



# “Fast Simulation” of the Dirc

Rolf Andreassen, B. Meadows  
University of Cincinnati

David Aston  
SLAC



Feb 16, 2009

Rolf Andreassen, David Aston,  
Brian Meadows

# Outline



- Overview
- Performance of Babar G4
- Configuration options
- Programming interface
- Known Problems
- Plans



Feb 16, 2009

Rolf Andreassen/David Aston, Brian  
Meadows

# Overview of Algorithm : Ring generation



- **PacBaBarDrcModel** generates a number of photons based on track momentum and type from **BaBar ring dictionary**
- Photons are stored as  $(\theta_c, \phi_c)$  pairs with respect to track momentum.
  - $\theta_c$ 's are generated with a Gaussian distribution around the nominal Cherenkov angle, with errors from the DIRC geometry and quartz achromaticity.
  - $\phi$ 's are generated uniformly within the range for which internal reflection will occur.



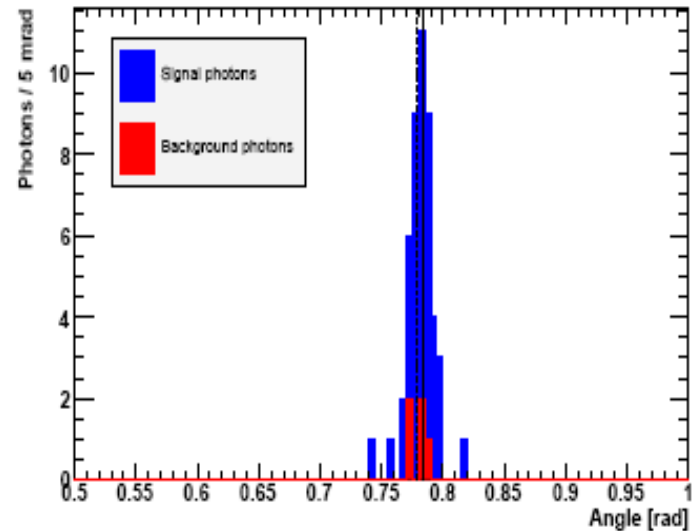
Feb 16, 2009

Rolf Andreassen/David Aston, Brian Meadows

# Overview of Algorithm : Ring generation



- Various Effects – justified on basis of experience with the Babar Dirc are included:
  - 50% of photons are generated with respect to the outgoing track momentum, to account for errors from scattering.
  - Background photons are generated uniformly in a window around the nominal Cherenkov angle.
  - An additional, large error is applied to some tracks to account for “mysterious in-time background” whose origin has never been understood.



Distribution of Cherenkov photons for a single track. The solid line indicates the true Cherenkov angle, the dashed line is the reconstructed angle. Notice that the 25-mrad window includes all photons for this track.



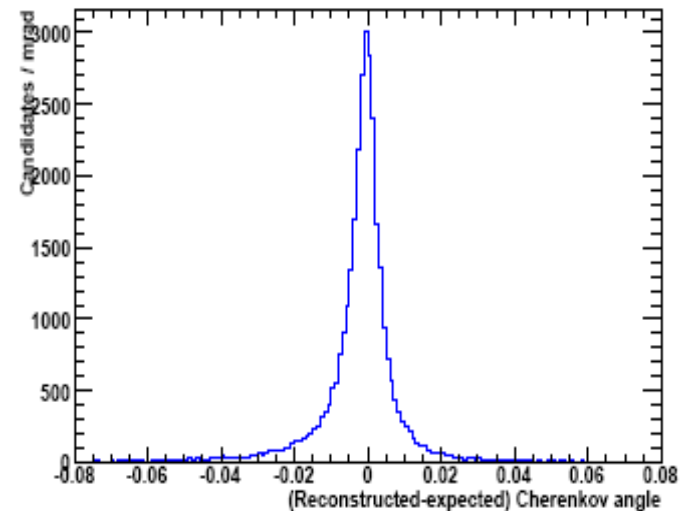
Feb 16, 2009

Rolf Andreassen/David Aston, Brian Meadows

# Overview of Algorithm : Reconstruction



- Given angles with respect to the true momentum, **PacDircFitter** calculates angles with respect to reconstructed momentum.
- Reconstructed Cherenkov angle  $\theta_c$  is the arithmetic mean of the  $\theta_c$  for individual photons
- Outlying photons are excluded by means of a sliding window. A window of width **25 mrad** is moved across the distribution of Cherenkov angles  $\theta_c$ , and only those falling within the most populous window are used.



