



# OPERATIONAL EXPERIENCE OF THE ALICE PIXEL DETECTOR

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On Behalf of the ALICE Collaboration



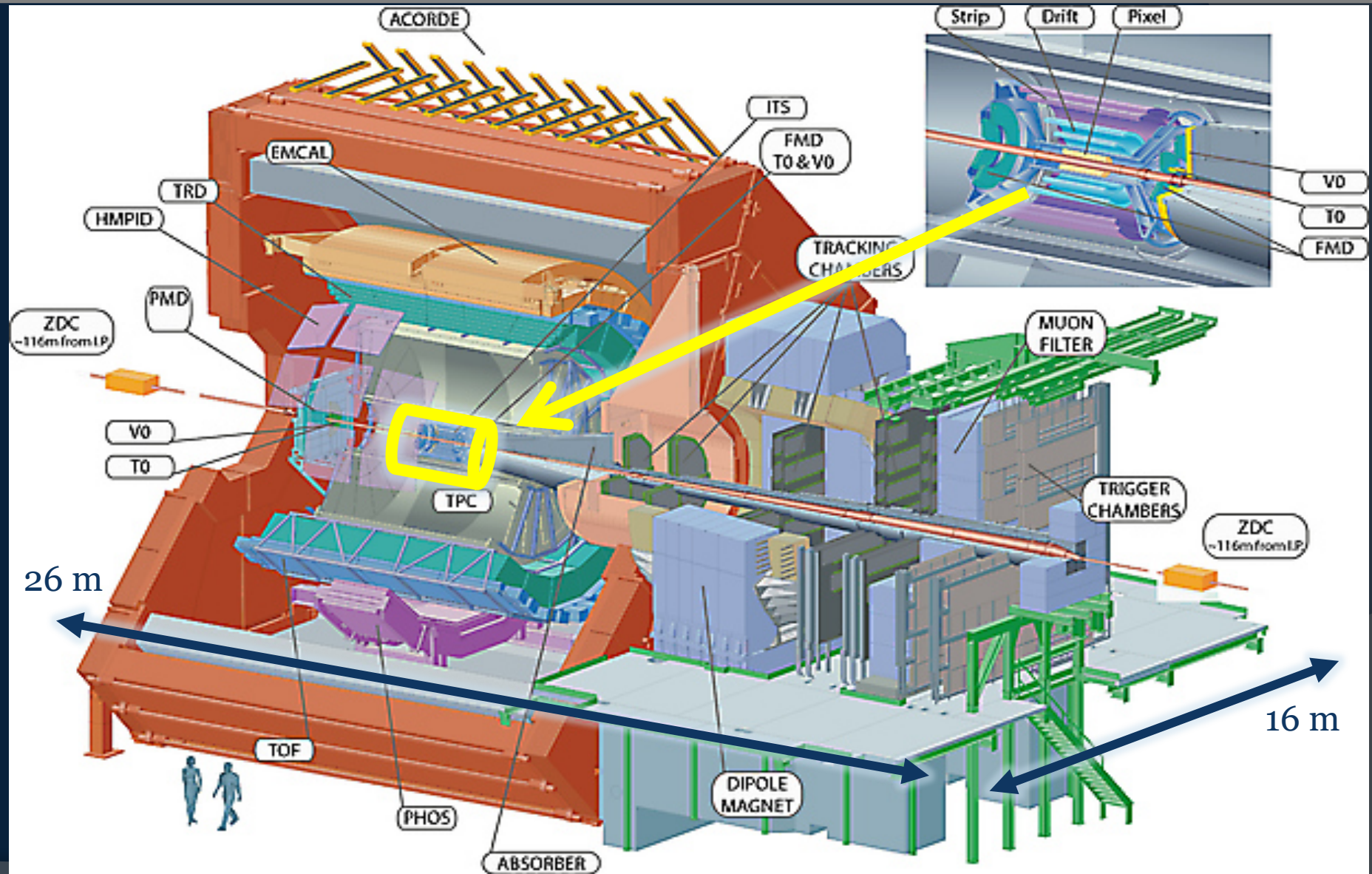
**ALICE**



# Outline

- ⊙ ALICE Silicon Pixel Detector
  - From Run 1 to Run 2
  - Operation after long shutdown
- ⊙ Detector status
  - Calibration
- ⊙ Trigger performances
  - Online Background rejection
  - High multiplicity
  - Double gap diffractive

