



Propagation efficiency of optical photons - SLitrani

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Outline

1. **Comparison of SLitrani and Geant4 results for energy deposit**
2. **Detection efficiency**
 - **simulating broken PMTs**
3. **Energy threshold of veto**
4. **Detection window**

SLitrani

SLitrani is an updated version of Litrani.
It is a Monte-Carlo program, built upon ROOT, that simulates light propagation.

INPUT :

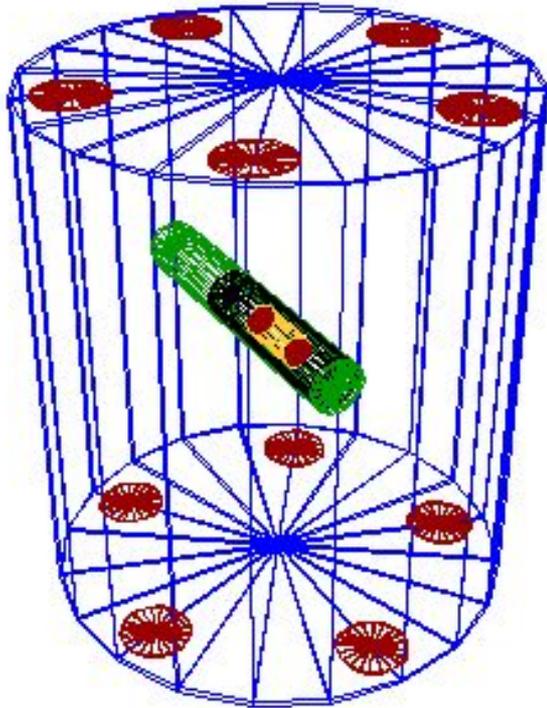
- *Geometry* → volumes and wrapping
- *Cross section* of processes
- *Light yield, emission spectrum* and *decay time* of scintillators
- *Optical properties*
- *Quantum efficiency* of detectors



OUTPUT :

- *Deposit of energy in volumes*
- ↓
- *Production* of optical photons
 - *Propagation* of optical photons
 - *Detection* of optical photons

Geometry - Proof of Principle (PoP)

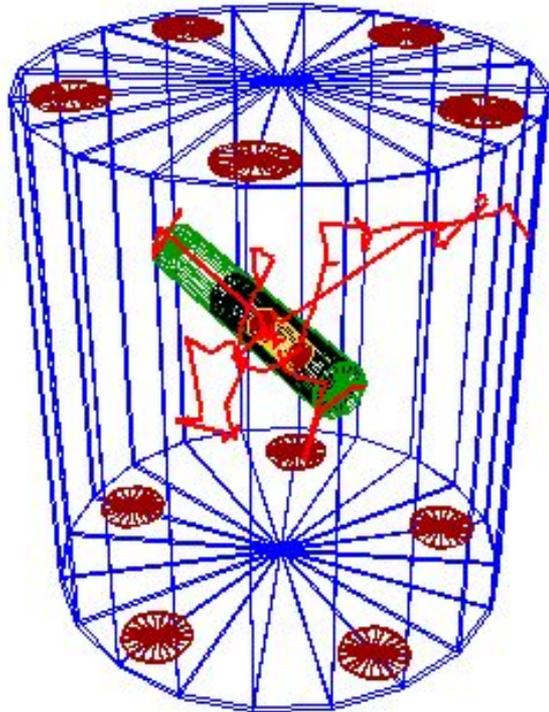


<i>volume</i>	<i>wrapping</i>	<i>filling</i>
<i>Vessel</i>	<i>Iron & <u>Lumirror</u></i>	<i>Pseudocumene+PPO</i>
<i>Copper Tube</i>	<i>Copper</i>	<i>Vacuum</i>
<i>Enclosure</i>	<i>Copper</i>	<i>Vacuum</i>
<i>Crystal</i>	<i><u>Teflon</u></i>	<i>NaI</i>