Feb 16, 2009

Rolf Andreassen/David Aston, Brian Meadows

# Program Features : Configuration Options



- All configuration parameters can be found in `PacDetector/DircConfig.xml`. These include
  - **QuantumEfficiency** given in units of the BaBar quantum efficiency. Raise it to 1.05, get 5% more photons. Default is 1.
  - **ExtraScatterProb** and **ExtraScatterSize** govern the additional Gaussian applied to some photons. The first (defaults to 20%) is the probability of a photon being extra scattered; the second (defaults to 0.02) is the amount added to the Gaussian sigma, in radians.
  - **WindowWidth** is the size of the sliding window used in the reconstruction, in radians. Default is 25 mrad.
  - **DircModel** and **DircFitter** are the names of the class to use in generating and reconstructing Cherenkov rings.
  - **BkgWindow** and **BkgAmount** are used in generating background photons. Background photons are generated uniformly. **BkgWindow** is the extent in either direction from the nominal Cherenkov angle. **BkgAmount** is number about which background photons are Poisson-distributed. By default the values are 20 mrad and 4.
  - **AchromConstant** and **GeometricError** are the size of the per-photon errors in Cherenkov angle, in radians. Defaults are 4.2 mrad and 4 mrad.



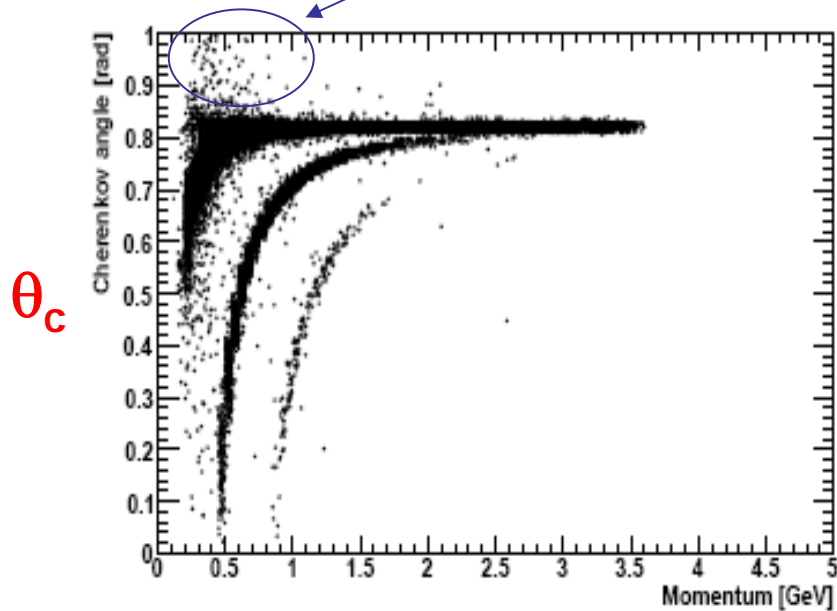
Feb 16, 2009

Rolf Andreassen/David Aston, Brian Meadows

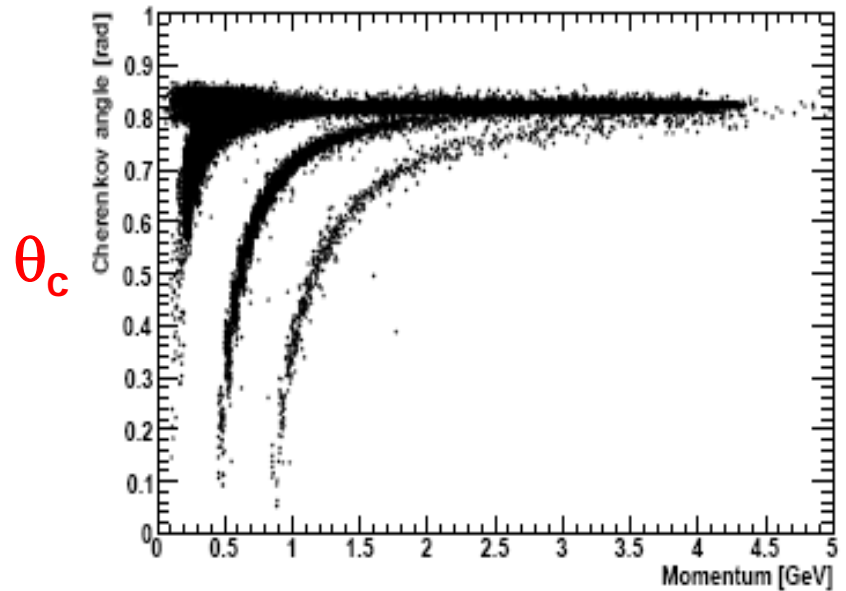
# Comparison with Geant4 (Babar)



