

# Fast Simulation Multi-Vertex Study with $B^0 \rightarrow D^* K$

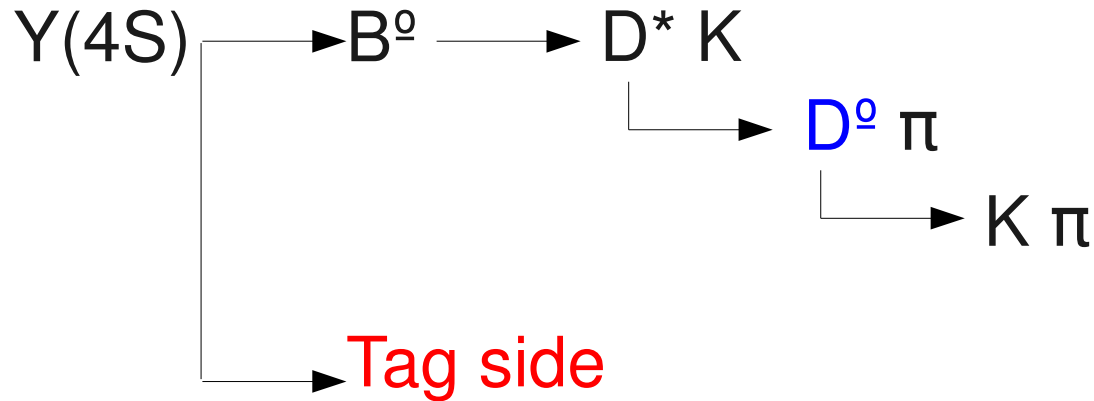
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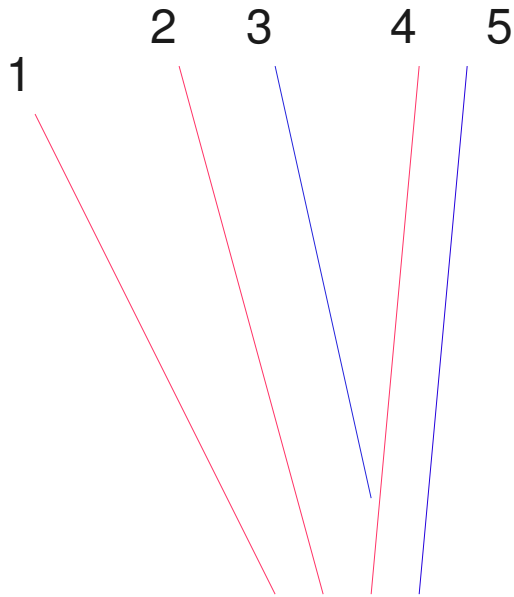


# Tag-side Vertex



- Filtered out **signal side** charged tracks using mc-truth to perform vertex fit on tag side.
- Fitted with **Cascade** algorithm
- Fit was done with **two vertex** algorithm  
→ Compared performance with single vertex algorithm

# Two-Vertex Algorithm



## Initialization Stage

- Compute Chi-Sq Prob as 1-vertex
- Remove 1-track and recompute Chi-Sq
  - Repeat for track 1 → 5
- Find worst matching track for that iteration
  - Move it to list 2
- Repeat until no gain in probability is observed

## Intermediate Stage

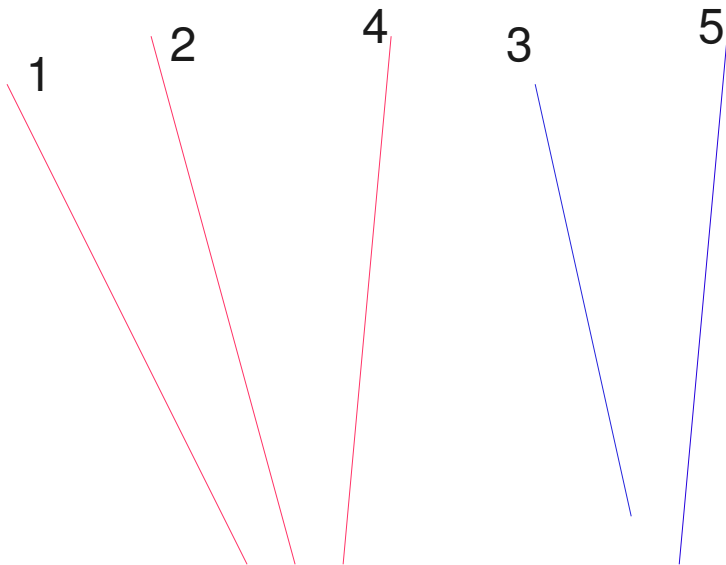
- If no initial sort happens, do random shuffling

