

TNSA proton maximum energy laws for 2D and 3D PIC simulations

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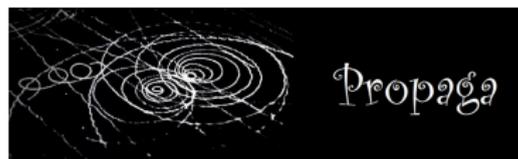
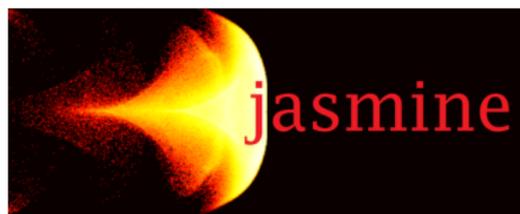
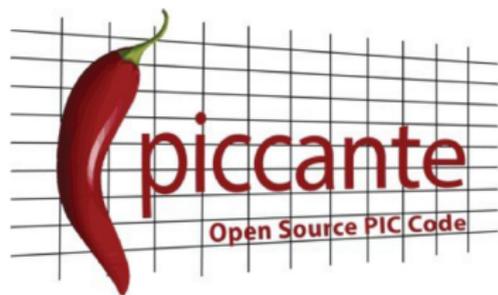
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L3IA Collaboration

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IscrB-AGOS
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Our virtual laboratory



Apart from jasmine, all of our codes are now free (GPL v3)

webpage: <https://github.com/ALaDyn>

Since ALaDyn became open source¹, almost one year ago, we released these updates:

- Ported ALaDyn to the new Marconi HPC system deployed at CINECA (both the A1 and A2 partition)
- Rewrote the gaseous and solid target specifications and implementations, to ease simulations for recent experiments
- PWFA: new bunch shapes
- Deprecated the previous toolchain, ported everything to CMake
- Rewrote the I/O module to work around machine-level bugs on Marconi
- Add compatibility with old-ALaDyn input files
- Usual bugfixes

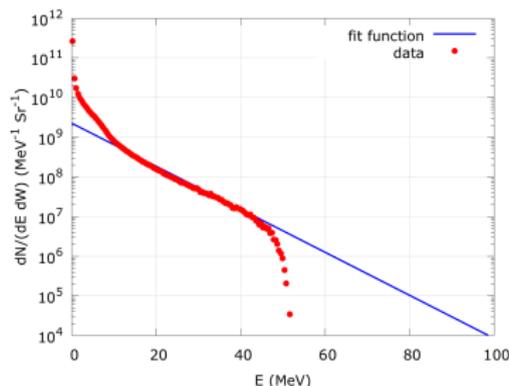
¹we still have a version in-house a little bit different, we will release all the modules step-by-step

A consolidated regime

TNSA energy spectrum

TNSA has a very well known energy spectrum, based on an exponential distribution with a precise cut-off energy E_{\max} (T is the proton temperature).

$$\begin{cases} dN/dE = (E_{\max}/T) e^{-E/T} & \text{for } E < E_{\max} \\ dN/dE = 0 & \text{for } E > E_{\max} \end{cases}$$



Why still TNSA?

INFN-L3IA experiment

- laser pulse duration: $\tau = 40$ fs
- $\lambda = 0.8 \mu\text{m}$, P-polarized
- $I = 2 \cdot 10^{19}$ W/cm², $a_0 = 3$
- waist $6.2 \mu\text{m}$
- target: uniform Al foil, thickness $0.5 \mu\text{m} \leq L \leq 8 \mu\text{m}$
- contaminants: layer of H on the rear (non illuminated) side, fixed thickness $0.08 \mu\text{m}$
- ionization level: fixed, Al⁹⁺, H⁺
- electron densities: $n_e^{\text{Al}} = 100 n_c$, $n_e^{\text{H}} = 10 n_c$.
- neglected preplasma (the temporal contrast is assumed as infinite)

