

# Validation of the FastSim background mixing framework code

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# Outline

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- **The fastsim background-mixing-framework (Bkg-mix-frame):  
How does it works?**
- **First validations studies**
  - Artificial background frames with single particles
- **Summary and Outlook**

# Bkg-Mixing-frame code: how does it works?

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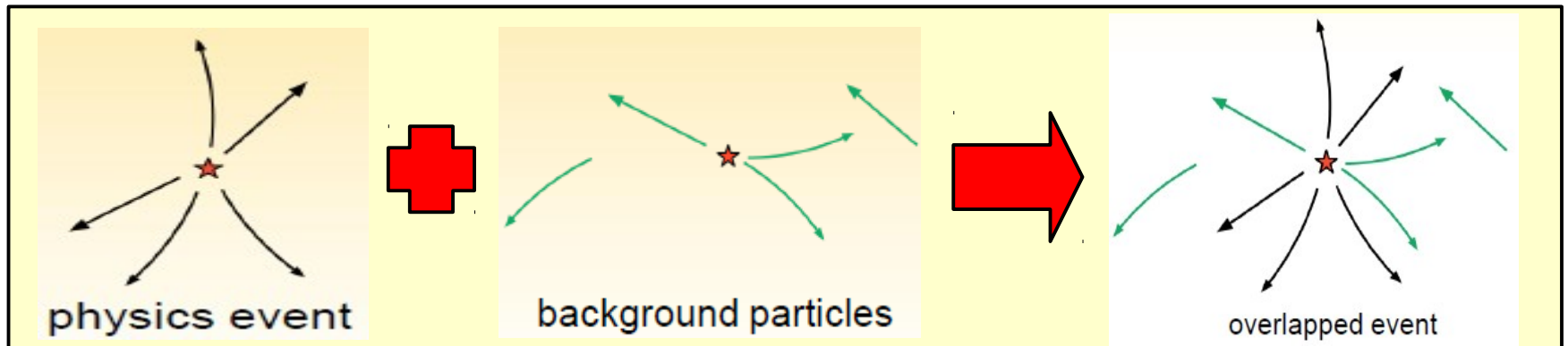
## Code inputs:

- Background frame files for every source: Bhabha/Rad-bhabha, Pairs, Touschek and beam-gas.
  - Usual file format: particles corresponding to one bunch-crossing (BC,  $f_{bc} = 226.7\text{MHz} \rightarrow 4.4\text{ns}$ ) that either hit the detector (fastsim) or that exit the final focus boundary (FullSim)
  - Special treatment for neutrons (FullSim): neutrons are tracked up to thermalization and capture ( $\sim 120 \mu\text{s}$ ) all around the detector
- Parameters:
  - $f_{bc}$
  - Some selection:  $Z_{min}/Z_{max}$  and  $E_{min}/E_{max}$
  - Background start-sensitive-time-window ( $t_0$ ) and sensitive-window ( $\Delta t$ )
    - ➔ This parameters depends on the background time-structure (long temporal tails) as well as detection sensitive windows
    - ➔ Different background sources can have different ( $t_0, \Delta t$ ) depending which detector is more sensitive to a particular Bkg-source: e.g Rad-Bhabha (EMC) and Pairs (SVT)  $\Rightarrow$  **time optimization!**

# Bkg-Mixing-frame code: how does it work?

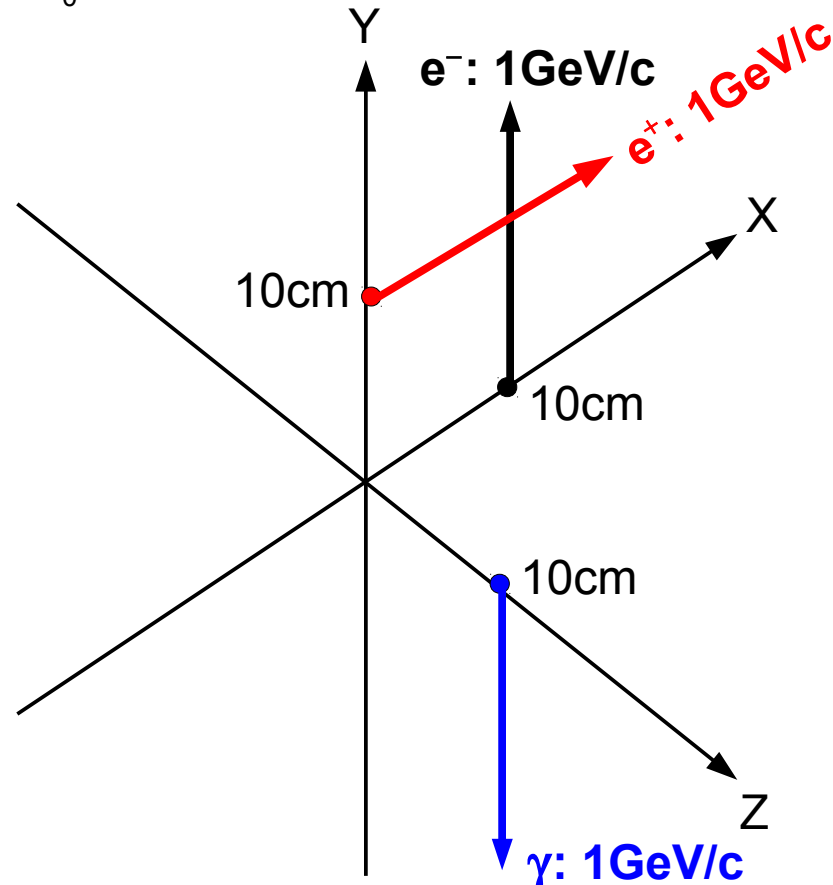
## What the code does?