# ALICE Inner Tracking System





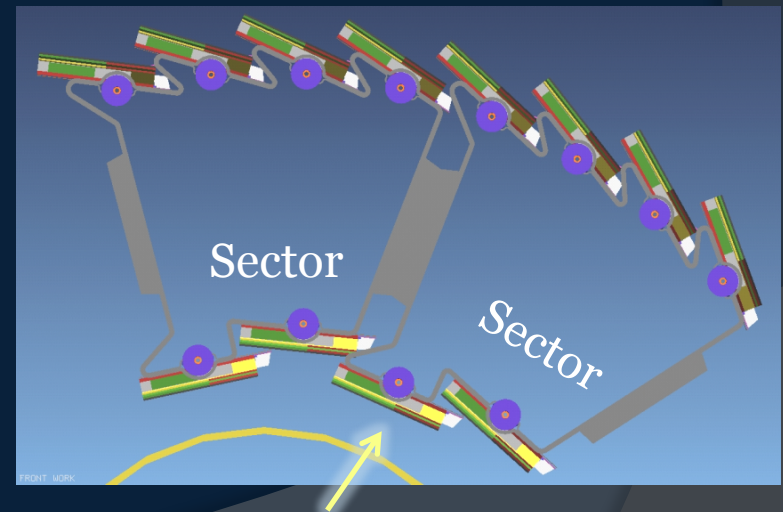
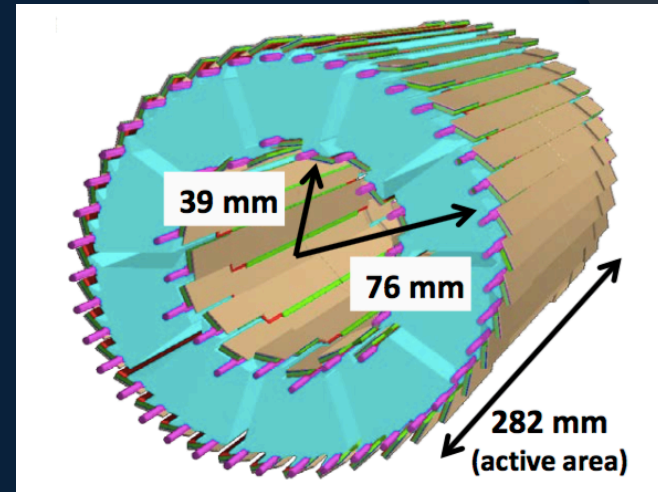
# ALICE Silicon Pixel Detector SPD

## Design goals :

- Primary and secondary vertices
- Contribution to tracking
- Contribution to ALICE Lo Trigger

## Detector characteristics :

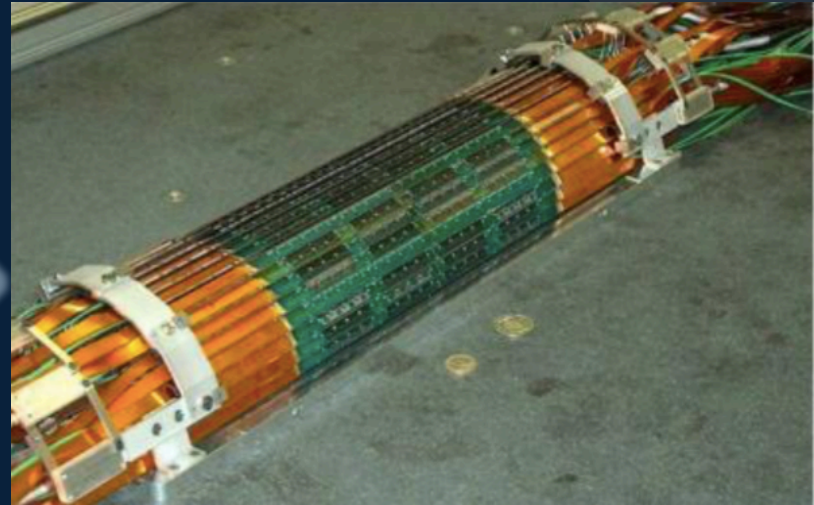
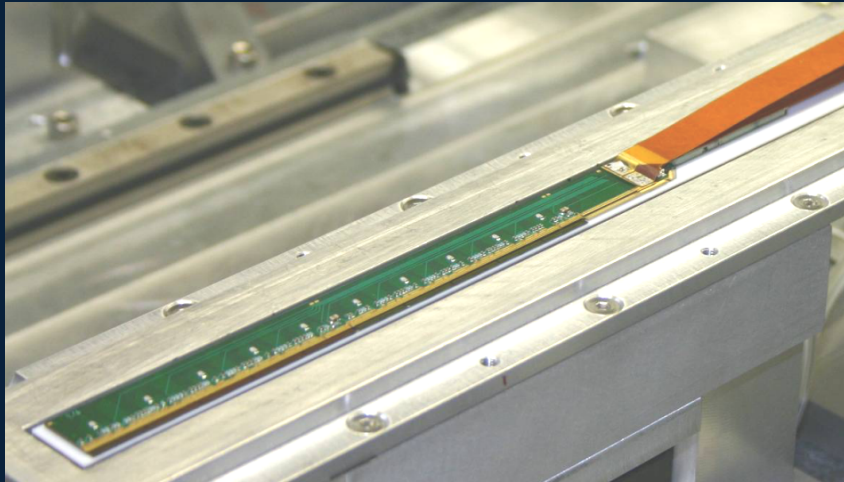
- spatial precision:
  - 12  $\mu\text{m}$  in  $r\phi$  and 100  $\mu\text{m}$  in  $z$
- Pixel size : 425  $\mu\text{m}$  x 50  $\mu\text{m}$  ( $z$  x  $r\phi$ )
- material budget:  $\sim 1.1\%$   $X_0$  per layer
- Readout time: 256  $\mu\text{s}$
- power consumption: 1.35 kW (0.5 W/cm<sup>2</sup>)



Minimum distance to the beam pipe : 5 mm



# ALICE Silicon Pixel Detector SPD



Smallest fully functional block : Half Stave

Detector segmentation :