The problem

Numerical simulations

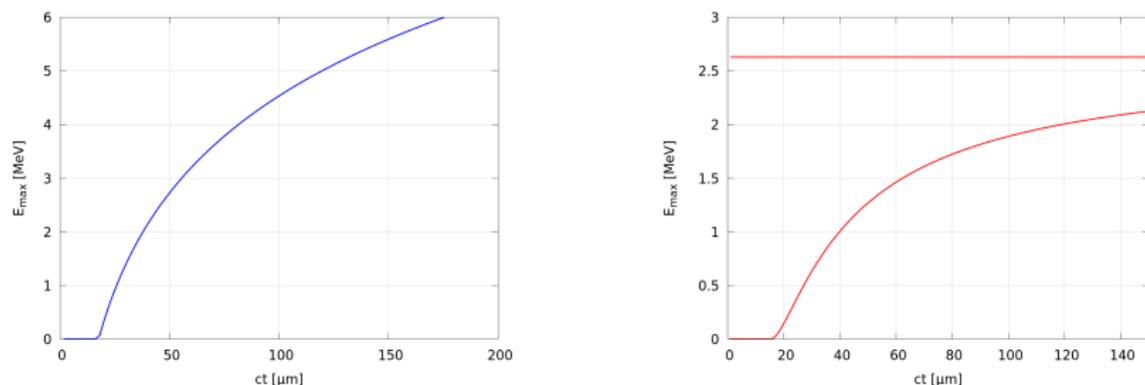


Figure 1: Maximum energy rise in time. Left: the 2D case, right: the 3D case.

In 2D PIC TNSA simulations, a monotonic rise of E_{\max} with time is observed whereas in 3D a slow trend towards a possible saturation to an asymptotic value is usually observed.

Two EMPIRICAL laws for $E_{\max}(t)$

Work originated from Schreiber et al. model². The acceleration of protons (contaminants) is due to the positive surface charge created on the rear target, thanks to the electron escape.

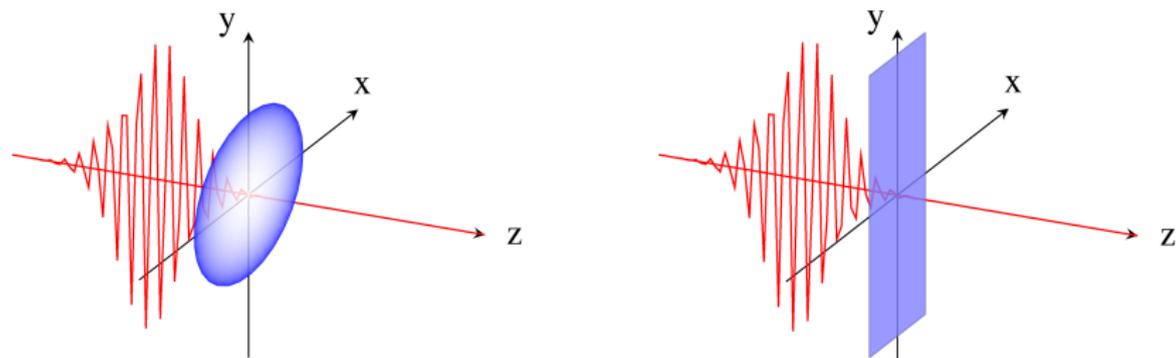


Figure 2: Left: 3D case (charge on a disc of radius R). Right: 2D case (charge on a strip of infinite length).

²Phys. Rev. Lett., 97:045005, Jul 2006

Proposed laws

The 3D case

Laser pulse: propagates along the z axis

Hypothesis: electrostatic potential V which vanishes at $z = 0$, where a uniform charge density σ , within a disc of radius R , is located.

$$V(\zeta) = 2\pi R \sigma \left(\sqrt{1 + \zeta^2} - \zeta - 1 \right) \quad \zeta = \frac{z}{R}$$

A particle initially at rest accelerates and the law of motion is obtained from energy conservation. Since $V(0) = 0$, we have

$$m \frac{v^2}{2} + eV(z) = 0 \quad v = \dot{z}$$

so that

$$E_{\infty} = m \frac{v_{\infty}^2}{2} = 2\pi e R \sigma \quad v_{\infty} = \dot{z}(\infty)$$

The kinetic energy of the particle, after integrating the equation of motion, is

$$E_{\text{kin}}(t) \simeq E_{\infty} \left(1 - \frac{t^*}{t}\right)^2 \quad t > t^* = \frac{R}{4v_{\infty}}$$

Since this is an asymptotic law, we may assume that $E(t) = 0$ for $t < t^*$.

