# Long-range interacting systems with collisions, MPC approach

#### Pierfrancesco Di Cintio

Department of Physics and Astronomy & CSDC, University of Florence and INFN-Firenze

Sesto Fiorentino, 1-7-2016



#### Outline

- Introduction: quasi-collisional long-range systems
- The multi-particle collision method (MPC)
- Applications and some preliminarily tests
- Results for 1d anomalous diffusion
- Summary and perspectives

#### Many particle systems with long-range forces

• N-body systems with  $r^{-\alpha}$  forces in the limit of large N are typically collisionless, and described in terms of their one particle phase space distribution f through the CBE

$$\partial_t f + \mathbf{v} \cdot \nabla_{\mathbf{r}} f + \mathbf{F} \cdot \nabla_{\mathbf{v}} f = 0$$

 For the numerical modeling particle-mesh, PIC or tree- codes are used

#### Many particle systems with long-range forces

ullet A galaxy hosts  $\sim 10^{12}$  stars, collisional lifetime larger than lifetime  $t_H \sim 13 {
m Gyr}$ 

$$t_{
m relax} \propto rac{v^3}{(Gm)^2 n \ln \Lambda} > t_H$$

ullet In a charged particle beam  $\sim 10^{10}$  ions, relaxation time minutes, lifetime few seconds.

$$t_{
m relax} \propto rac{v^3}{q^2 n \ln \Lambda} > t_{
m cross}$$

looks like collisions, in general, can be neglected...



#### Many particle systems with long-range forces

However there are systems of interest that are in some parts, or at some time collisional, e.g. :

- Frictional cooling of ion beams, Csonka, Phys.Rev.A 46, 2101 (1992)
- In cores of elliptical galaxies  $t_{relax} << t_H$  Merritt, Rept.Prog.Phys. **69**, 2513 (2006)
- Dense plasma cores in fusion devices, strongly coupled ultra-cold plasmas, dynamical friction...

# How to model collisional & weakly collisional systems

- Direct force calculation, but time scales with  $O(N^2)$
- Hybrid PIC-Montecarlo methods: Cartwright, Verboncoeur & Birdsall, Phys.Plasm. 7, 3252 (2000); Vasiliev, MNRAS 446, 3150 (2015)
- Hybrid Particle-Mesh Direct force cell by cell. (see Hockney & Eastwood 1988)
- Multi-particle collision scheme plus standard PIC or particle-mesh

#### The multi-particle collision method, in a nutshell

- It actually comes from fluid dynamics: Malevanets & Kapral J.Chem.Phys. 112, 7260 (2000)
- Collision are *stochastic* but preserve total momentum, kinetic energy and number of particles, i.e.:

$$P_{i} = \sum_{j=1}^{N_{i}} m_{j} v_{j,\text{old}} = \sum_{j=1}^{N_{i}} m_{j} v_{j,\text{new}} = \sum_{j=1}^{N_{i}} m_{j} (a_{i} w_{j} + b_{i});$$

$$N_{j} = V^{2} \qquad N_{i} \qquad V^{2} \qquad N_{i} \qquad (a_{i} w_{j} + b_{i})^{2}$$

$$K_i = \sum_{i=1}^{N_j} m_j \frac{v_{j,\text{old}}^2}{2} = \sum_{j=1}^{N_i} m_j \frac{v_{j,\text{new}}^2}{2} = \sum_{j=1}^{N_i} m_j \frac{(a_i w_j + b_i)^2}{2},$$

• It is a grid based method scaling as N log N

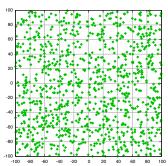


#### The multi-particle collision method, in a nutshell

The system is coarse-grained on a grid, then in each collision cell a stochastic rotation of the velocity vectors takes place:

$$\mathbf{v}_{i}(t+\Delta t) = \mathbf{u}_{i}(t) + \delta \mathbf{v}_{i,\perp}(t) \cos(\alpha) + (\delta \mathbf{v}_{i,\perp}(t) \times \hat{\mathbf{R}}) \sin(\alpha) + \delta \mathbf{v}_{i,\parallel}(t),$$

where R is a random axis and u the c.o.m. speed and



$$\sin(\alpha) = -2AB/(A^2 + B^2)$$

$$\cos(\alpha) = (A^2 - B^2)/(A^2 + B^2)$$

$$A = \sum_{i=1}^{N_c} [\mathbf{r}_{\times}(\mathbf{v}_i - \mathbf{u})]|_z$$

$$B = \sum_{i=1}^{N_c} \langle \mathbf{r}_i; (\mathbf{v}_i - \mathbf{u}) \rangle$$

standard propagation:  $\mathbf{r}_i(t+\Delta t)=\mathbf{r}_i(t)+\mathbf{v}_i(t)\Delta t$ 



#### The MPC method for Plasma Physics

- Long-range part of Coulomb (or gravitational) interaction treated with Particle-mesh or PIC (mean field)
- Collisions implemented on the sub-mesh scale with MPC with a cell-dependent collision probability (Bufferand, Ciraolo et al. Phys.Rev.E. 87, 23101 (2013), Di Cintio et al. Phys.Rev.E. in press, ArXix:150908796D)

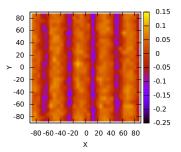
$$\omega_c = \frac{8\pi Q^4 n \ln \Lambda}{m^2 |\mathbf{v}|^3}; \quad \mathcal{P}_c = \Delta t \langle \omega_c \rangle; \quad \text{or} \quad \mathcal{P}_c = \frac{1}{1 + (\tilde{K}_i / \mathcal{E}_{\text{int}})^2}.$$

• In inhomogeneous systems collision happen only where and when  $\omega_c$  is large, provided that the cell size is smaller than the mean free path.



