

status of the PADME-Target simulation software



Viviana Scherini and the Lecce Team

Outline

Status of

- TargetDigitizer.cc
- TargetGeometry and Messenger
- TargetReconstruction

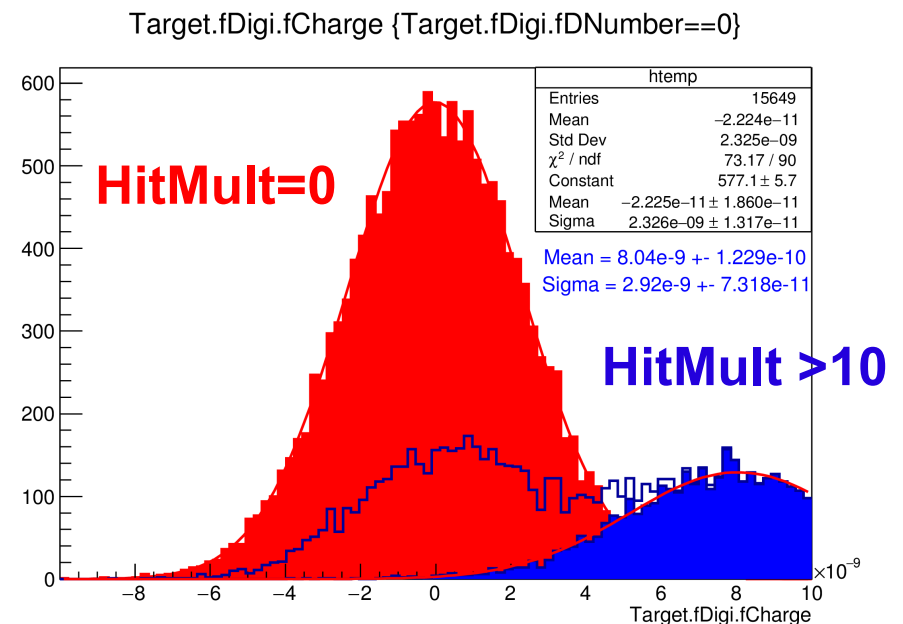
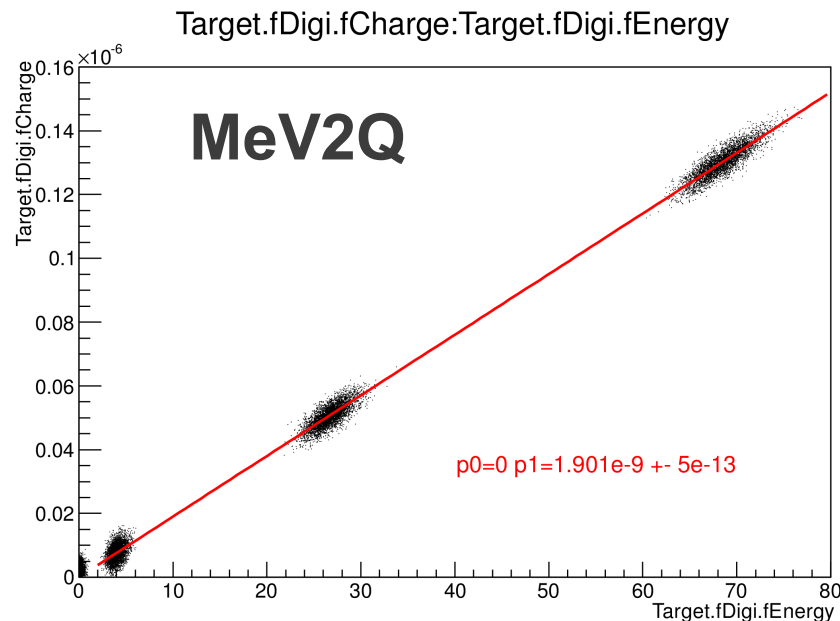
TargetDigitizer.cc

- TargetDigitizer.cc module for:
 - hit mapping (channel calculation)
 - raw waveform construction (including CCD)
 - signal processing (noise, filter)
- TargetRootIO persistence of TargetDigi in root file
time, energy, multiplicity, charge, waveforms (filling optional)
- handling of parameters via datacard (Geometry-Messenger)
 - fast / full and light modes
 - noiseRMS, threshold ...