10 Sector

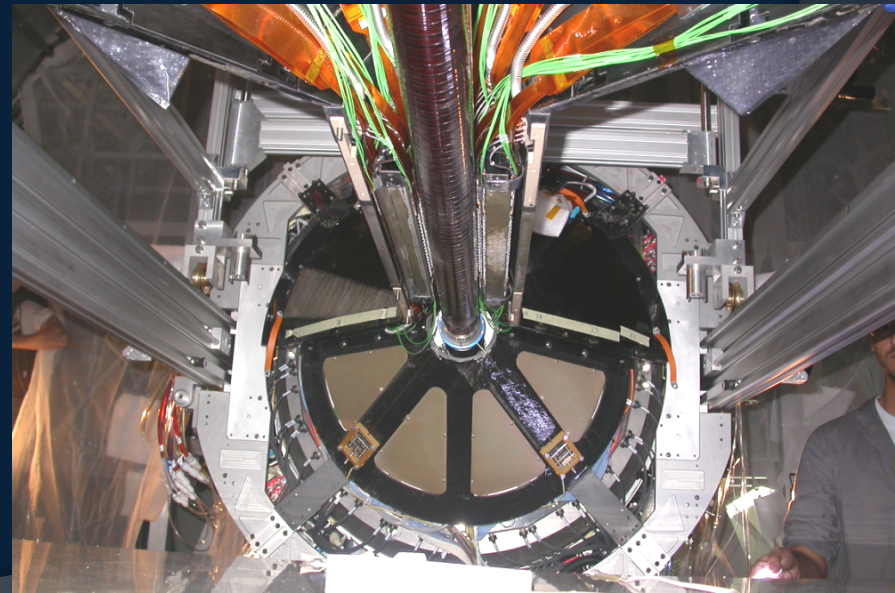
120 half-staves (40 inner + 80 outer)

10 pixel chips per half stave

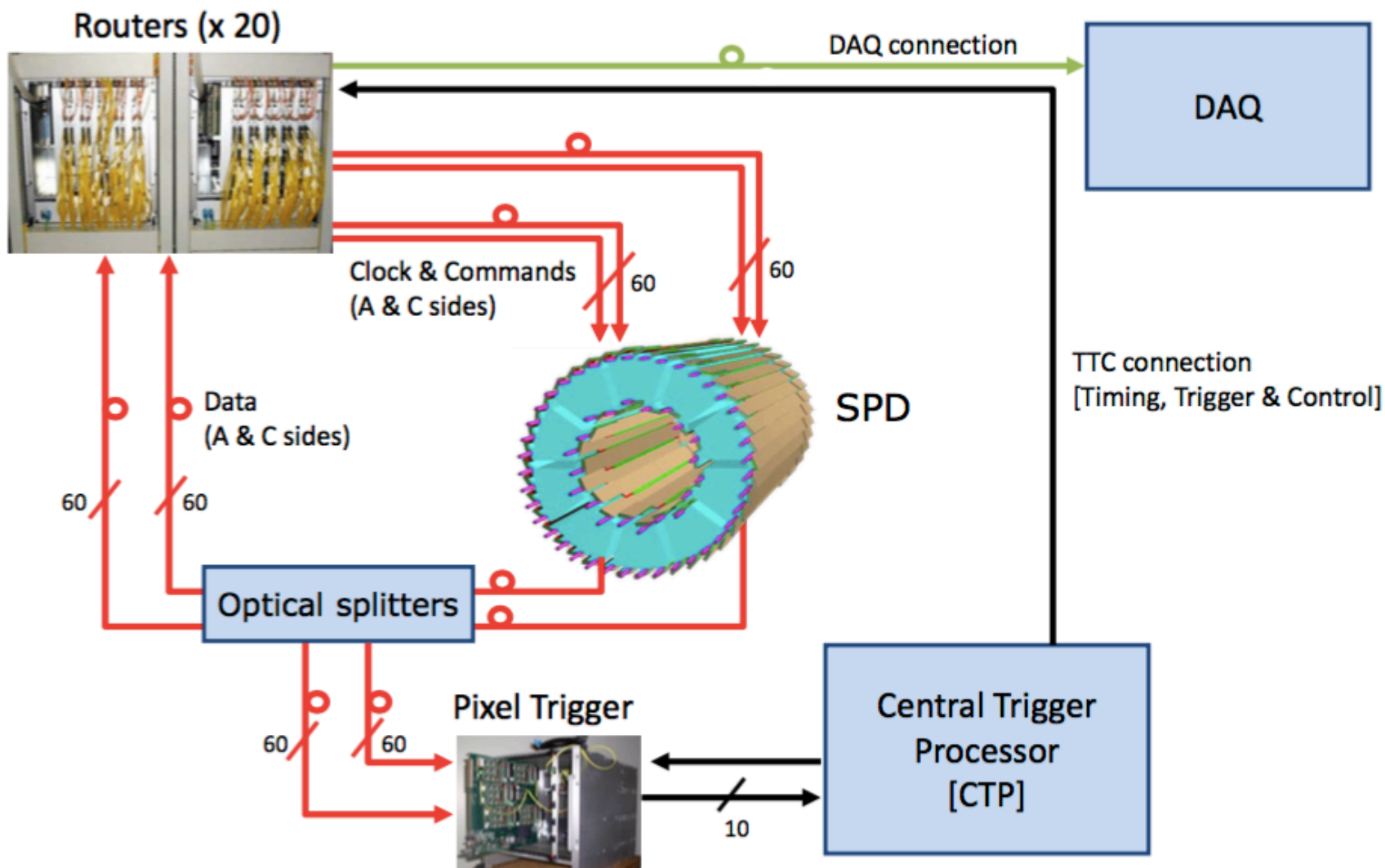
➤ 1200 chips (400 + 800)