<i>Vessel PMTs</i>	Hamamatsu R5912
<i>Crystal PMTs</i>	Hamamatsu R11065

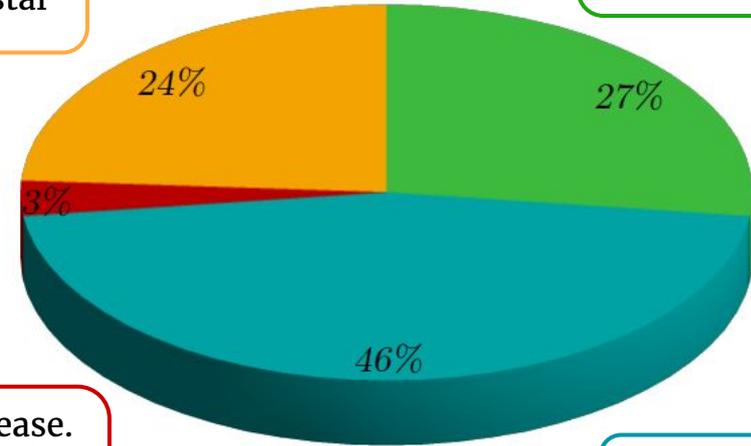
Monte Carlo simulation

To simulate the decay of potassium (^{40}K), we generate gammas with energy $E = 1.46 \text{ MeV}$, uniformly distributed within the crystal volume.



Energy release
only in crystal

No energy release.
Gamma *doesn't*
interact with the
apparatus



Energy release in
crystal *and* in
scintillator

Energy release
only in scintillator

Production of optical photons

Photoelectric effect
&
Compton scattering

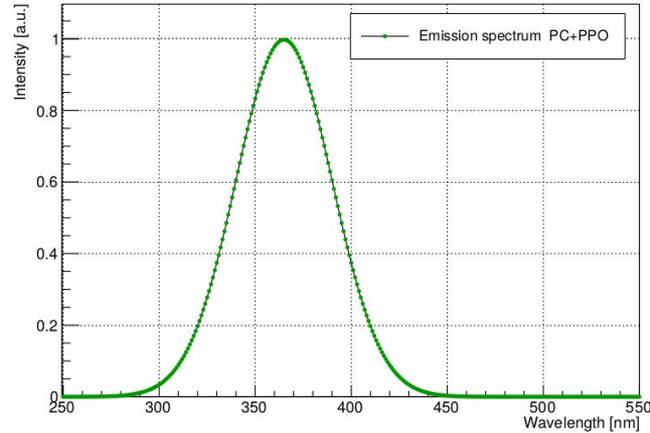


Energy release in
scintillators
(Pseudocumene and NaI)



Depending on
emission spectrum,
light yield and decay
time of scintillator

Production of optical photons

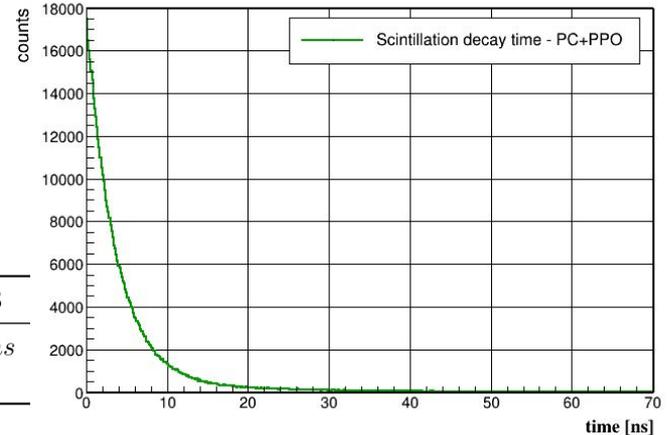


Emission
spectrum of
liquid scintillator

Gaussian distribution:
 $\langle \lambda \rangle = 365 \text{ nm}$
 $\sigma = 25 \text{ nm}$