Proposed laws

Fits for 3D simulations

$$\begin{cases} E_{\max}^{(3D)}(ct) = 0 & \text{for } t < t^{*(3D)} \\ E_{\max}^{(3D)}(ct) = E_{\infty}^{(3D)} \left(1 - \frac{ct^{*(3D)}}{ct} \right)^2 & \text{for } t > t^{*(3D)} \end{cases}$$

We can perform a linear fit by defining $y = \sqrt{E}$ and $x = 1/ct$, so that the previous law becomes

$$y = a + bx \qquad E_{\infty}^{(3D)} = a^2 \qquad ct^{*(3D)} = -\frac{b}{a}$$

Proposed laws

The 2D case

Laser pulse: propagates along the z axis

Hypothesis: electrostatic potential V which vanishes at $z = 0$, where a uniform charge density σ , on an infinite strip along the y axis and with a size R along the x axis, is located.

$$V(z) = 4R\sigma \left(-\zeta \arctan \frac{1}{\zeta} + \log \frac{1}{\sqrt{1 + \zeta^2}} \right) \\ \simeq -4R\sigma \log(1 + \zeta)$$

where we defined $\zeta = z/R$.

Proposed laws

The 2D case

The potential in this case diverges logarithmically and consequently the particle accelerates indefinitely. We approximate the potential energy with

$$e\hat{V}(z) = -E_\infty \log(1 + \zeta)$$

so that

$$E_\infty \equiv m \frac{v_\infty^2}{2} = 4eR\sigma$$

Integrating the equations of motion we have

$$E_{\text{kin}}(t) = E_\infty \log\left(\frac{t}{t^*}\right) \quad t \geq t^* = \frac{R}{v_\infty}$$

Since this is an asymptotic law, we may assume that $E(t) = 0$ for $t < t^*$.

Proposed laws

Fits for 2D simulations

$$\begin{cases} E_{\max}^{(2D)}(ct) = 0 & \text{for } t < t^{*(2D)} \\ E_{\max}^{(2D)}(ct) = E_{\infty}^{(2D)} \log \frac{ct}{ct^*} & \text{for } t > t^{*(2D)} \end{cases}$$

We perform a linear fit by defining $y = E$ and $x = \log ct$, so that the previous law becomes