Each chip has 256 x 32 pixels

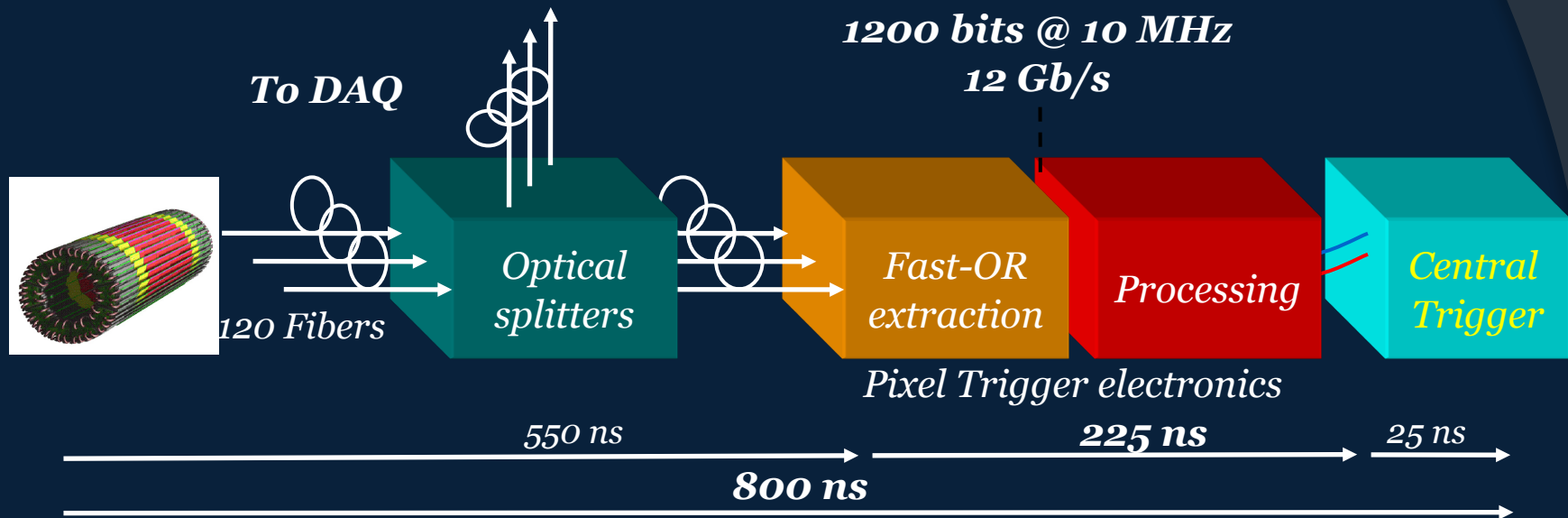
➤  $9.83 \times 10^6$  pixels in total



# SPD integration in ALICE



# Pixel Trigger Schematics



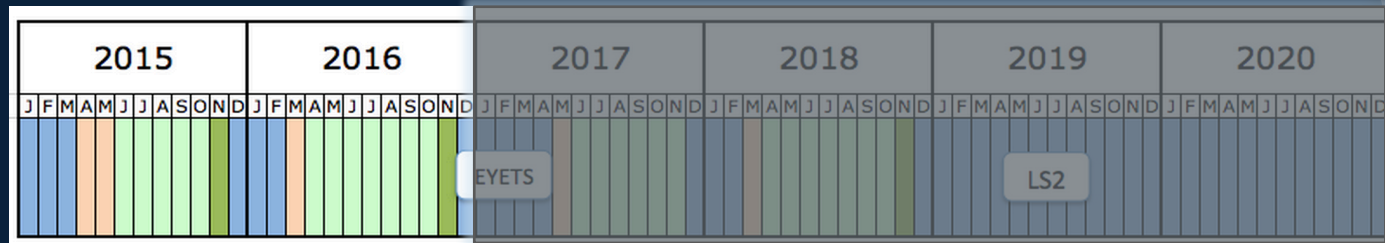
- ❑ Basic information : FastOr bit per chip  
TRUE if at least one pixel is fired
- ❑ 1200 FastOr bits per event sent to the Pixel Trigger Electronics for processing
- ❑ 10 programmable algorithms based on 1200 bits and boolean logics return 10 boolean responses to CTP



# From Run1 to Run2

- End of Run1 : March 2013
- Long Shut down 1

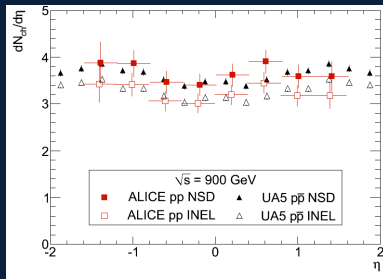
- Run2 :



- Recommissioning with beams in May 2015
  - Energy increase up to 6.5 TeV per beam
  - 25 ns bunch spacing in trains
- Instantaneous luminosity up to 5 Hz/ub
- Campaign for minimum bias and rare triggers at low pile up ( $\mu$ )
- Pb-Pb collisions in December 2015
- P-Pb collisions foreseen in December 2016