TargetDigitizer: Fast

/Detector/Target/EnableFastDigitization (default)

- Charge from conversion of G4 dEdX → **calib factor MeV2Q**
- Noise: random charge RMS from full MC study (parameter variation as a function of noise RMS)

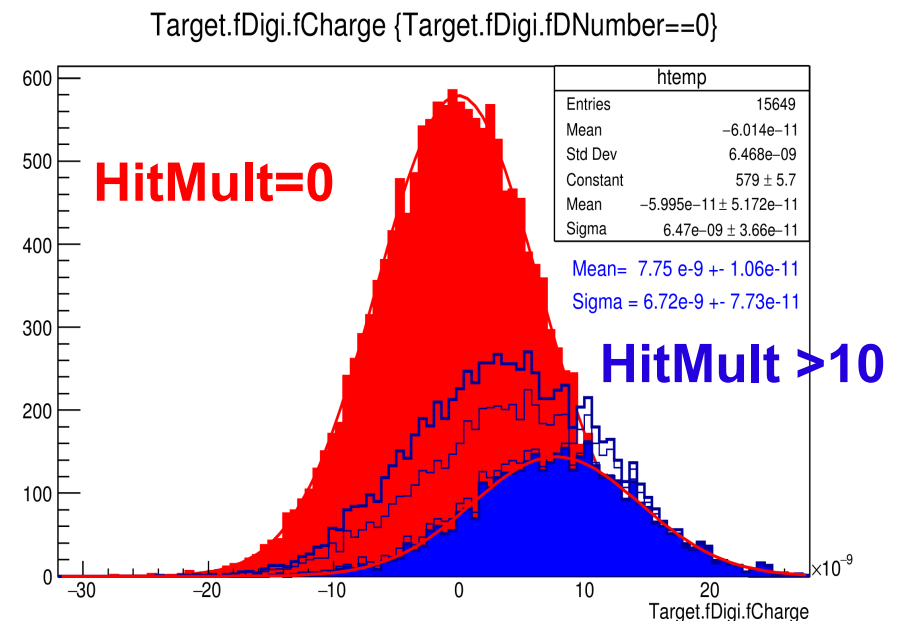
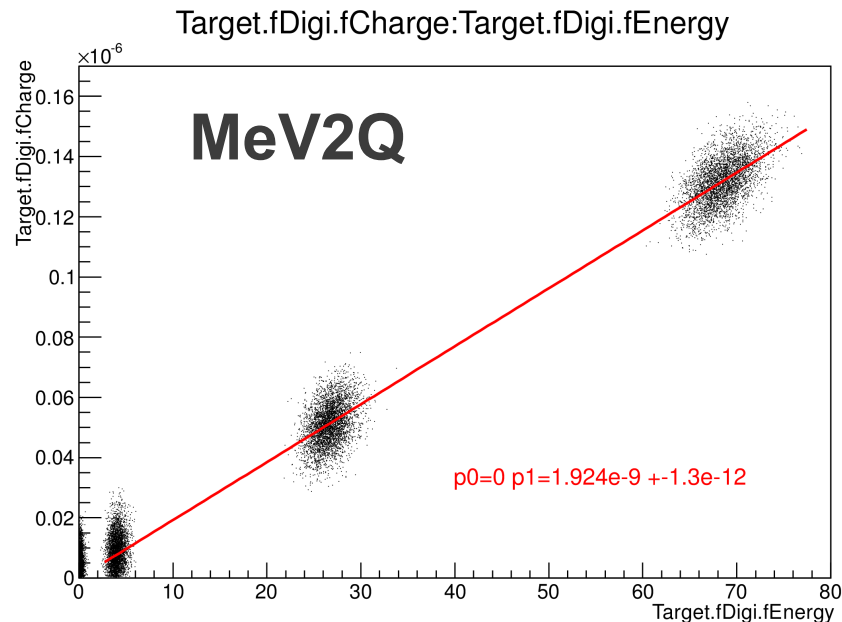