$e^-$  – perhaps  $\delta$ -rays



$\theta_c$



$\theta_c$

Momentum (GeV/c)

BaBar G4

FastSim

Feb 16, 2009

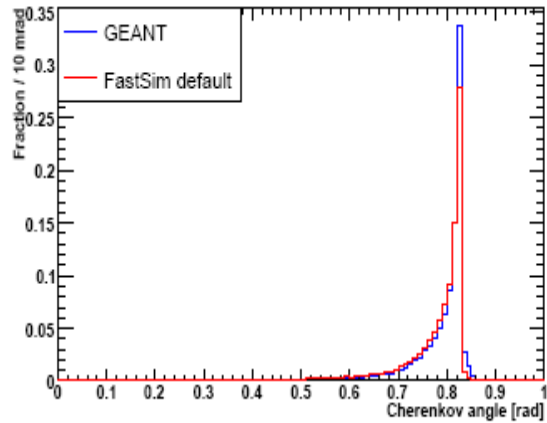
Rolf Andreassen/David Aston, Brian Meadows



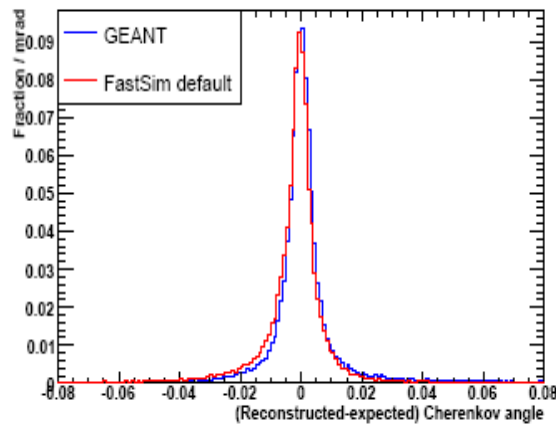
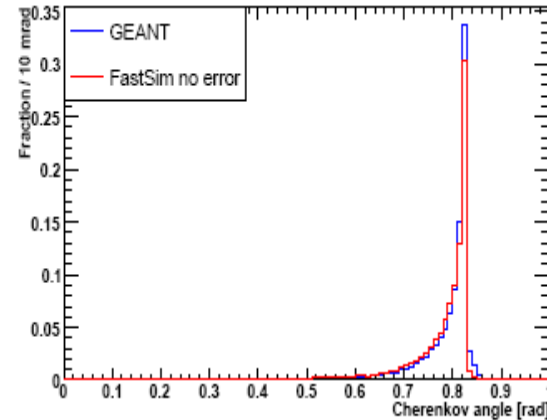
# Comparison with Geant4 (Babar)



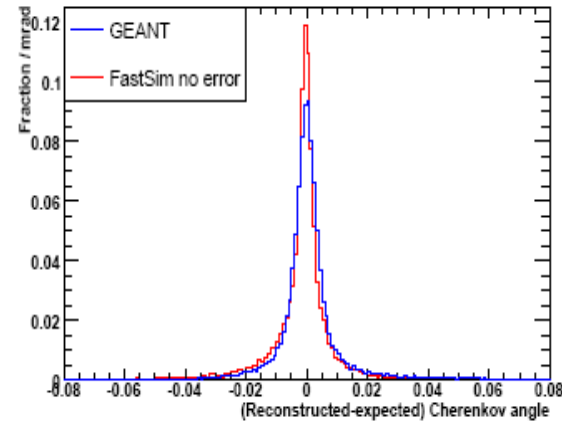
## Default



## No error



Default distributions.



No errors - geometric, achromatic, and extra error terms all set to zero.