# Operational half-staves from Run1 to Run 2

First collisions 2009  
-> 1<sup>o</sup> ALICE paper

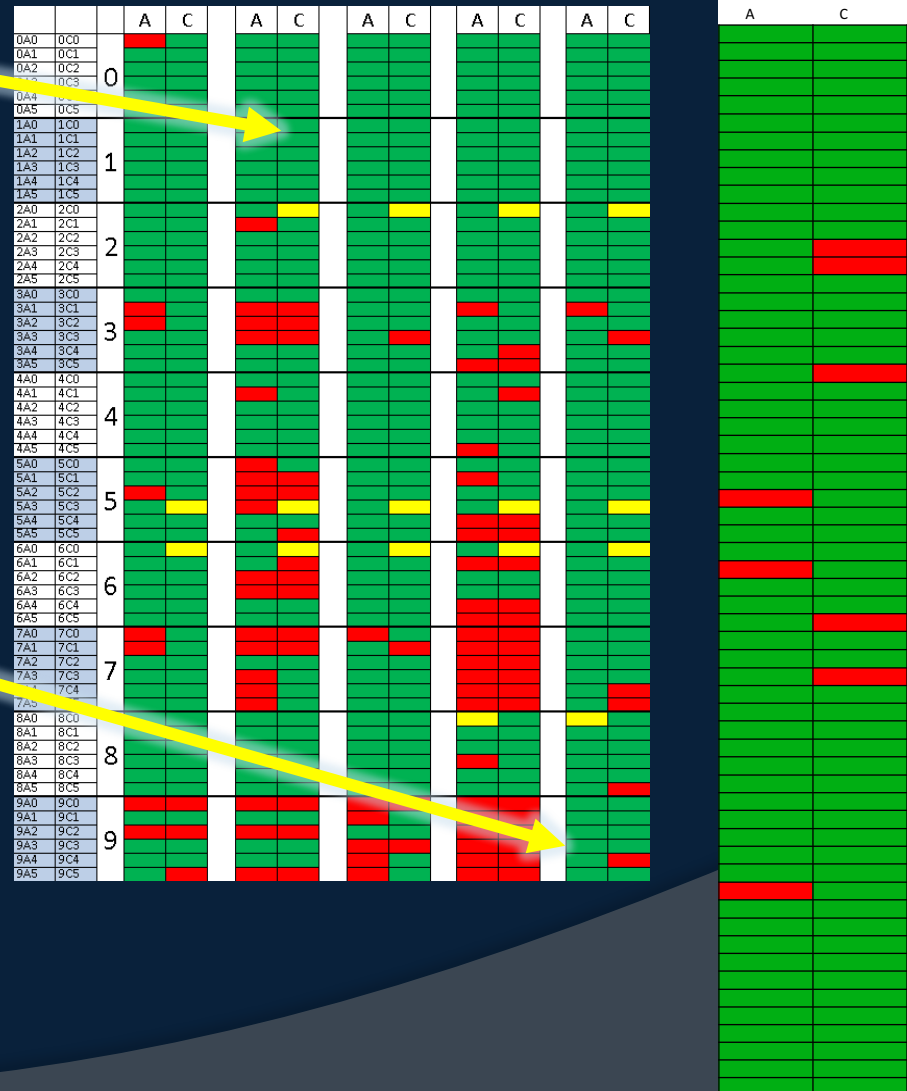


End 2012 :  
Challenging filter  
drilling operation

- Half staves included in DAQ :
  - Run 1 110
  - Run 2 112

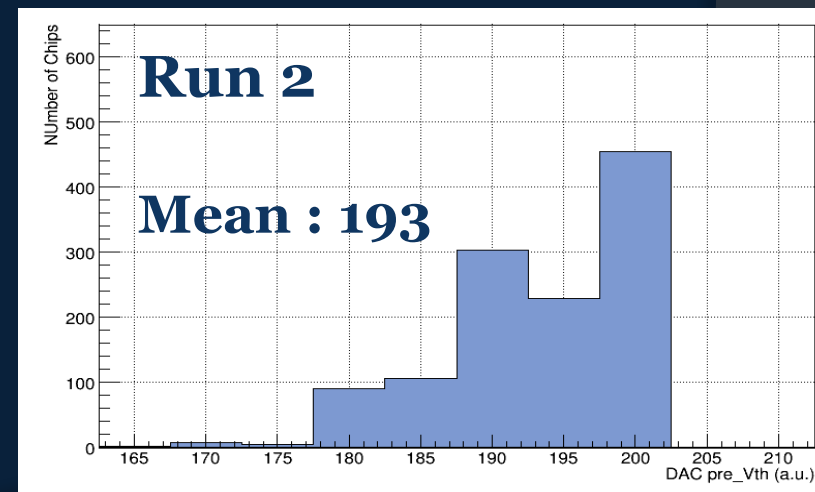
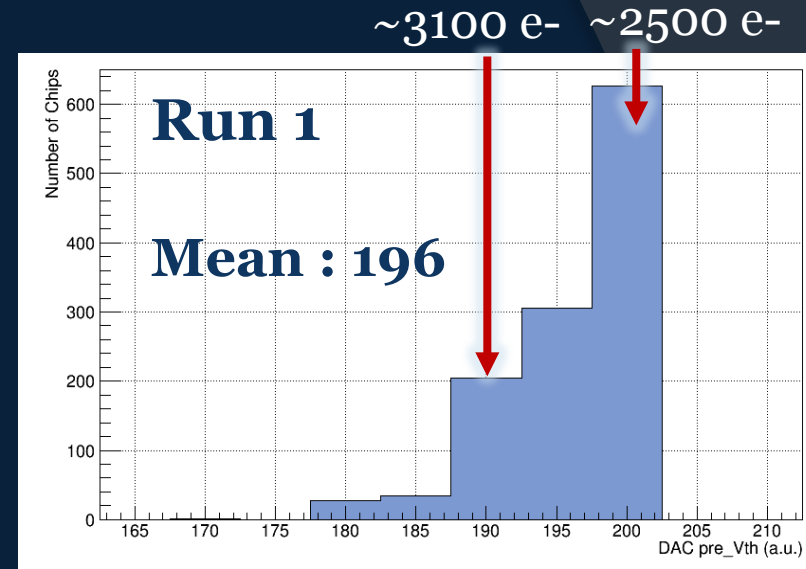
Run 1 : 2008 to 2013

Run 2



# Detector Configuration

- ❑ FEE configuration similar to Run 1
  - Threshold campaign
  - Timing campaign
- ❑ Same noisy pixel fraction as in Run 1  $\approx 10^{-4}$
- ❑ Change of the latency of the trigger signals from the CTP lead to a timing campaign that aimed to match the internal data readout delay with the arrival of the trigger. A mis-match between the Fast-OR and the pixel data was found and solved.