$$y = a + bx \qquad E_{\infty}^{(2D)} = b \qquad ct^{*(2D)} = e^{-a/b}$$

Results for 2D simulations

Normal incidence, different target thicknesses

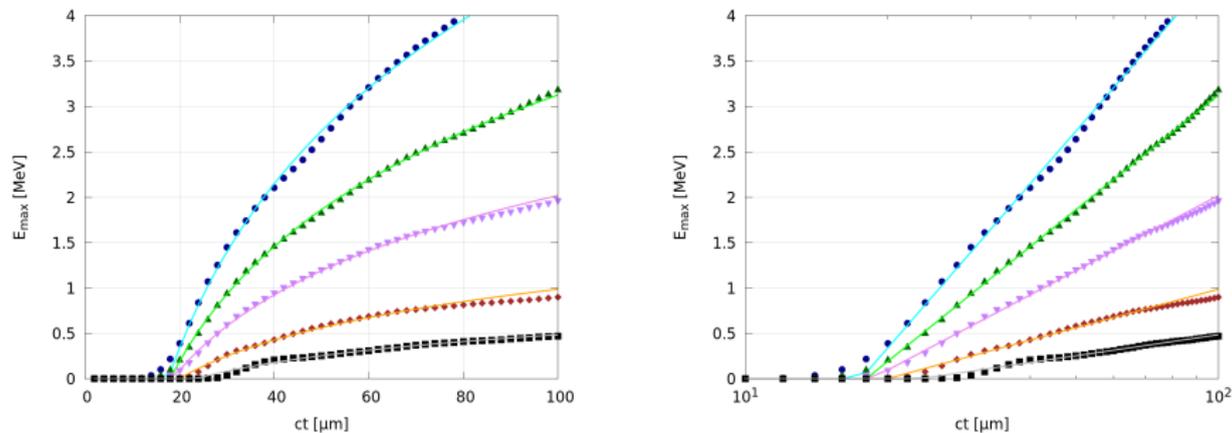


Figure 3: Left: E_{\max} versus ct , PIC simulation (symbols) vs fit (continuous line): blue $L = 0.5 \mu\text{m}$, green $L = 1 \mu\text{m}$, violet $L = 2 \mu\text{m}$, orange $L = 4 \mu\text{m}$, black $L = 8 \mu\text{m}$. Right: the same as the left panel but in a logarithmic scale for ct which clearly shows the linearity and the accuracy of the fit.

Results for 2D simulations

Non-normal incidence, fixed target thickness

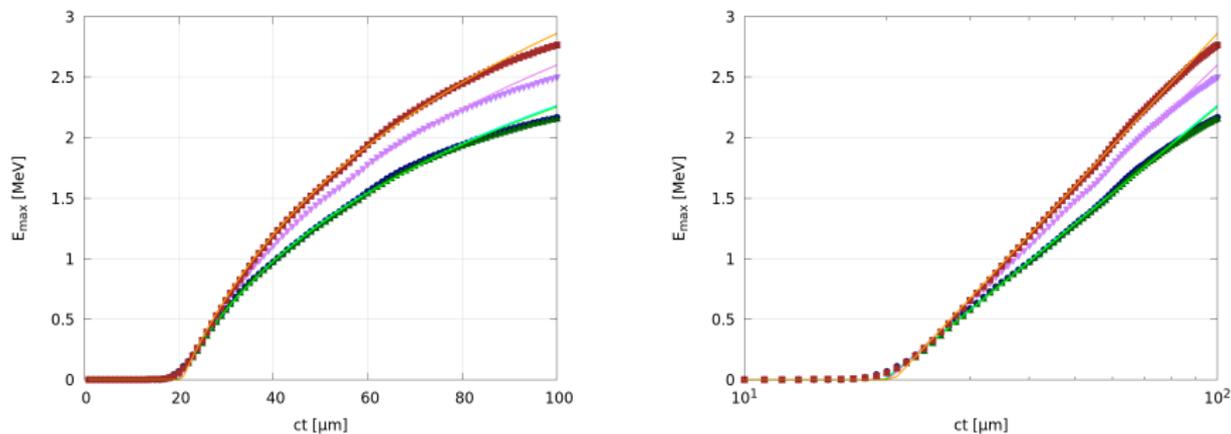


Figure 4: Left: E_{\max} versus ct , PIC simulation (symbols) vs fit (continuous line): $\alpha = 5^\circ$ green, $\alpha = 10^\circ$ violet and $\alpha = 15^\circ$ orange. Right: the same data are plotted as with a logarithmic scale for ct , which shows how the data stay on a line and the accuracy of the linear fit.