## Re-Sorting Stage

- Move vertex from one list to other
- Compute global Chi-Sq
- Find worst matching track for that iteration
  - Move it to other list
- Repeat until no gain in probability is observed
  - Or Max iteration (10x per event) is reached

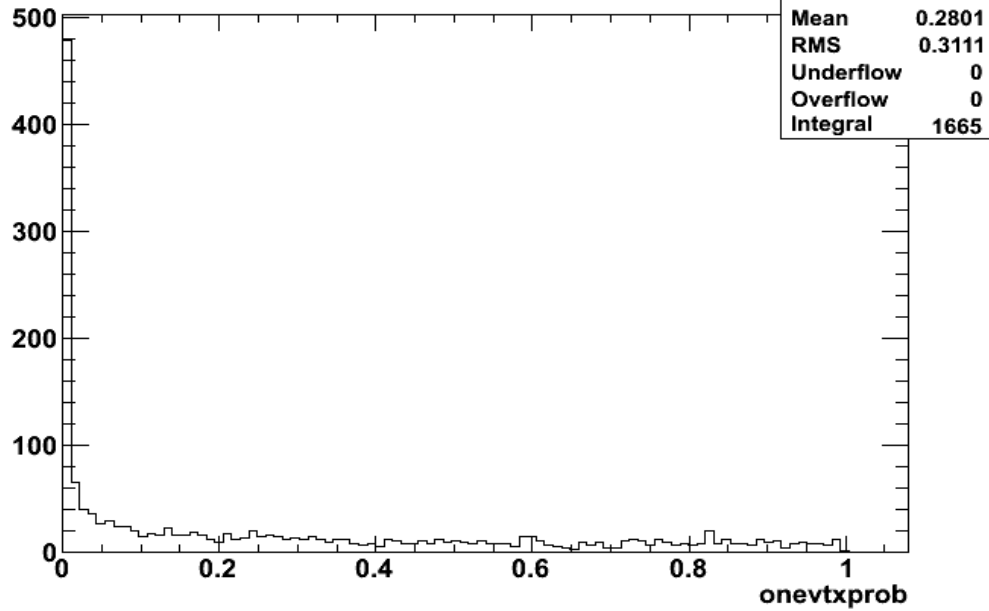
List 1

List 2

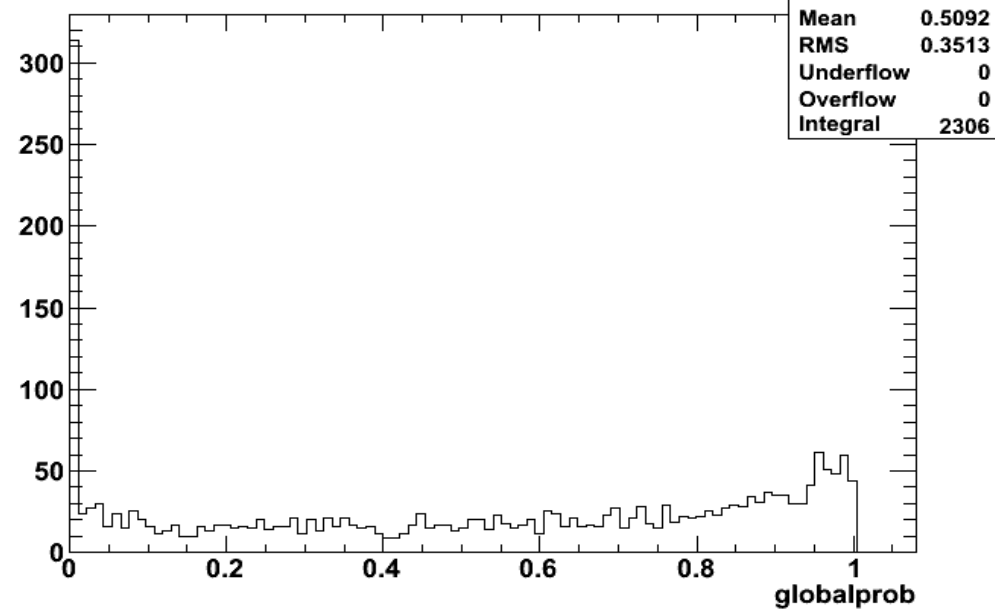


# Two-Vertex Algorithm

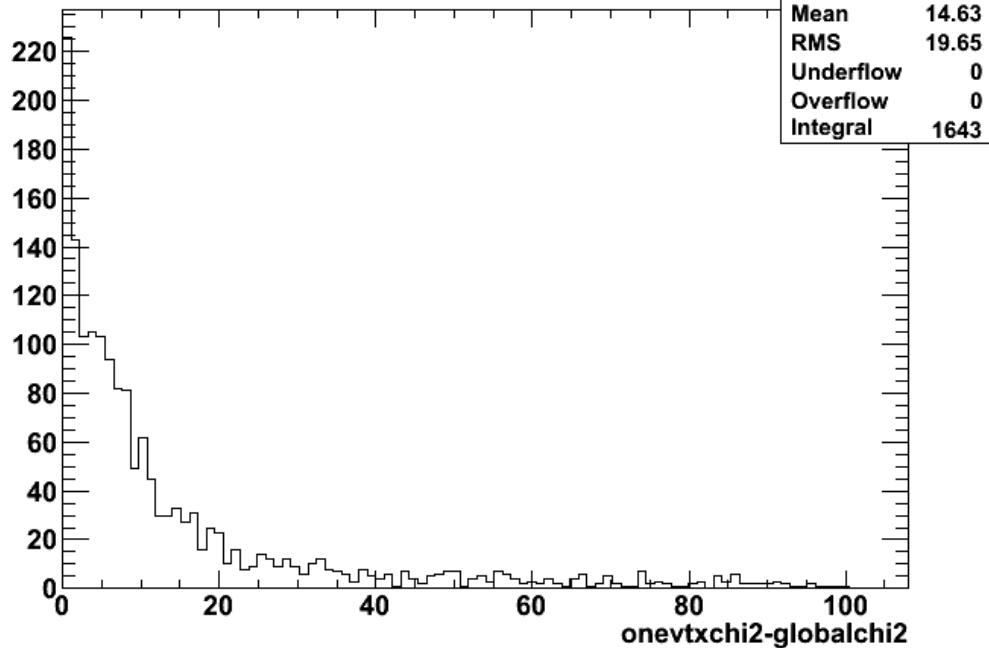