noiseRMS = 0.87 uA

TargetDigitizer: Fast

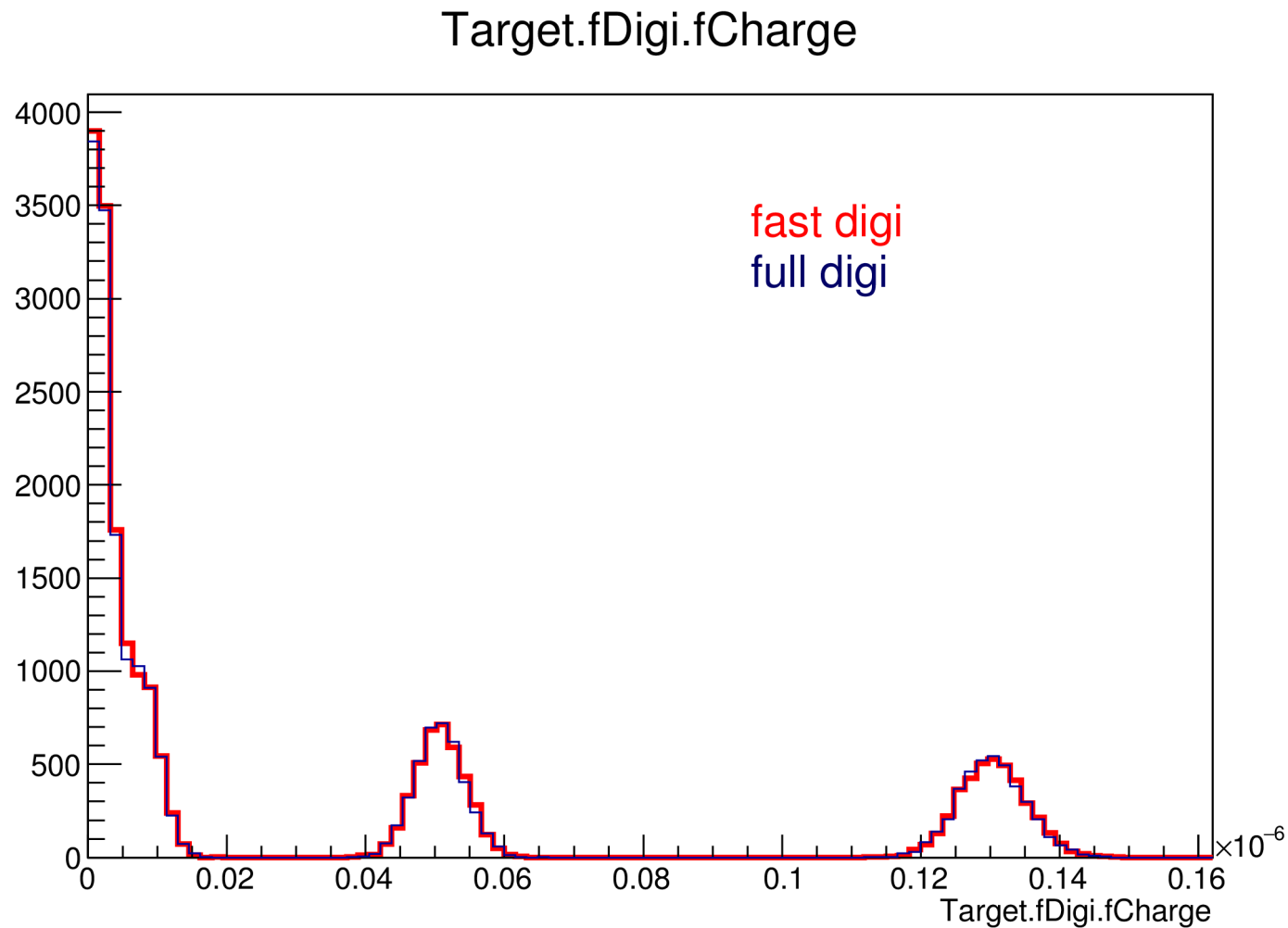
/Detector/Target/EnableFastDigitization (default)