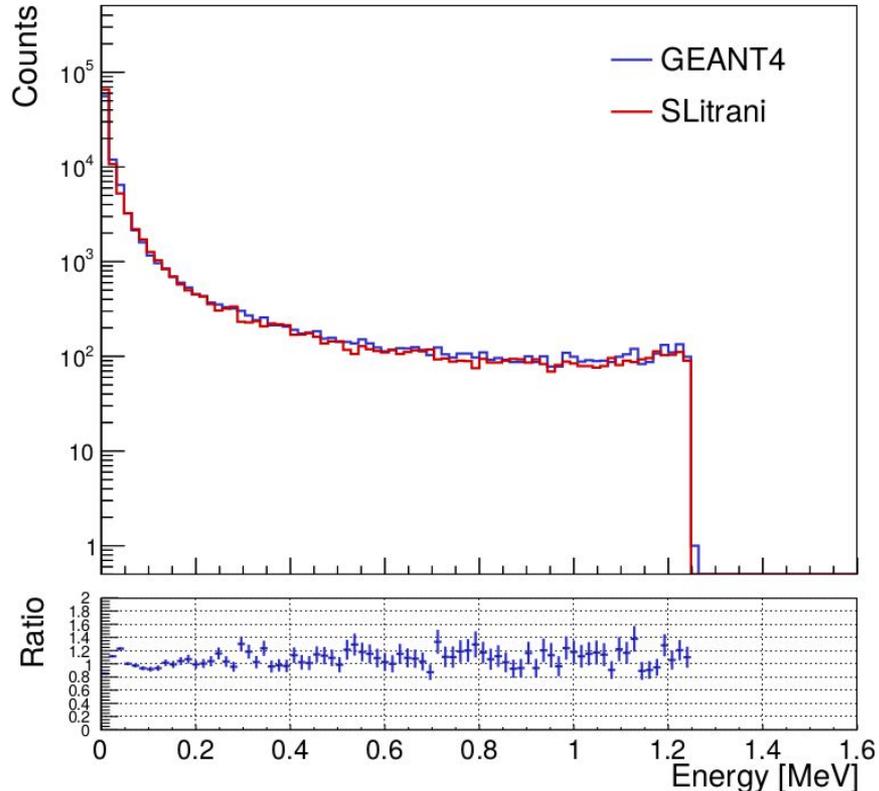
Scintillation
decay time of
liquid scintillator

	$i = 1$	$i = 2$	$i = 3$
τ_i	3.57 ns	17.6 ns	59.9 ns
q_i	89.5%	6.3%	4.2%



Comparison between SLitrani and Geant4

Energy deposited in veto
10 000 simulated events



→ Average energy deposited by each event in veto:

$\langle E \rangle = 0.78 \text{ MeV}$ (GEANT)

$\langle E \rangle = 0.72 \text{ MeV}$ (SLitrani)

Energy deposited in veto:

Same initial conditions lead to same results within 10% .

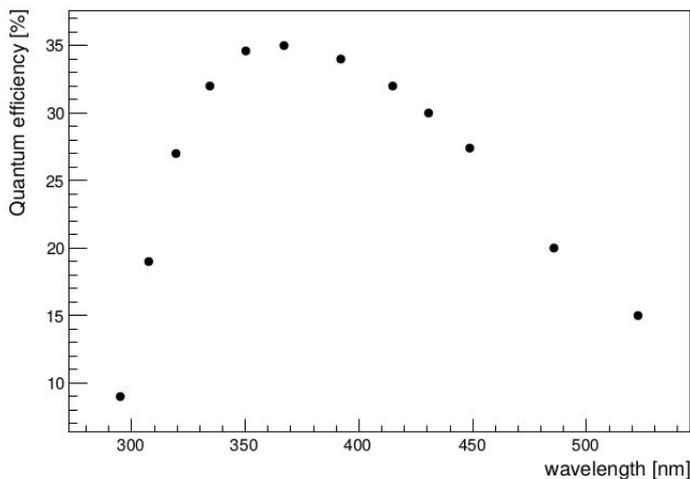
Propagation and detection of optical photons

Taking into account optical properties of all materials, SLitrani allows us to compute the *propagation of optical photons* through the geometry.

- **Attenuation length** of PC+PPO ($\sim 400 \text{ nm}$) = 7 m
- **Reflectance** of Lumirror ($\sim 350 - 400 \text{ nm}$):