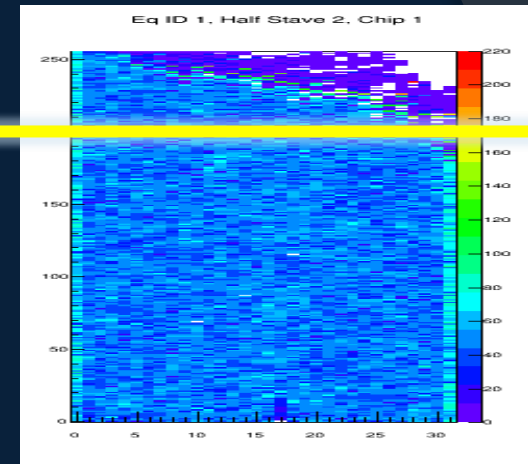




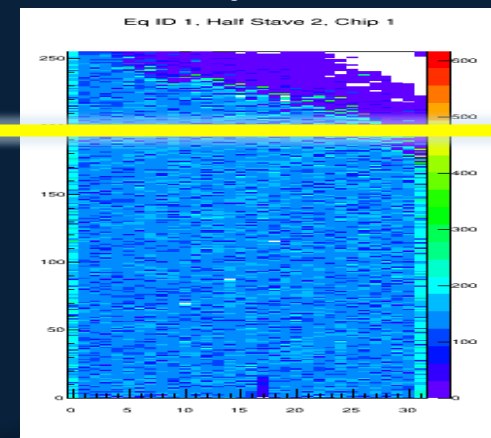
# Detector Configuration

- Expected increase of dead areas
- Switching on and off HV => thermal cycles that in turn cause the detaching of the readout chips from the sensor
- Dead pixels are due to missing bump bondings at the 4 corners of the chip. Other contributions are from
  - Dead pixel from construction
  - Inefficient pixels
- Inefficient and dead pixel in hs in DAQ :
  - Run 1 (2013) 2%
  - Run 2 (2015) 4.5%

Run 1



Run 2

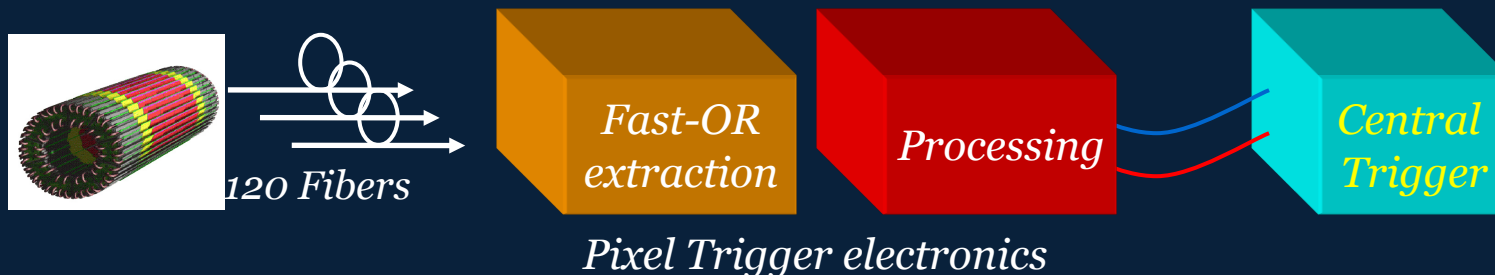


# Detector Operation

- ⦿ Same as in Run 1 :
  - Configuration done once, then tuned. Further checks only after a technical stop.
  - Noisy pixels rarely appear. Usually very few in a run (<3)
  - The detector configuration parameters of front-end and trigger algorithms are checked automatically at each run by means of the Alice Configuration Tool (ACT)
  - Same working conditions in pp and PbPb also in Run 2
    - New higher luminosity regime in pp
- ⦿ Smooth operation of the detector during Run 2
  - Loss of configuration of one hs or few chips during data taking
  - Data format errors (missing header/trailer)
- ⦿ Fraction of Physics Runs with SPD :
  - Run 1 (2013) = 86%
  - Run 2 = 93%
- ⦿ EOR caused by SPD :
  - Run 1 : 2%
  - Run 2 : 4%

# New Feature in Run 2

- ❑ New trigger classes used in ALICE as Lo from Pixel Trigger :
    - Online Background rejection studies
    - High Multiplicity studies
    - Double gap diffractive studies
      - New firmware deployed
- } 2015  
→ 2016



## Pixel trigger I/O

- Input : 1200 bits
- Output : 10 programmable algorithms



# Pixel Trigger Algorithms

Output	Name	Algorithm
1	Minimum Bias	$(I+O) \geq th_0$ and $I \geq th_1$ and $O \geq th_2$
2	High Multiplicity 1	$I \geq th_1$ and $O \geq th_2$
3	High Multiplicity 2	$I \geq th_1$ and $O \geq th_2$
4	High Multiplicity 3	$I \geq th_1$ and $O \geq th_2$
5	High Multiplicity 4	$I \geq th_1$ and $O \geq th_2$
6	Generalized topological trigger with programmable acceptance	Based on tracklets
7	Less Than	$I \leq th_1$ and $O \leq th_2$
8	Spare background	$O \geq I + offset_{Outer}$
9	Background	$(I+O) \geq th_{(Inner+Outer)}$
10	Cosmics	Selectable coincidence

# Online background estimator (2015)

Main idea :