Feb 16, 2009

Rolf Andreassen/David Aston, Brian Meadows

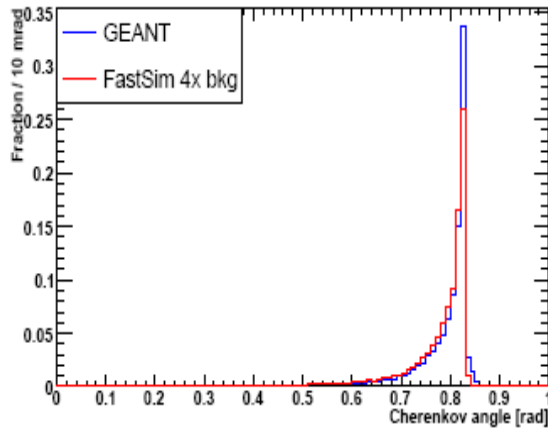




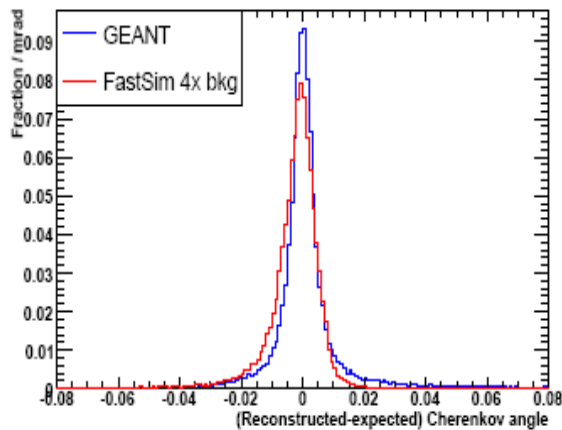
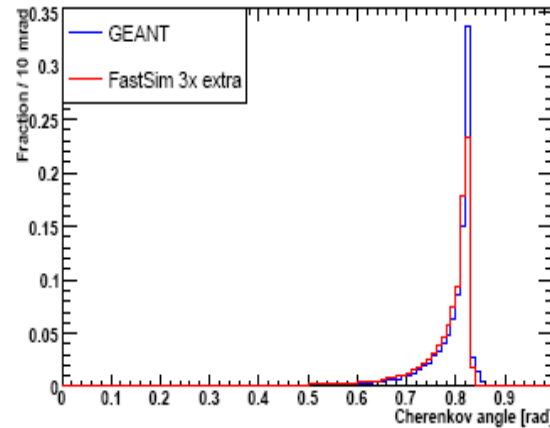
# Comparison with Geant4 (Babar)



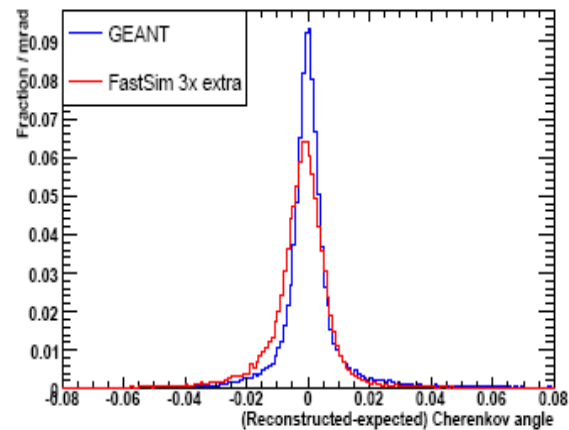
## 4 x Background



## 3 x Background



Background increased by factor 4.



Extra scatter probability set to 60%.

Feb 16, 2009

Rolf Andreassen/David Aston, Brian Meadows



# Program Interface: Extracting Information



- Basic information like reconstructed Cherenkov angle is contained in **PacMicroAdapter** object and can be extracted just as in old BaBar code.
- The underlying information of individual photon angles is stored in **PacDircResponse**.
- To get the **PacDircResponse** associated with a track, use new **PacMC/PmcMaps** class:

```
const PacDircResponse* getRecoDirc (const PacSimTrack*);  
const PacDircResponse* getRecoDirc (const BtaCandidate*);
```

- Old **PacDircMaps** class still exists, but is deprecated:

```
static PacDircResponse* get (const PacSimTrack* tr);  
static PacDircResponse* get (const BtaCandidate* tr);
```



Feb 16, 2009

Rolf Andreassen/David Aston, Brian Meadows

# PacDircResponse



- **PacDircResponse** has five public methods for extracting information:

```
std::vector<double> getThetas () const;
```

```
std::vector<double> getPhis () const;
```

Return lists of the individual photon angles, with respect to the true momentum. Zero  $\phi_c$  lies along the **cross product** of the **track momentum** and the **z** axis.

```
std::vector<double> getBkg () const;
```

List of the apparent Cherenkov angles of the background photons. This is with respect to the reconstructed momentum, hence no  $\phi_c$  angle is given.

```
int getExpPhotons (PdtPid::PidType species) const;
```

```
int getExpPhotons (int species) const;
```

Returns expected number of photons.