## The MPC method for Plasma Physics: preliminarily tests

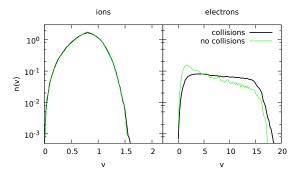
• Decoupled ion-electron plasma with laser-driven electrons  $(T_i \neq T_e)$ 



The space-time modulated external field compresses the initially thermal electrons enhancing their collisions, ions are almost unaffected (see fig. on the left).

#### The MPC method for Plasma Physics: preliminarily tests

We simulate this set-up with and without accounting for the collisions (via MPC) using  $\mathcal{E}_{int}=n^{1/3}\langle Q^2\rangle/\langle m\rangle$ 

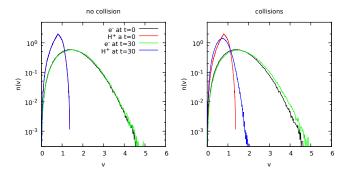


lon dynamics is (consistently) unaffected, while electron velocity distributions n(v) in the two cases are rather different!



#### The MPC method for Plasma Physics: preliminarily tests

Analogous situation is observed for simulations of equilibrating  $H^+$  -  $e^-$  plasmas



Using only the mean-field underestimates the relaxation rate.



#### Diffusion and transport in 1d systems

Low dimensional systems (and systems interacting with long-range forces) are usually associated with anomalous diffusion

$$J(x) = \int w(x, x') \kappa(x') \nabla T(x') dx'$$

# Diffusion and transport in 1d systems

- 1d systems with 3 conservation laws (e.g. total energy, momentum and number of particles)  $\kappa \sim N^{\gamma}$ . Non-integrable models have  $\gamma = 1/3$ , anomalous diffusion.
- There are counter-examples, finite size effects?
- The statistical properties of these systems are essentially described by the fluctuating Burgers equation for the field  $\Psi(x,t)$  with white noise  ${\cal Z}$

$$\partial_t \Psi + c \Psi \partial_x \Psi = \nu \partial_{xx}^2 \Psi + \sqrt{2\nu} \partial_x \mathcal{Z},$$

• The structure factors  $S(k,\omega)=\langle |\hat{u}(k,\omega)|^2 \rangle$  obey KPZ scaling function



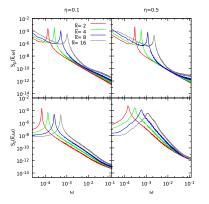
# Diffusion and transport in 1d systems: model case

We study the fluctuation in 1d one component plasmas at equilibrium.

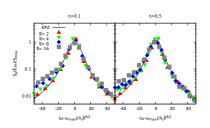
- We consider a system of  $N=10^6$  particles in a homogeneous neutralizing background (i.e. the one component plasma model)
- Initial conditions are sampled from a thermal distribution
- Density is fixed so the only free parameter is the temperature

## Diffusion and transport in 1d systems: results

$$S(k,\omega) \sim h_{\mathrm{KPZ}}\left(rac{\omega \pm \omega_{\mathrm{max}}}{\lambda_{s} k^{3/2}}
ight).$$



In the regime of high collisionality, we retrieve the predictions of Non-linear Fluctuating Hydrodynamic for the scaling of the structure factors, simular results are found for FPU chains as well (Di Cintio et al. Phys.Rev.E **92** 062108, 2015).

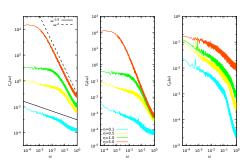


#### Diffusion and transport in 1d systems: results

Assuming Green-Kubo

$$\kappa = \frac{D}{k_B T^2 N} \int_0^\infty c_J(t) dt,$$

we relate  $\kappa$  to  $\gamma$  through  $c_J(t) = \langle J(t')J(t'-t)\rangle$ . In MPC-1d plasmas we observe the cross-over between anomalous an ballistic transport (Di Cintio et al. Phys.Rev.E **92** 062108, 2015)



## Perspectives and applications

- Merging or collisional cooling of charged particle beams
- Scattering of runaway electrons in tokamaks (Di Cintio et al., in preparation 2016)
- Dynamics of galaxy cores, diffusion of stars by central BH
- Dynamics in Globular clusters
- Test of heat transport models in complex plasmas
- Evolution of supra-thermal populations

## Summary

- We have a novel way to implement collisions in systems with Coulomb interactions
- Faster than MC, no need to evaluate f
- Easy to incorporate into mesh-based codes
- Accounts for mass or charge spectra

THANK YOU FOR THE ATTENTION!