



# Execution of the DPSNN Spiking Neural Network Simulator on the nVIDIA Jetson TK1 Platform

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Paradigmatic neuron

### **Cortical Areas and Columns**

**Cortical Area**: A segment of the cerebral cortex that carries out a given function



**Cortical Column**: a group of neurons in the cortex that can be successively penetrated by a probe inserted perpendicularly to the cortical surface.



Columns are subdivided in 5/6 specialized layers.

## Intra and Inter-areal connections

**Cortical Areas** 

 K. Brodmann "Vergleichende Lokalisationslehre der Grosshirnrinde" 1909 Leipzig: Johann Ambrosius Barth



□ V. Braitenberg. *"grey substance and white substance"* Brain 2007

### **Grey Matter**

Neurons + Intra-areal connections Short range communication

### White Matter

Long Range Inter-areal Communication

## A Challenging Problem

- The simulation of the cortical areas activity can be accelerated using parallel/distributed many-processor computing systems. However, there are several challenges, including:
  - Neural networks heavily interconnected at multiple distances, local activity rapidly produces effects at all distances →
    Prototype of non-trivial parallelization problem
  - Each neural spike originates a cascade of synaptic events at multiple times:  $t + \Delta t_s \rightarrow$  Complex data structures and synchronization. Mixed time-driven (delivery of spiking message) and event-driven (neural dynamic and synaptic activity)
  - Multiple time-scales (neural, synaptic, long and short term plasticity models) → Non-trivial synchronization at all scales
  - Gigantic synaptic data-base. A key issue for large scale simulations →
    Clever parallel resource management required.

## DPSNN

### **Distributed Polychronous Spiking Neural Net**

- Application code for simulation of in-vivo/in-vitro neural networks
- ...and and evaluation of off-the-shelf and custom computing systems.
- Point-like Neuron Models, focus is in synaptic in connectivity.
- C++ plus MPI.
- Developed by P.S. Paolucci and E. Pastorelli (INFN APE Lab).



### Neural Spiking Model: the Izhikevich neuron

$$\begin{cases} if \ v(t) < v_{peak} & then \\ if \ v(t) \geq v_{peak} & then \end{cases} \begin{cases} \frac{\Delta v}{\Delta t} = v(t)^2 - u(t) + I(t) \\ \frac{\Delta u}{\Delta t} = a(bv(t) - c) \\ v(t) = v_{peak} \\ v(t + \Delta t) \leftarrow c \\ u(t + \Delta t) \leftarrow u(t) + d \end{cases}$$

The dynamical variables of the single neuron are v(t) and u(t):

u(t) is an auxiliary variable (the recovery current bringing back v to equilibrium);

v(t) is the neural membrane
 potential; this is the key
 observable! – when v reaches

 $v_{\text{peak}}$ , a *neural spike* is produced  $\rightarrow$ 

→ when a neuron spikes, all its M outgoing synapses add a current  $W_i$  to neurons they are connected to, with a set of different delays  $t_i$ (polychronicity).



I(t) is the potential change generated by the sum of the currents from all synapses incoming to the neuron. It is a 'forcing function': incoming currents are present if spikes arrived form present if spik

# Izhikevich Neuron Model

Summary of the neurocomputational properties of biological spiking neurons. The same model, (Izhikevich (2003) with different values of parameters, reproduces in these pictures fundamental computations performed by several types of cortical neurons.

Each horizontal bar corresponds to 20 ms.



Eugene M. Izhikevich – IEEE Trans. Neural Networks 15-5 (2004) pag. 1063-1070

### Spike-Timing Dependent Plasticity



Long Term Potentiation and Depression

- LTP: the synapse weight is maximally potentiated if the pre-synaptic spike arrives to the target just **before** the post-synaptic spike

- LTD: the synapse weight is maximally depressed if the pre-synaptic spike arrives to the target just **after** the postsynaptic spike

STDP depends on the relative timing of pre- and postsynaptic action potentials. It is an evolution of the Hebbian learning rule that captures also causality and anti-causality relations. It adds the competitiveness to the classical associative Hebbian learning rule.

