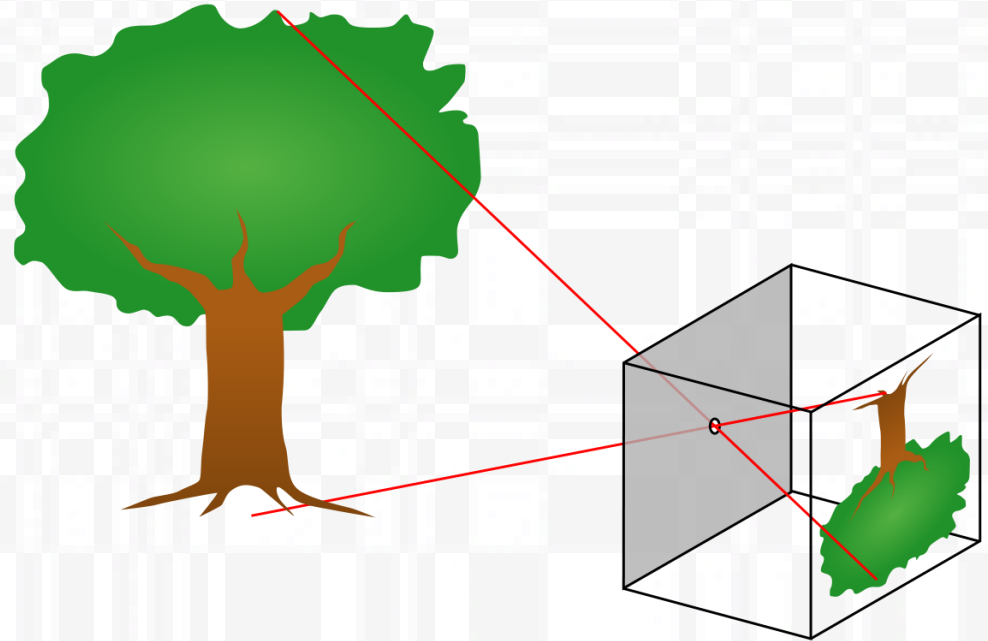


Optical System: **Pinehole**

- Works with any wavelengths shorter than pinhole size
- Virtually infinite Depth of Field

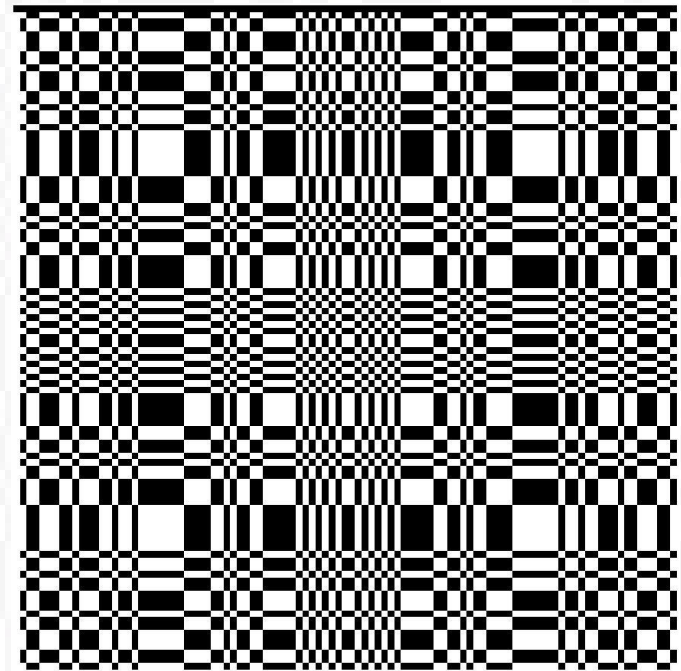
but

- **Little light collection**



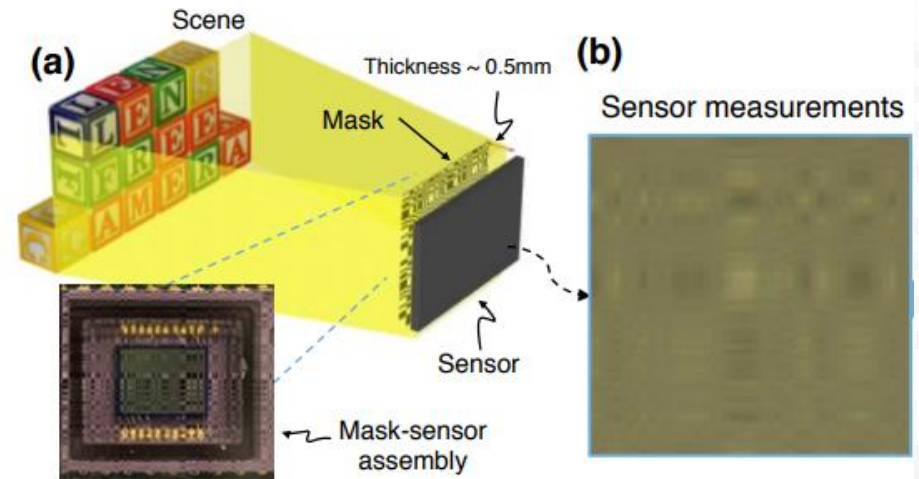
Optical System: Coded Aperture

- Blocking light by a known pattern, a **coded "shadow"** is cast upon a plane
- From this shadow the properties of the original light sources can be **mathematically reconstructed**.
- C.A. is extensively used in **X and γ ray imaging** systems
- No limitation on **size**
- **Transmittance ~ 50%**
- **Resolution** equivalent to pinhole's