## 1 Vertex Probability



## 2 Vertex Probability



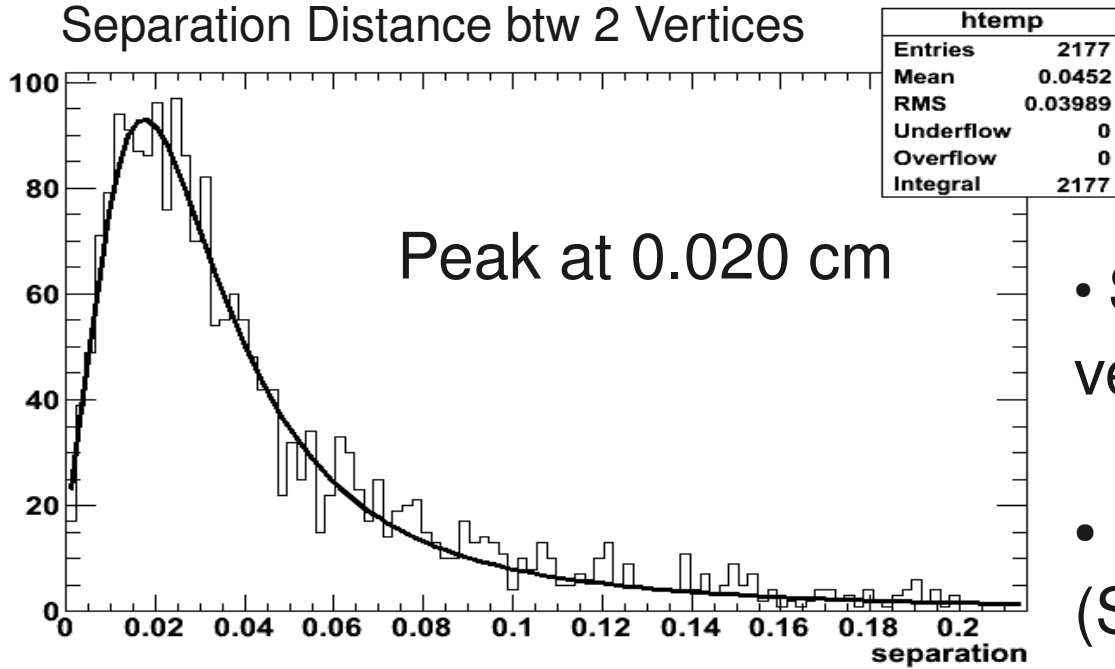
## Difference in Chi-Sq



- Increase in number of successful fit
- Increase in Chi-Sq probability
- Better Chi-Sq Performance

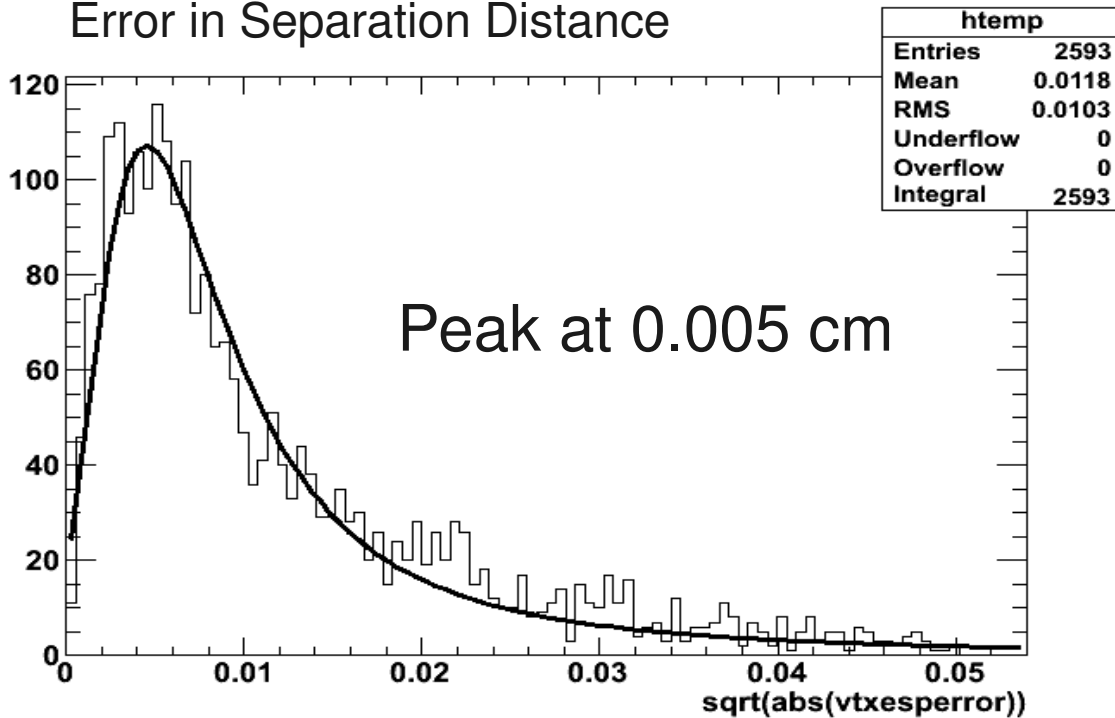
# Two-Vertex Algorithm

Separation Distance btw 2 Vertices



- Separation distance between vertex is  $\sim 4\sigma$  away
- Consistent with (SimpleComp-MC) error

Error in Separation Distance



# Conclusion and Plan

- Improvement on Chi-Sq probability distribution
- Separation distance between vertex is  $\sim 4\sigma$  away
  
- Add PacVertex Module to svn
- Improve 2-vertex  $\rightarrow$  n-vertex fitting algorithm
- Faster sorting method
- Test multi-vertex algorithm against signal MC

# Backup Slides



# B<sup>0</sup>D<sup>0</sup> Vertex with SuperB Detector Configuration (SimpleComp - MC)