- Charge from conversion of G4 dEdX → **calib factor MeV2Q**
- Noise: random charge RMS from full MC study (parameter variation as a function of noise RMS)



noiseRMS = 2.42 uA

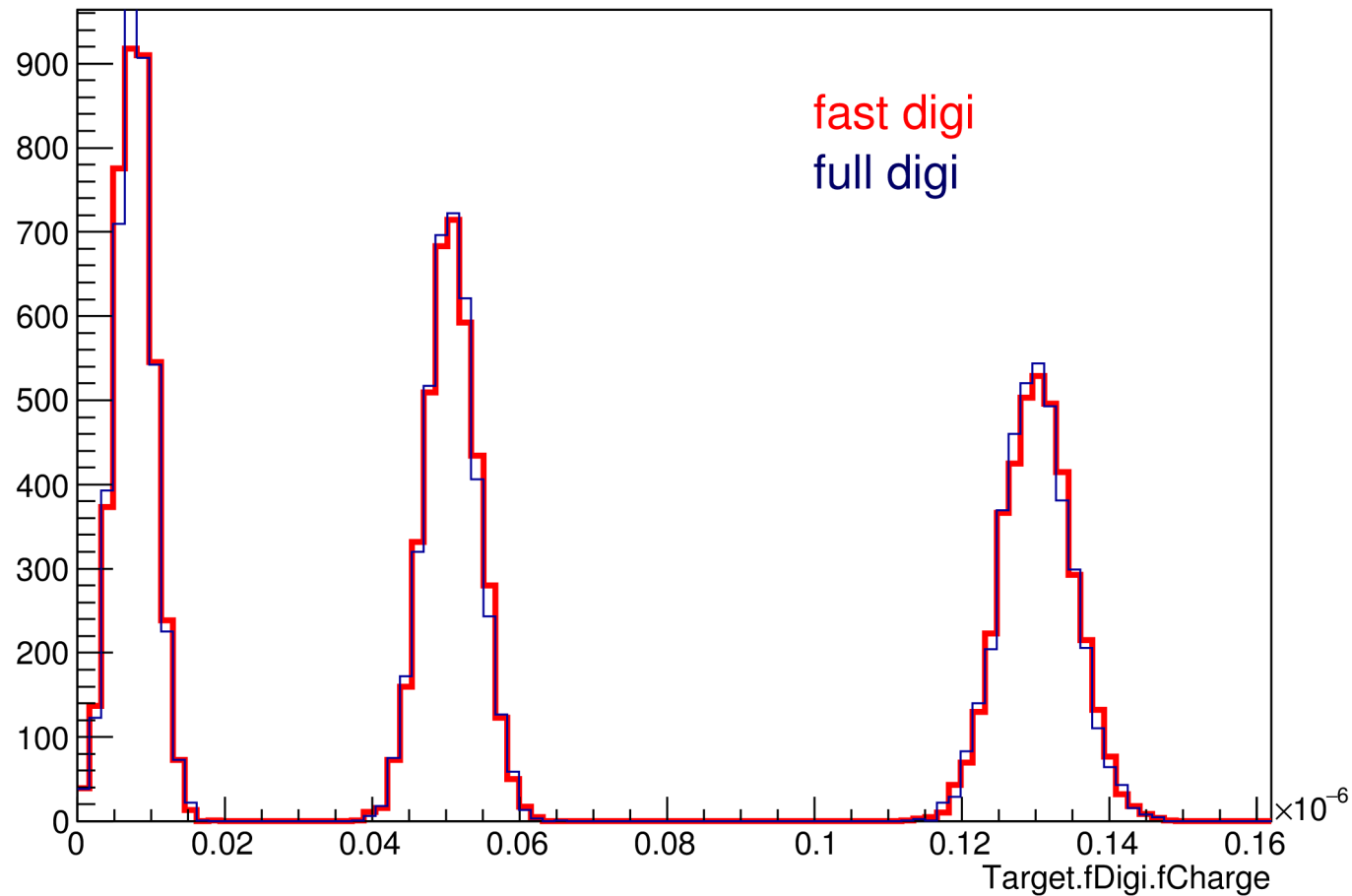
Fast vs Full: Charge Distribution



noiseRMS=0.87 uA no Mult cut

Fast vs Full: Charge Distribution

Target.fDigi.fCharge {Target.fDigi.fDNumber>10}



noiseRMS=0.87 uA

Mult >10