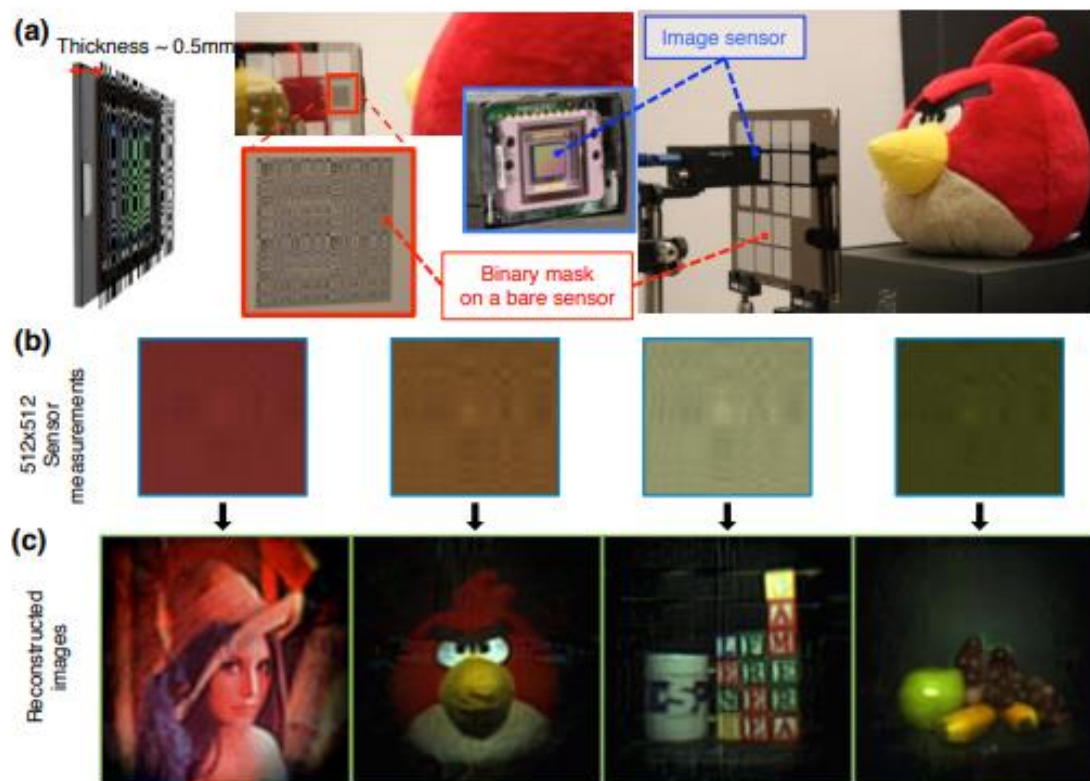
FlatCam (arxiv: 1509.00116)

- A very interesting implementation
- Thin, Bare-Sensor Cameras using Coded Aperture and Computation
 - **Coded aperture on top of CCD**
(~0.5 mm)



FlatCam/2 (arxiv: 1509.00116)

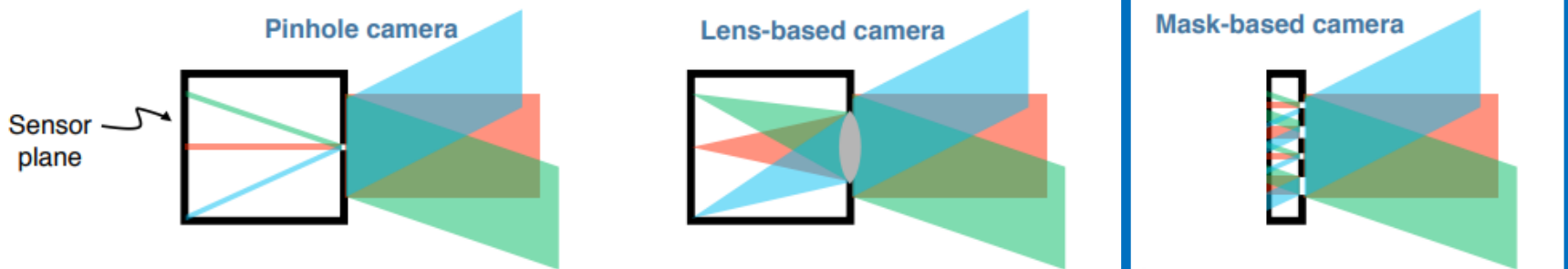
- **Image reconstruction** through post processing computation (75ms on laptop)



Coded images

Reconstructed images

FlatCam/3 (arxiv: 1509.00116)



Light throughput	Low ($\sim F/22$)	High ($\sim F/1.8$)	High ($\sim F/2.54$) ←
Fabrication	Requires post-fabrication	Requires post-fabrication	Direct fabrication
Thickness	$\sim 10\text{-}20\text{mm}$	$\sim 10\text{-}20\text{mm}$	$\sim 10\text{-}500\mu\text{m}$ ←
Infrared and thermal	No wavelength limitations	Costly optics	No wavelength limitations
Cost	\$	\$\$	\$
Curved or flexible geometries	Infeasible due to limited field of view	Infeasible due to rigid optics	Adaptable to curved and flexible sensors

UV light read-out

- **SiPM** array
 - The operation of SiPM at cryogenic temperature
 - reduces dark current by orders of magnitude
 - provides an outstanding signal to noise ratio for the raw (pre-processed) image
- Electron Multiplying CCD (**EMCCD**) by Andor
 - image sensor capable of detecting **single photon** events without an image intensifier - unique electron multiplying structure built into the chip



On going activities

- Mastering the reconstruction technique
- FlatCam MC **Simulation** (toy MC)
- Design and Construction of a **prototype**
- Development of **high granularity** and **back illuminated** SIPM (in collaboration with FBK)

Thank you