### LIFCA Neuron Model

$$\begin{cases} if \ v(t) < v_{\vartheta} & then \\ if \ v(t) \geq v_{\vartheta} & then \end{cases} \begin{cases} \tau_{v} \dot{v} = -v + R \ (I - c) \\ \tau_{c} \dot{c} = -c \end{cases} \\ if \ v(t) \geq v_{\vartheta} & then \end{cases} \begin{cases} v(t + \Delta t) = v_{reset} \\ c(t + \Delta t) = c(t) + \alpha_{c} \end{cases}$$

Leaky Integrate and Fire neuron with spike frequency Current Adaption





## Distribution of Cortical Modules among MPI Processes and Synaptic Connectivity

A sample grid of 64=8x8 neural columns.

Excitatory neurons projects 76% of their synapses toward neurons located in the same column, 3% to first neighbouring columns, 2% to second neighbours and 1% to third neighbour.



a) Grid of 64 processes: 1 column per MPI process







c) Grid of 256 processes: ¼ of column per MPI process



### Example of Simulation of Spiking Activity and Synaptic Plasticity

- The picture represents the evolution of a single Cortical Module computed by the DPSNN-STDP code
- In this example, Cortical Module:
  - 200 inhibitory neurons
  - 800 excitatory neurons
  - Time resolution: 1ms (horizontal axis)
  - Each dot in the rastergram represents an individual spike
  - The evolution of the membrane potential of each neuron is simulated

Collective Spiking Rastergram and activity of individual neurons



## Emergent Biological Behaviour: Spontaneous Evolution of Rythmic Activity



As synaptic weights evolve according to STDP (synaptic spike-timing dependent plasticity, initial **delta** frequency oscillations (2-4 Hz @ first second activity) dissolves for a while into **uncorrelated** Poissonian activity (activity @ 100 seconds) and then **gamma** frequency activity emerges (30-100 HZ @ 3600 seconds)

### Simulation of Cortical Area Activity

Simulation of 40x40 cortical columns, each column composed of 2500 neurons, each neuron projecting ~1600 synapses, for a total of 4M neurons and ~6G synapses.

The colour of each dot represents the mean firing rate of a cortical column.





## DPSNN Strong and Weak Scaling



Strong scaling. From 1 to 1024 cores (INTEL Xeon Haswell E5-2630 v3 8-cores @ 2.4 GHz) simulate various total network sizes (from 0.9 to 14.2 Giga synapses).

Exec time normalized to synaptic events.

### DPSNN on low-power computing architectures

- Evaluate the performaces of low-power processors in scalable simulations of spiking neural network models.
- Compare performances against traditional server-platform processors.
- Try to identify the critical architectural features enabling better time-to-solution and energy-to-solution figures on this application.

### The low-power platform: nVIDIA Jetson TK1

**Dimensions**: 5" x 5" (127mm x 127mm)

**Tegra K1 SOC** (CPU+GPU+ISP in a single chip)

**GPU**: NVIDIA Kepler "GK20a" GPU with 192 SM3.2 CUDA cores (up to 326 GFLOPS in single precision) **CPU**: NVIDIA "4-Plus-1" 2.32GHz ARM quad-core Cortex-A15 CPU with Cortex-A15 battery-saving shadow-core

DRAM: 2GB DDR3L 933MHz EMC x16 using 64-bit data width Storage: 16GB fast eMMC 4.51 Ethernet: RTL8111GS Realtek 10/100/1000Base-T Gigabit LAN





### DPSNN on Tegra K1

- Tegra K1 integrates an ARM Cortex-A15 embedded quad-core processor
  - Troubleless recompilation of simulator sources and of libraries (e.g. Open MPI 1.10.2)
  - Robust software stack (ubuntu-derived Linux distribution, LTE R21.4, kernel 3.10.40)
- ...and a GK20a GPU (192 cuda cores)



## The server platform: Supermicro SuperServer 6016GT-TF

Dimensions: 1U standard rack mountable Motherboard: X8DTG-DF CPU:Dual Intel Westmere quad-cire Xeon E5620 DRAM: 48 GB DDR3 1333 MHz NIC: Mellanox ConnectX VPI IB QDR OS: CentOS release 6.7, kernel 2.6.32-573.7.1.el6.x86\_64