TargetDigitizer: Full vs Fast + Light

- TargetReconstruction.cc flags:

- digitization mode

- digitization (only) time ~ **750 ms / evt**
 - fast digitization ~ **2 ms / evt**

/Detector/Target/EnableFastDigitization (default)

- persistency

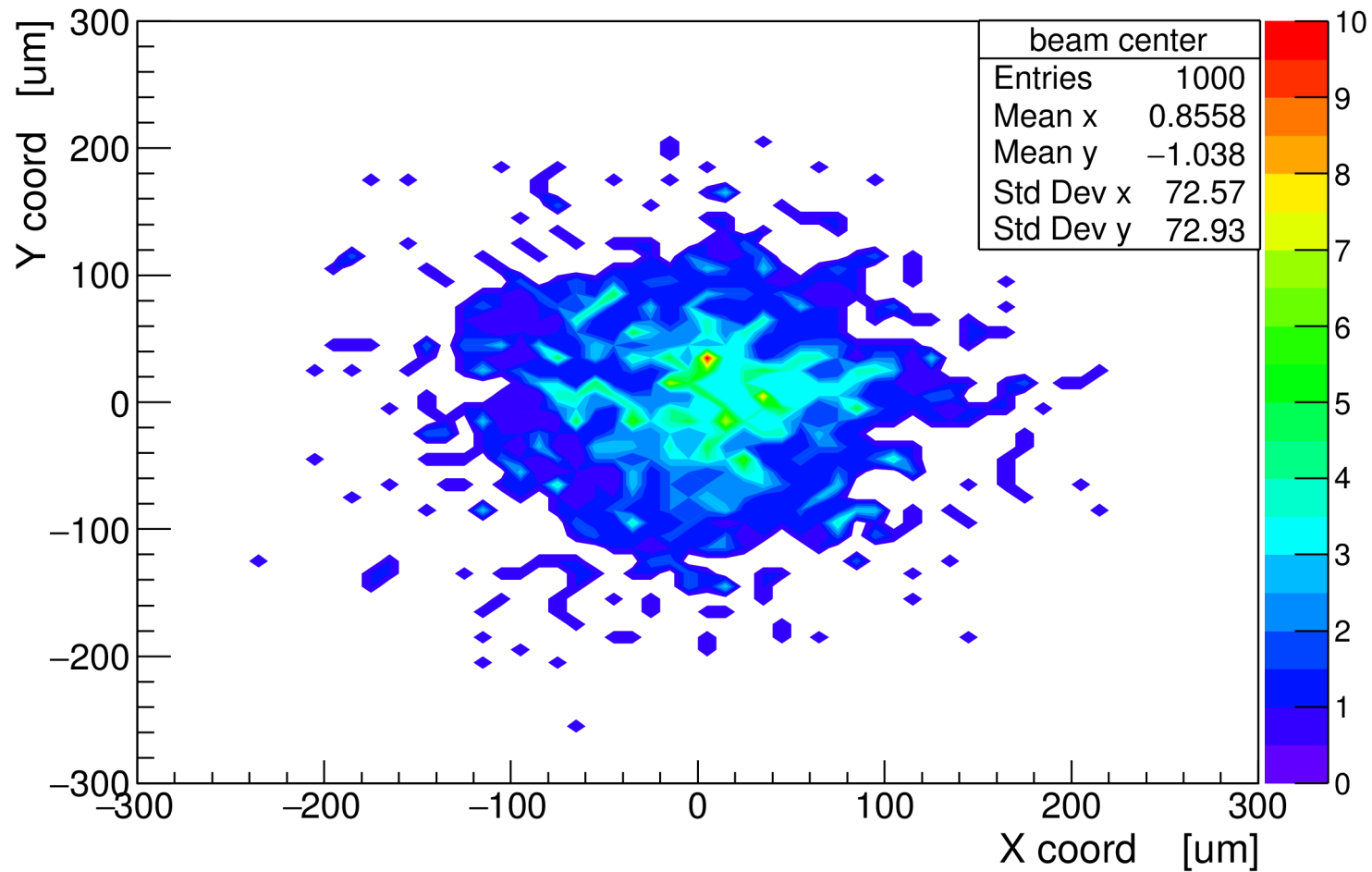
- saving enabled ~ 350 kb / evt
(rebinning traces → ~ 210 kb / evt)
 - light mode ~ **170 kb / evt (empty waveforms)**