- Bunch-Bunch collisions expected to have equal number of Fired Chips in the two layers. The event distribution peaked around difference in Layer1–Layer2 equals to 0
- Bunch-Gas collisions expected to have large difference in the number of Fired Chips in the two layers

Background trigger algorithm :

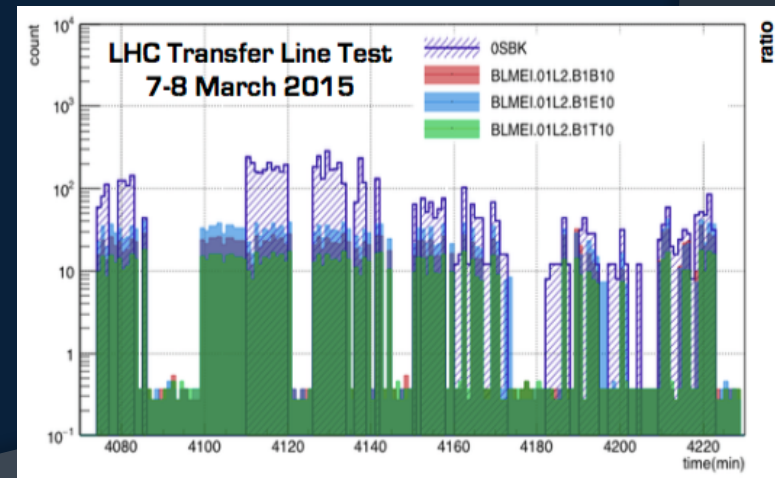
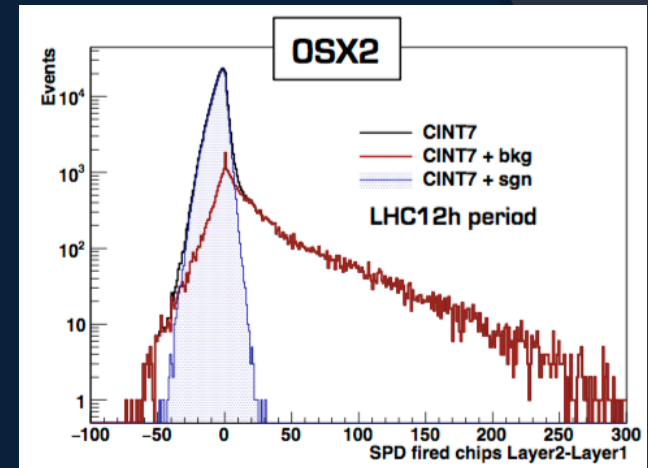
$$I > O + \text{Threshold}$$

Recent studies performed on data taken in 2012 prove that background can be efficiently separated

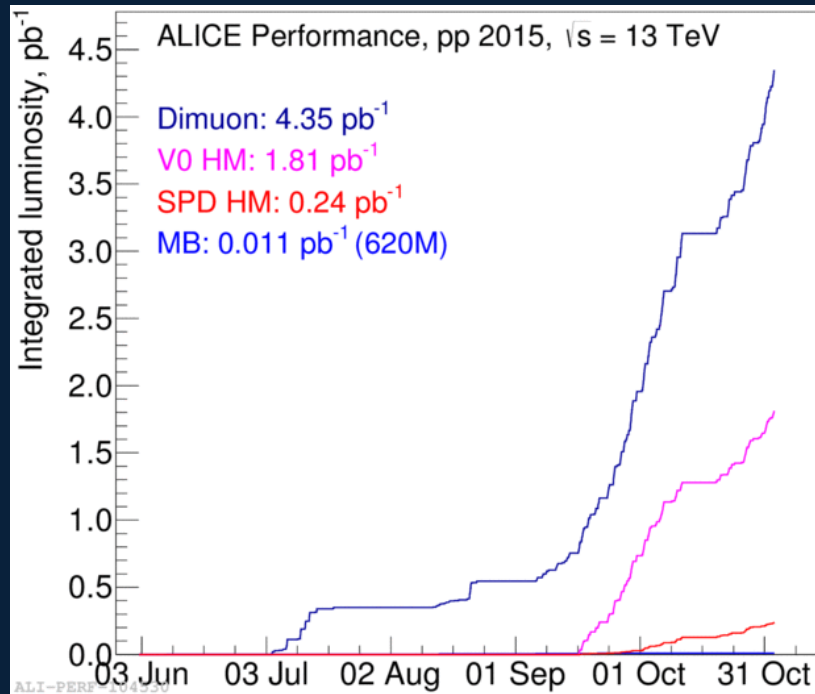
- E.g. with a Threshold = 20 the background reduction is ~40%

LHC Transfer Line Test (7-8 March)

beam quenched on the TDI : correlation found between BLM and oSX2



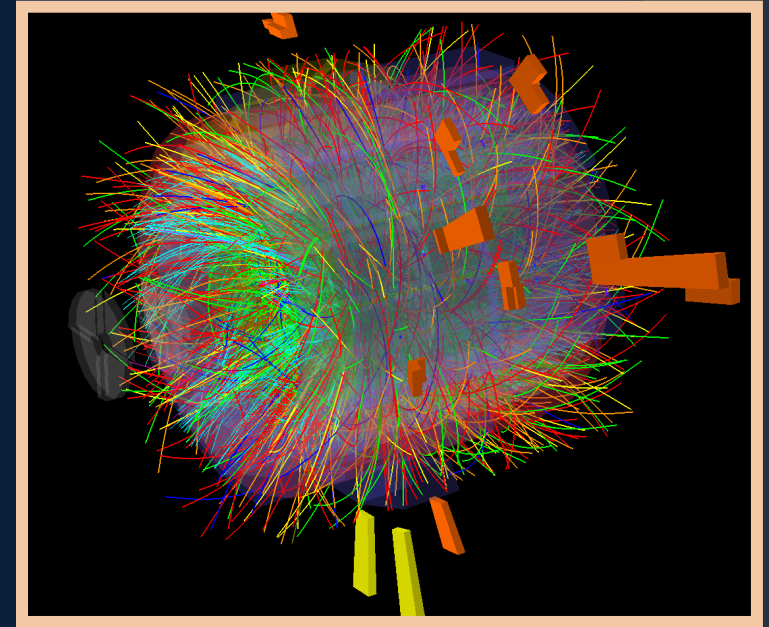
# High Multiplicity Trigger (2015)