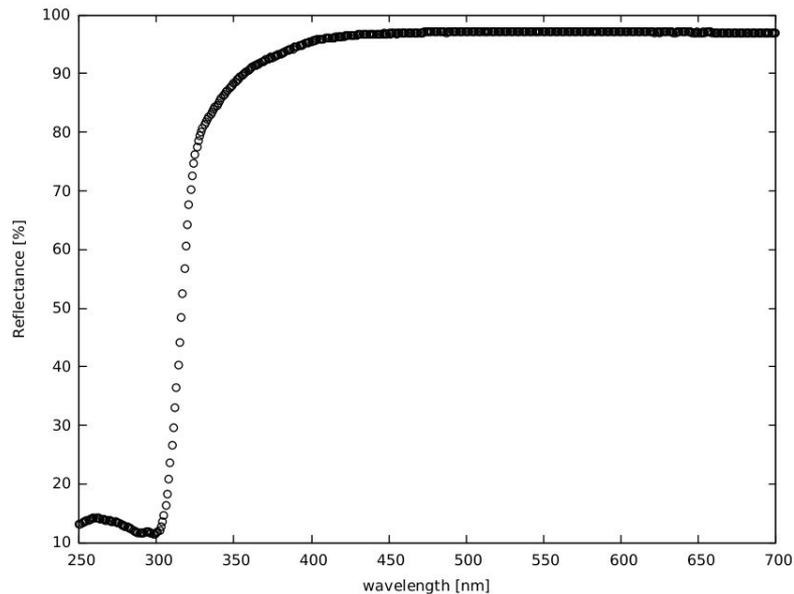
$$R = \frac{\text{Reflected radiation}}{\text{Incidence radiation}} = 90 - 95\%$$

According to quantum efficiency:



35% of optical photons

Photoelectrons

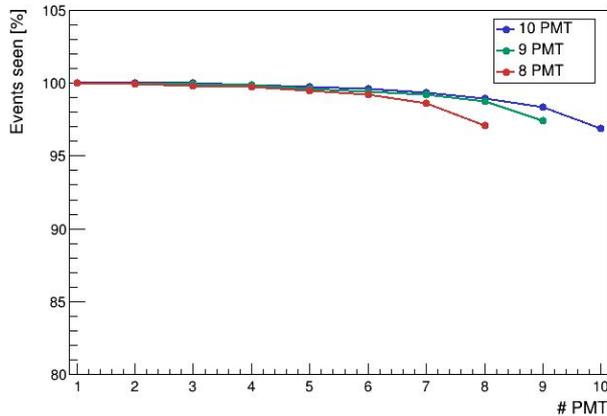


Detection efficiency

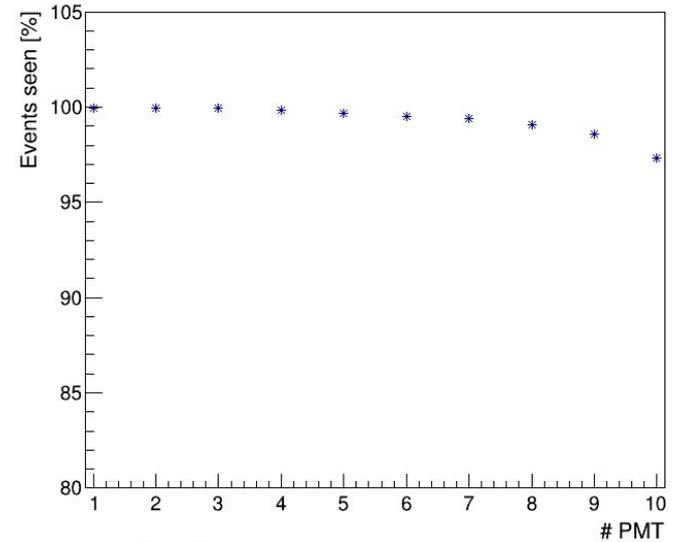
Detection efficiency of veto system: events detected [%] vs number of PMT in coincidence



Simulating broken PMTs:



→ *The damage of one or more PMTs doesn't affect the veto efficiency*



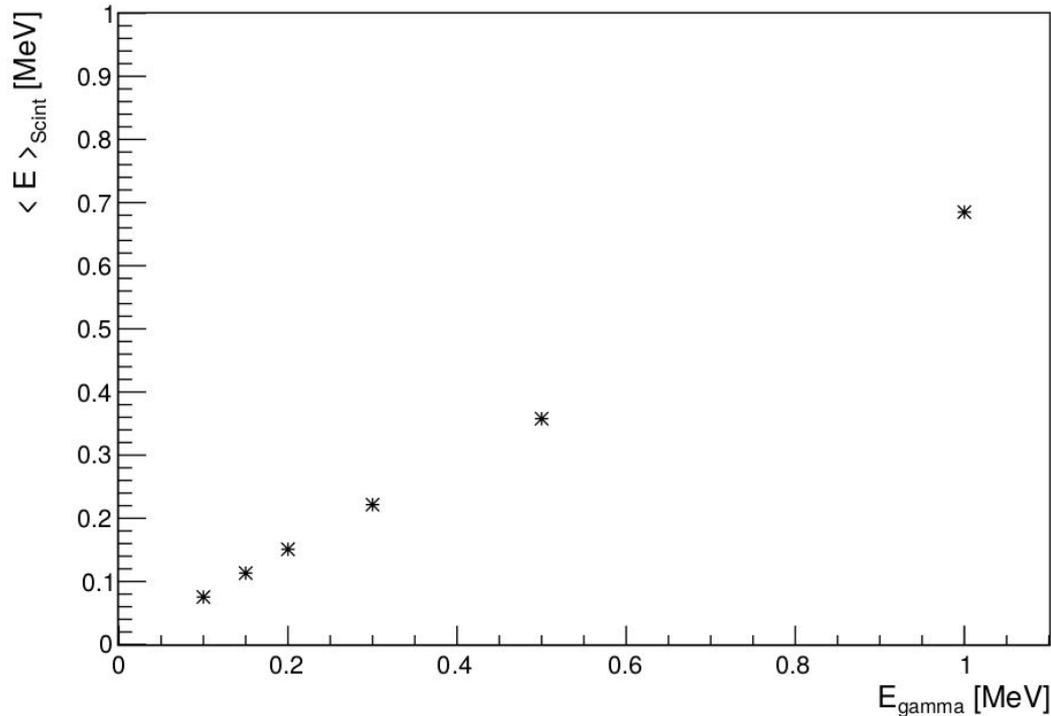
10 PMT in coincidence → Efficiency > 95%

Most of events turn on all PMTs

Veto detection efficiency close to 100%

Energy threshold of veto

To study the **energy threshold of the veto**, we generated gammas with different energy in the crystal (E_{gamma}). These gammas simulate different energy release in scintillator ($\langle E \rangle_{\text{Scint}}$).



Different energy for gammas generated in crystal

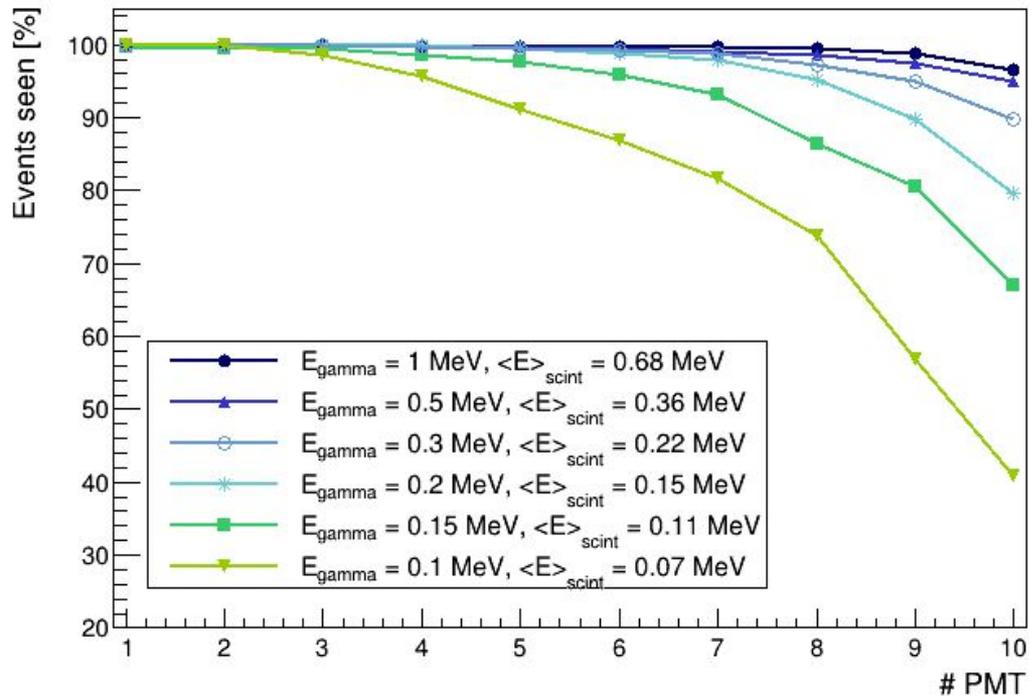
(E_{gamma})