/Detector/Target/DisableSaveWaveformToDigi (default)

TargetReconstruction.cc

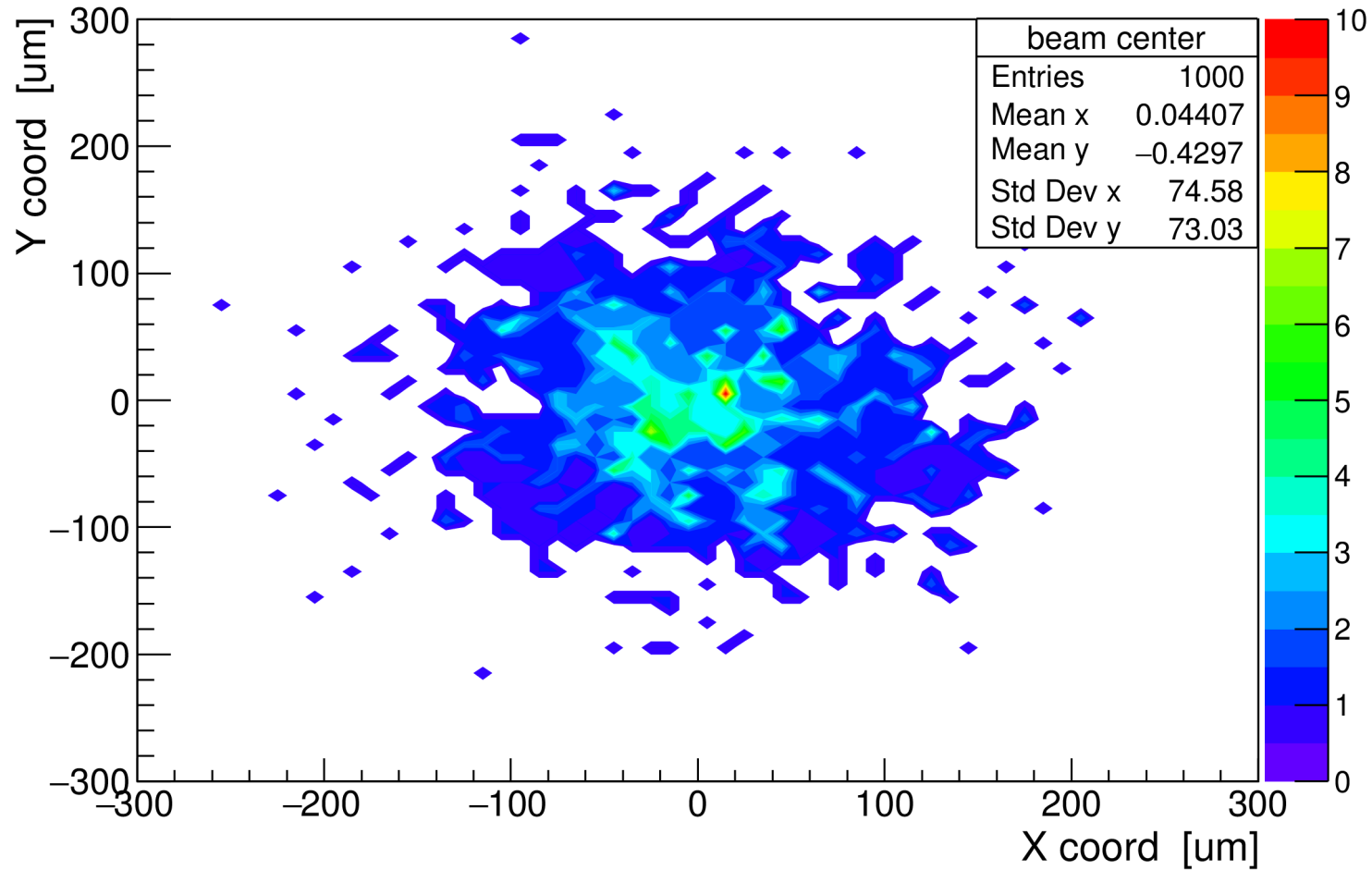
- TargetReconstruction.cc module for:
 - hits and digi processing:
 - calculating charge weighted position
 - uncertainty on charge release
 - to do: timing (now event time = time of first G4hit)
- Added TargetRecoHit and TargetRecoEvent classes
- we deliver:
 - beam center position X and Y , charge, time (with errors)
 - to do: cout → to root file