# Comparison of server and low-power architectures

- Same # of cores, ~Same clock frequency.
- Intel Xeon E5620 supports Hypertheading (ARM Cortex A-15 does not).
- SIMD Floating Point Theoretical Peak Performance (2x in DP)
  - ARM Cortex-A15 (NEON):
    - 2 DP FLOPs/cycle: scalar FMA or scalar multiply-add
    - 8 SP FLOPs/cycle: 4-wide NEONv2 FMA or 4-wide NEON multiply-add
  - Intel Westmere (SSE4.2):
    - 4 DP FLOPs/cycle: 2-wide SSE2 addition + 2-wide SSE2 multiplication
    - 8 SP FLOPs/cycle: 4-wide SSE addition + 4-wide SSE multiplication
- Memory Bandwidth: 14.9 GB/s (ARM Cortex-A15) vs 25.6 GB/s (Intel Xeon E5620)
  - DPSNN makes an intensive use of memory (e.g. for delivering spikes to post-synaptic neuron queues).

### **Benchmark Configuration**

- DPSNN:
  - Simulation time: 3 s
  - 2500 LIFCA neurons per cortical column
  - 2x2 cortical columns (10K neurons)
  - 18M synapses
- Low-power platform:
  - 2 Jetson TK1 + Gigabit switch
  - 8 MPI processes
- Server platform:
  - 1 Supermicro SuperServer 6016GT-TF (2 Intel E5620 quadcore processors)
  - 16 MPI processes (hyperthreading)

### Results (1)



### Server platform 3.3 times better than low-power platform

### Results (2)



### Server platform 14.4 times worse than low-power platform

### Results (3)



### Server platform is 4.4x worse than low-power platform

### Results (4)



#### Again, server platform **4.4x worse** than low-power platform

### Comments on Results

- We did not subtract any base-line power consumption.
- If we did it, server and low-power platforms power consumption would have been reduced approx. by a factor 4 and 3 respectively.
- Nevertheless the base-line power consumption woud still be there! (unless you design your own platform).
- Largely outperformed by dedicated platforms:
  - SpiNNaker (specialized multi-core ARM): 20 nJ/syn. evt.
  - TrueNorth (ASIC): 26 pJ/syn. evt.
  - Human brain: 1–10 fJ/syn. evt. range.

## (limited) Scaling study of DPSNN on Jetson TK1

- Simulation time: 3 s.
- 1240 LIFCA neurons per cortical column.
- 2x2 cortical columns (4960 neurons, 5.4M synapses) on a single Jetson TK1 (4 MPI processes).
- 4x2 cortical columns (9920 neurons, 11.2M synapses) on two Jetson TK1 (4 MPI processes on each board).
- 4x4 cortical columns (19840 neurons, 23.6M synapses) on two Jetson TK1 (8 MPI processes on each board).
- Run both with "automatic" and "manual" cpu frequency scaling governor (interactive and userspace).

### **Results: Time to Solution**



No significant reduction fixing Cortex-A15 cores frequency to max (2320.5 MHz). Automatic cpu frequency scaling works well on the platform.

### **Results: Power Consumption**



Automatic cpu frequency scaling can reduce power consumption of 10-15%.

### **Results: Energy to Solution**



### Results: Energy per Synaptic Event



### What about GK20a GPU?

- Offloading DPSNN computational tasks to GK20A
  - Random generation (cuRAND): ~10% speedup compared to Cortex-A15 only.
  - Working on neuron dynamic on GPU.
- Caveats:
  - Need to set GK20a core and memory clocks to max allowed values in order to measure a speedup (automatic frequency scaling does not perform so well on GK20a).
  - Double precision peak perf 1/24 of single precision
  - Limited memory bandwidth make diffucult to reach nominal peak perf figures.
  - No cache coherency between Cortex-A15 and GK20a.
  - Need to try different strategies to move data between CPU and GPU (explicit copies, managed, zero copy).

# Conclusions & Future Work

- ARM Cortex-A15, nomen omen?
  - Very interesting Energy/Syn. Evt. figures compared with those obtained on an Intel Westmere server processor (no modifications on source code).
  - Good weak scaling from 1 to 2 nodes.
  - Mature software stack to deploy a parallel application like DPSNN.
- Future work:
  - Perform scaling study on a more consistent number of nodes.
  - Repeat measures on new processor generations: e.g. Intel Skylake vs ARM Cortex-A57.

# Thanks for your attention