Results for 3D simulations

Normal incidence, different target thicknesses

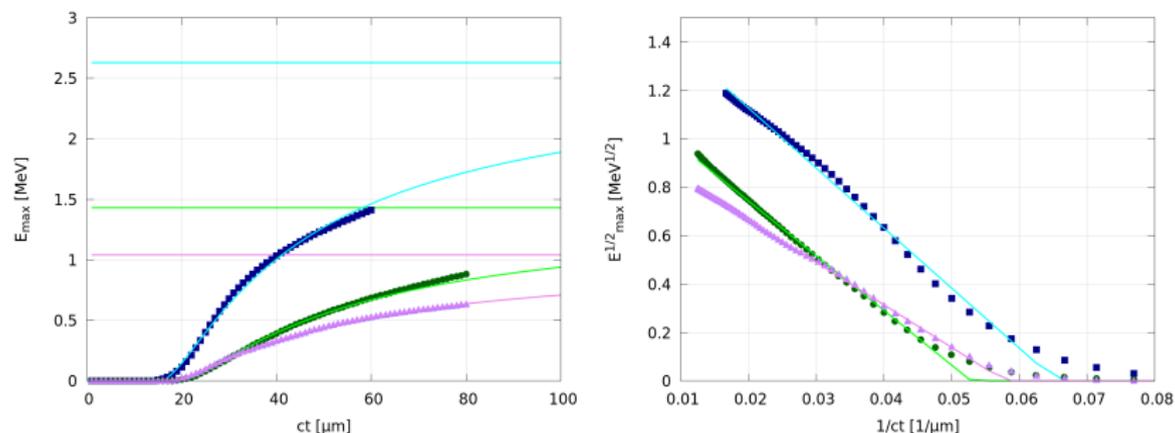


Figure 5: Left: E_{\max} versus ct , PIC simulation (symbols) vs fit (continuous line): $L = 0.5\mu\text{m}$ blue, $L = 1\mu\text{m}$ green and to $L = 2\mu\text{m}$ violet. Right: Plot of $\sqrt{E_{\max}}$ versus $1/ct$ which shows their linearity and the accuracy of the fit.

Comparison with experiments

Where are we?

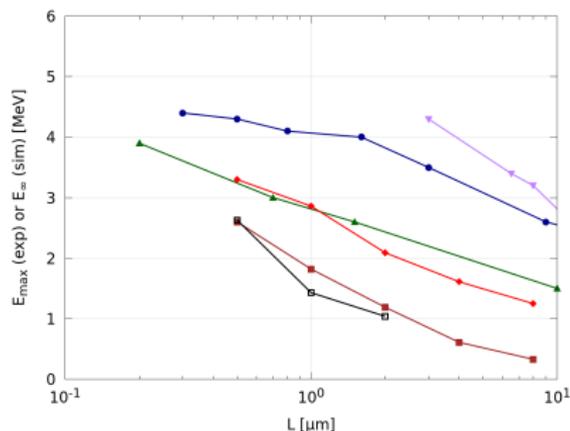


Figure 6: E_{\max} versus L from various experiments ($a_0 \sim 3$ and a metal target): Ceccotti's (45° incidence angle) (blue), Neely's (30°) (green), Flacco's (45°) (violet), fits from our 2D PIC simulation at zero degree incidence (brown), fits from 2D sims at 30° incidence (red) and fits from 3D PIC simulation at zero degree incidence (black).

Conclusions

What we knew

- The asymptotic value of the cut-off energy of protons, which is what is measured in experiments, is difficult to extract from PIC simulations
- The 2D results do not exhibit a saturation
- The 3D results show that a saturation might be reached, despite at a large time ($ct > 200 \mu\text{m}$), which is computationally too expensive

Conclusions

What is new

- We formulated two empirical laws for 2D and 3D simulations, which depend on the asymptotic energy E_∞
- The fits to the 2D and 3D results coming from PIC simulations are quite good and the statistical uncertainties are a few percent
- The extrapolated values E_∞^{2D} and E_∞^{3D} are comparable
- E_∞^{2D} and E_∞^{3D} can be fully calculated fitting the results obtained before $ct \leq 50 \sim 60 \mu\text{m}$, which is a distance reachable also in 3D simulations

Conclusions

What is new

- The fitting appears to be satisfactory also for small incidence angles, even though the model was developed for normal incidence
- The proposed phenomenological model is adequate to avoid the arbitrariness in the choice of the time at which the asymptotic cut-off energy is chosen in numerical simulations
- 2D simulations may have a quantitative value, with an adequate extrapolation, rather than being of purely qualitative nature