Beam Center Reconstruction: FULL



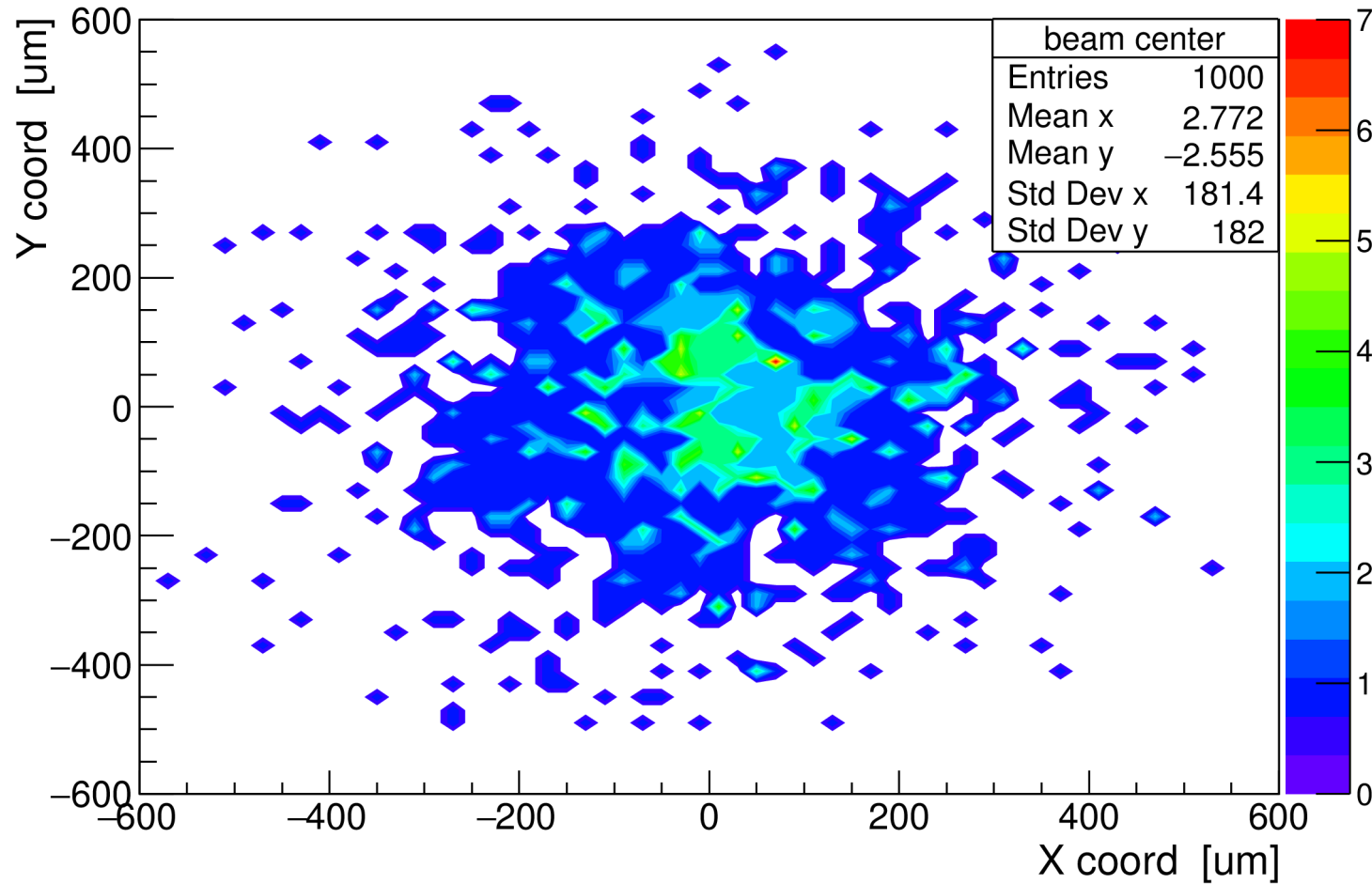
noiseRMS=0.87 uA

Beam Center Reconstruction: FAST



noiseRMS=0.87 uA

Beam Center Reconstruction: noise



noiseRMS=2.42 uA

Backup

PadmeMC: TargetDigi class

private:

G4int **fChannelId**;
G4double **fTime**; time of first hit in channel
G4double **fEnergy**; sum of energy deposited (G4 hits)
G4int **fDNumber**; hit multiplicity in channel
G4double **fCharge**; charge from measured output waveform
G4double **fChargeT**; charge from raw (G4) waveform

std::vector<G4double> **fWaveformRaw**; current in timebins 0.1 ns
std::vector<G4int> **fWaveform**; output waveform (voltage in timebins 1 ns)

PadmeReco: TargetRecoHit class

private:

double	fChannelId;	id of Digitized Channel
double	fTime;	Time of Digi (now time of first Channel G4hit)
double	fTimeError;	Time Error
double	fCharge;	Charge collected in Channel
double	fChargeError;	Error on collected charge in Channel

PadmeReco: TargetRecoEvent class

private:

```
double    fX;    Beam Center X position
double    fY;    Beam Center Y position
double    fXError; Error on X position
double    fYError; Error on Y position
double    fChargeX; Charge collected in X Channels
double    fChargeY; Charge collected in Y Channels
double    fChargeXErr; Error on collected Charge in X Channels
double    fChargeYErr; Error on collected Charge in Y Channels
double    fTime;   Time of Channel
double    fTimeError; Time Error
```