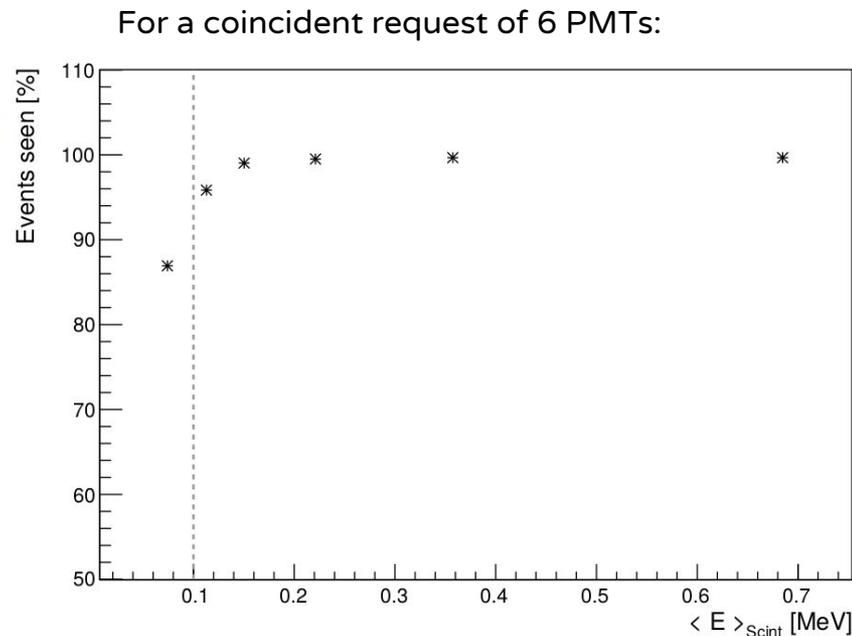
Different value of the mean energy release in scintillator

($\langle E \rangle_{\text{Scint}}$)

Energy threshold of veto



Gammas of low energy \rightarrow low detection efficiency

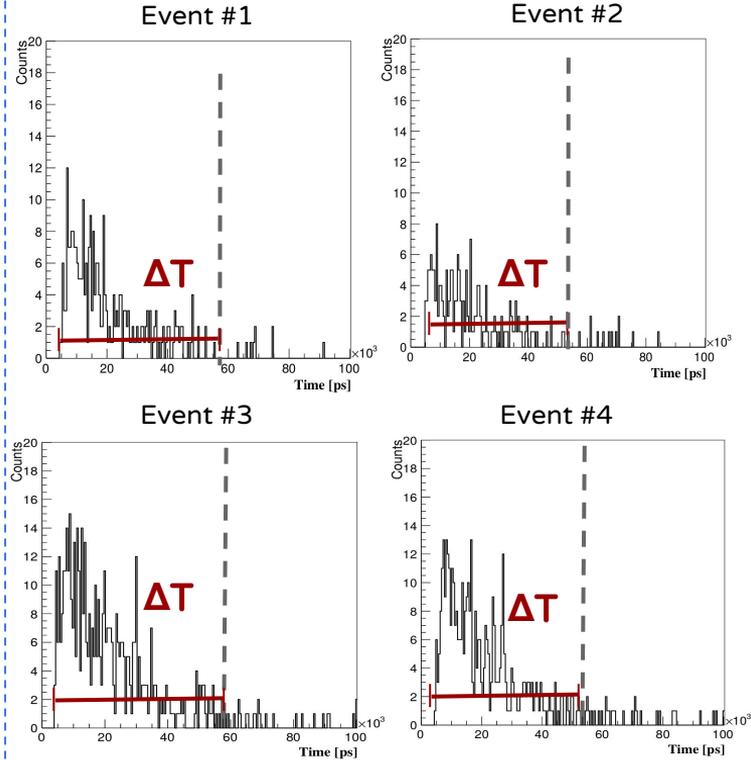


The detection efficiency is greater than 90% if the energy release is greater than **0.1 MeV**.