Feb 16, 2009

Rolf Andreassen/David Aston, Brian Meadows



# Program Interface: Adding Features

- New DIRC models (for creating Cherenkov rings) and fitters (for reconstructing them) may be added as follows:

Write a class extending `PacAbsDircModel` or `PacAbsDircFitter`.

Edit initialisation code in `PacDircInitializer` to include your new class:

```
PacAbsDircFitter::addFitter(PacAbsDircFitter::defaultFitter, &PacDircFitter::create);
```

```
PacAbsDircModel::addModel(PacAbsDircModel::defaultModel, &PacBaBarDircModel::create);
```

Change parameter `DircModel` or `DircFitter` in `DircConfig.xml` to “`MyModelName`”.

- New models must implement a `getDircResponse` method which returns a `PacDircResponse` object containing a list of photon angles.



Feb 16, 2009

Rolf Andreassen/David Aston, Brian Meadows

# Future Plans



The ring dictionary has been something of an “albatross”

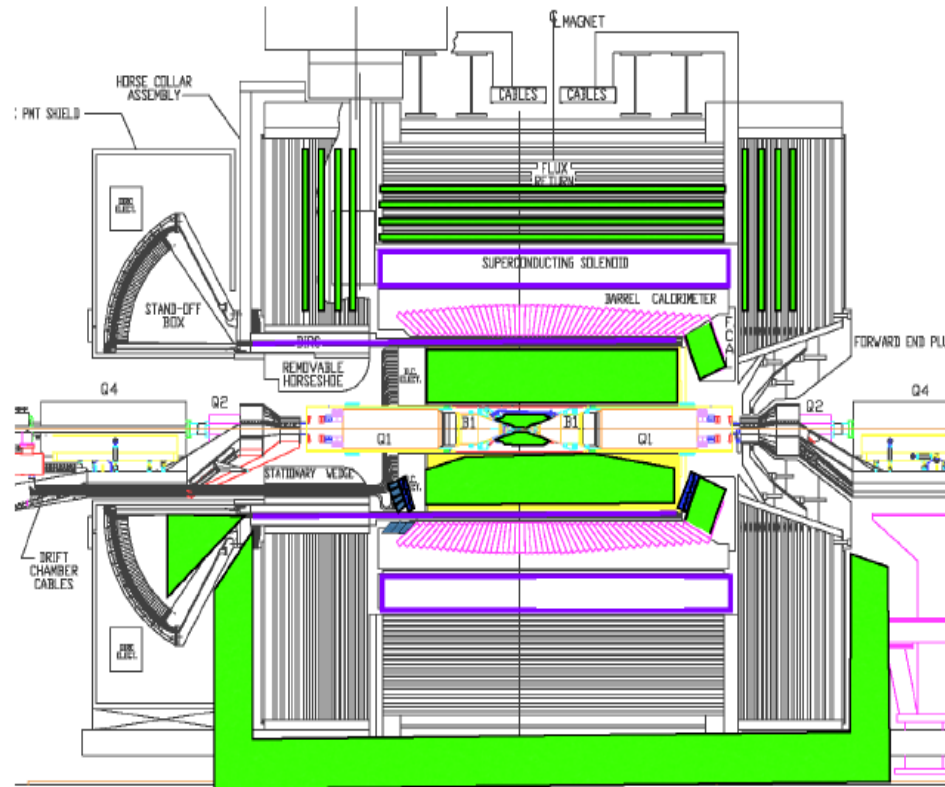
- It used to require the continued use of the Babar conditions database
  - If the Dirc geometry changes, it will probably need reproducing – a major chore but not impossible.
  - We note, however, that unless the Dirc bars and their boxes are changed, the dictionary is a good representation of the photons produced.
- Since the Frascati workshop, we have managed to separate it from the Babar CDB making it unnecessary, now, to use the CDB
  - If the bars are to change, then we would need to study the possibility for an alternative. At present, this appears to be unlikely.



Feb 16, 2009

Rolf Andreassen/David Aston, Brian Meadows

# Future Plans



Options for forward PID and re-design of DIRC photon detectors are still to be explored

Feb 16, 2009

Rolf Andreassen/David Aston, Brian Meadows