$I \geq 0$  and  $O \geq 70$

High background

**p-p @ 13 TeV**



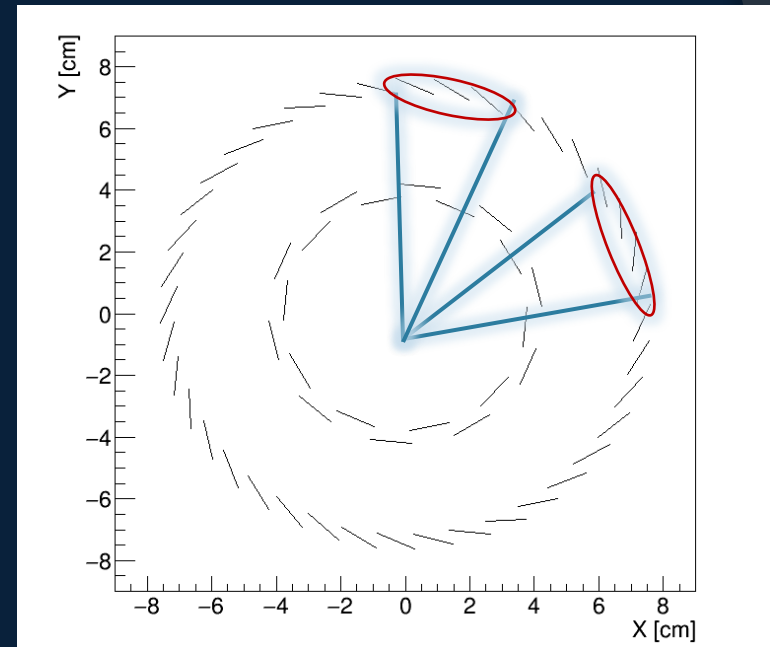
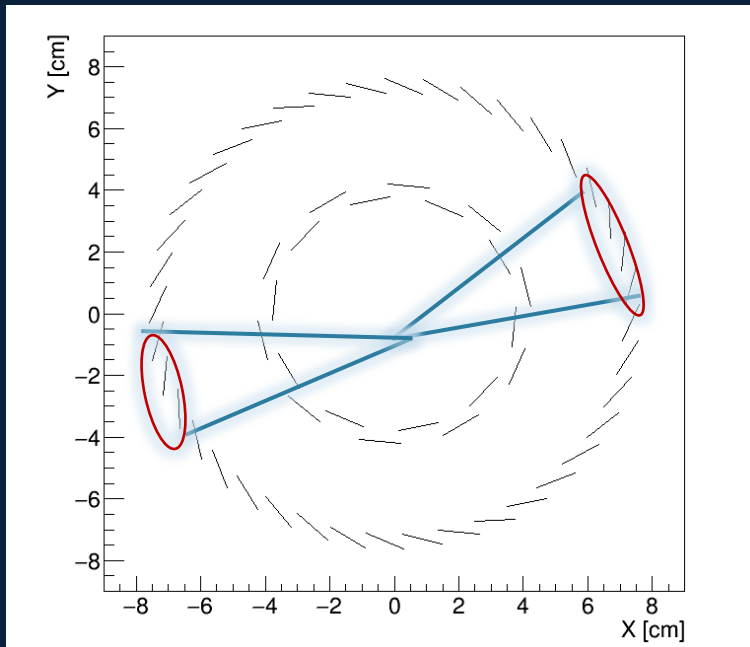
**High multiplicity pp event**



# Topological Trigger (2016)

Tracklet : correlation in  $r\phi$  between chips in the inner layer and chips in the outer layer

Topological trigger : based on chip inside cones



Input parameters foresee also :

- opening angle between two tracklets
- Number of tracklets (min and max)

*Under study*

# Summary

- ⦿ All leftover issues from Run 1 solved during Long Shutdown
- ⦿ The re-commissioning of the detector and the new data taking went smoothly. The number of half-staves in read-out is the same as in Run1
- ⦿ Exploitation of new trigger capabilities such as online background rejection, High Multiplicity, topological trigger for double gap diffractive events
- ⦿ Detector proved to be robust providing key data and trigger information since the very beginning of LHC running
- ⦿ The very good performance of the SPD during data-taking provides a fundamental information to many physics analysis that result in published papers

# Backup

# Activities during LS1

- ⦿ Readout electronics issue in Run 1 : high busy time
  - problem in the firmware identified and solved
- ⦿ New VME controller for crates with readout electronics
  - replaced National Instruments controller with CAEN controller
- ⦿ Migration of DCS software
  - New operating systems installed in machines at P2
  - Old PVSS software for User Interface moved to the new platform WinCC
- ⦿ Cooling Intervention : further improvement!
  - Issues with a pump at the cooling plant in Run 1 solved by changing the pump with a gear pump. Good stability since its replacement in March.
  - Replacement of broken compressor
- ⦿ 4 new HV boards