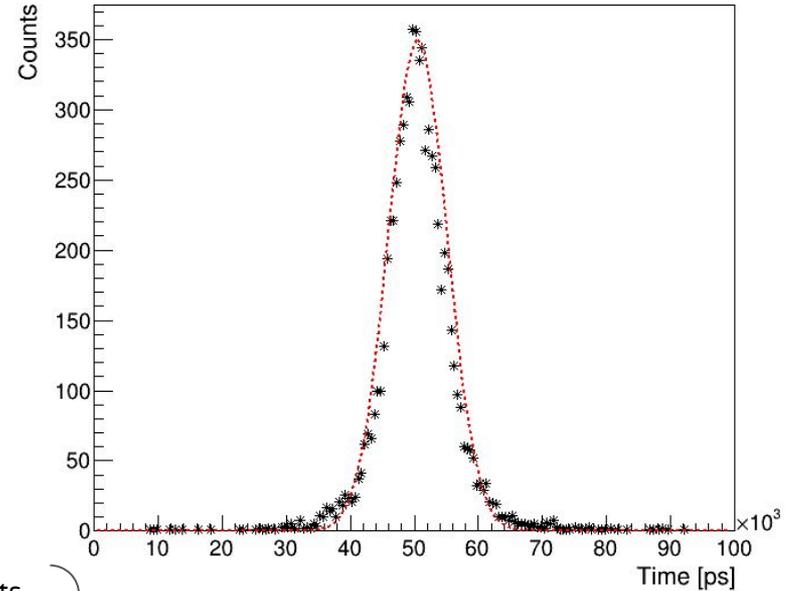
Acceptable threshold
for the veto of SABRE

Detection window

Some SLITRANI histograms of the **time of arrival of optical photons** detected by veto (per event):



→ **Detection window:** distribution of the interval time (ΔT) to detect the 95% of optical photons for each event.



Dark counts contribution is negligible in this window (~ 2 kHz)

Detection window:
50 ns

Conclusions

1. ***SLitrani** and **Geant4** provide similar results for the computation of energy release*
2. The **detection efficiency** of veto for 1.46 MeV gammas: *the SABRE set up allows an efficiency close to 100%*
3. The **energy threshold** of veto: *SABRE active veto can detect energy release until 0.1 MeV → this threshold allows an excellent background rejection*
4. The **detection window** of event: *the interval time to detect an event is 50 ns*

Forward studies:

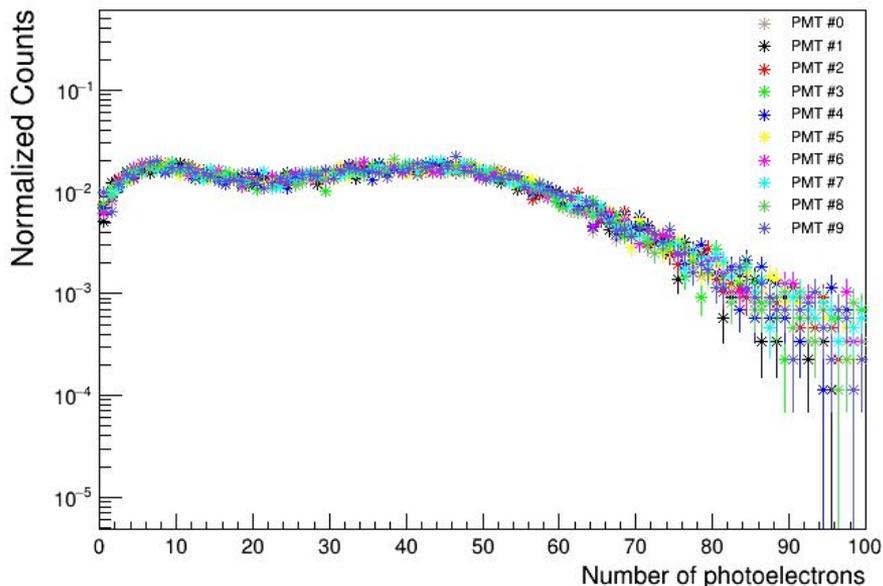
- *This simulation could be used to understand the measurements currently underway for the **characterization of the SABRE set up**.*
- *The results will be compared with an **analogous study** developed in **GEANT4**.
(see Lindsey talk)*

**Thank you
for your
attention**

Comparison SLITRANI - GEANT4

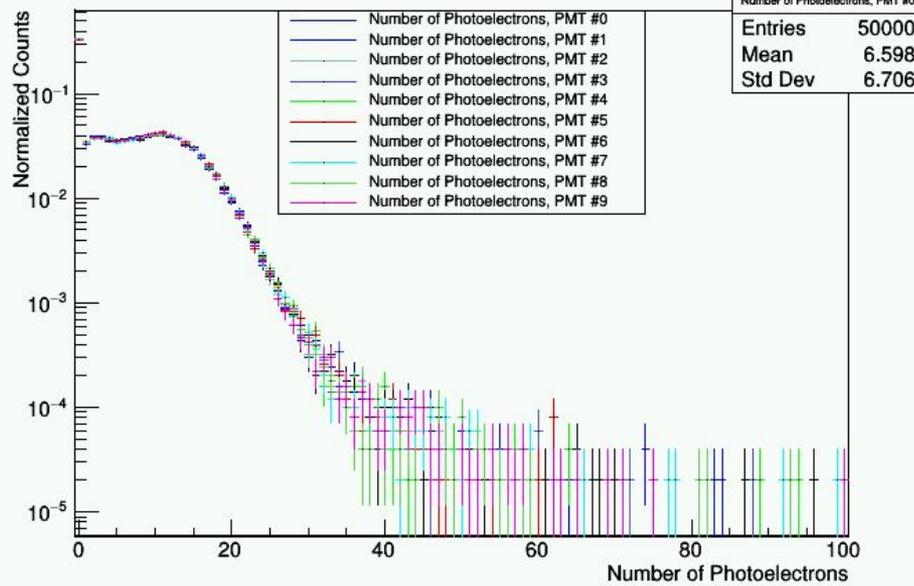
Number of photoelectrons seen by each PMT.

SLITRANI



It includes only events with a positive energy release in scintillator

GEANT4

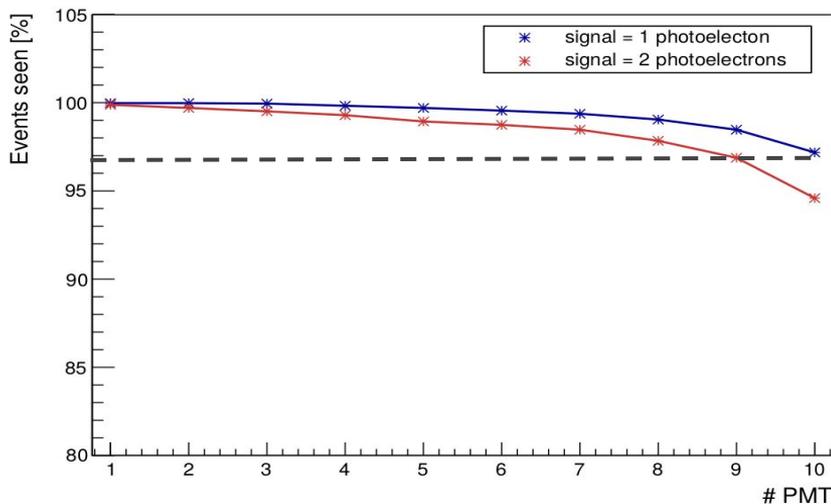


❖ SLITRANI computes a greater number of photoelectrons seen by each PMT.

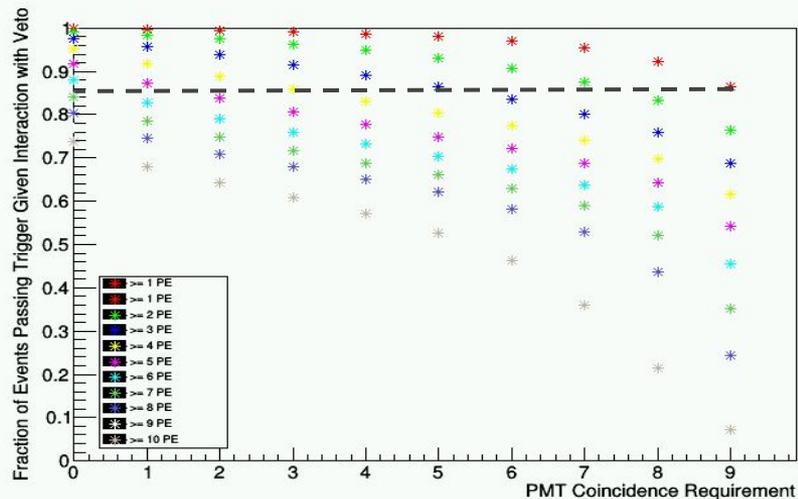
Comparison SLITRANI - GEANT4

Events seen with different trigger

SLITRANI



GEANT4



❖ **Efficiency** computed in SLITRANI is greater than efficiency computed in GEANT4:

If trigger is 1 photoelectrons:

SLITRANI: efficiency > 97%

GEANT4: efficiency > 86%