- For every background source:
  - Calculate # BC fitting in the background sensitive-window:  $N_{bc} = f_{bc} * \Delta t$
  - For each physics event randomly read  $N_{bc}$  entries of the background-frame input file (list of background particles)
  - Randomly populate the  $(t_0, t_0 + \Delta t)$  time window with a flat distribution
- Add the background particles (4-momentum, vertex, time) to the list of “physics” particles
- Special treatment for neutrons: Fast-sim cannot simulate neutrons. Bkg-neutrons replaced by photons with  $E(\gamma) = E_{kin}(\text{neutron})$
- From this moment on fast-sim treats equally all the particles in the event



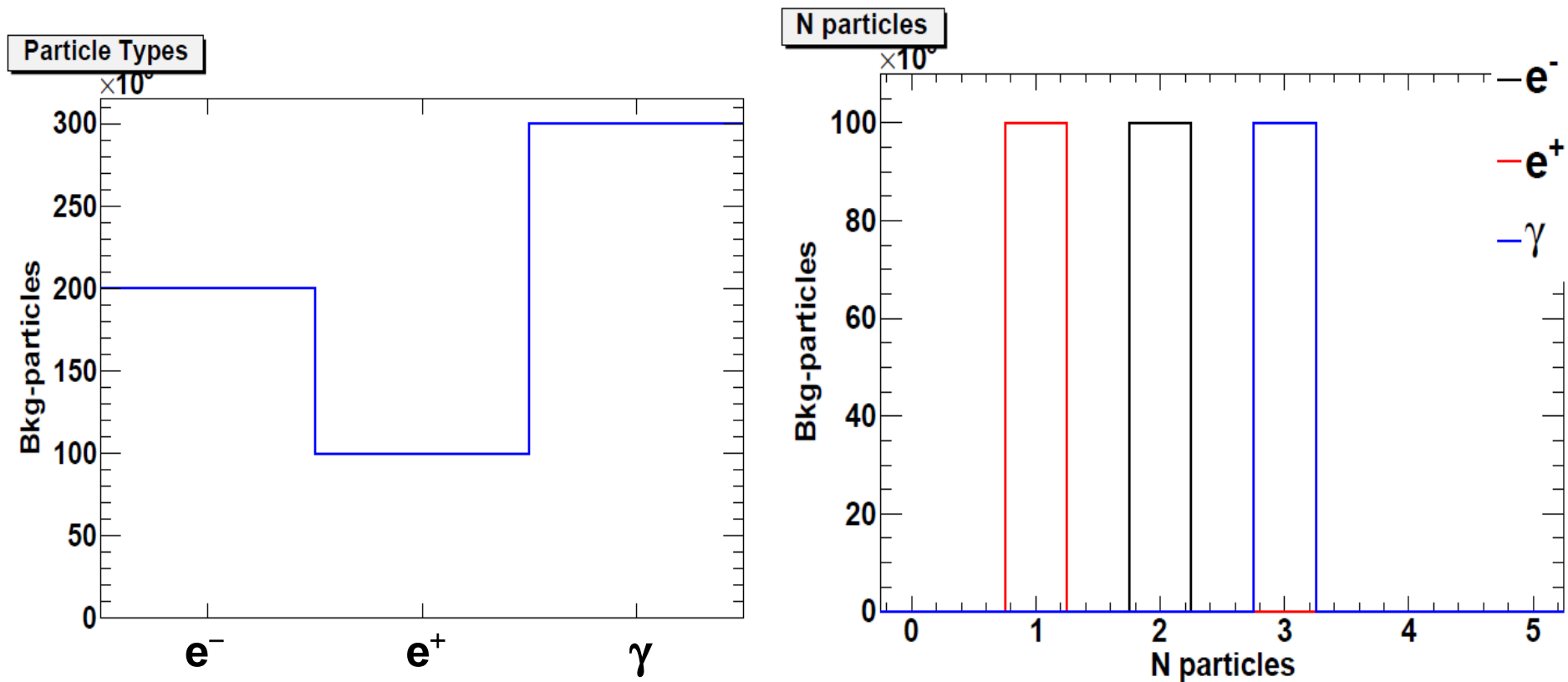
# First Bkg-Mixing-frame validation studies: Strategy

- Generated three artificial background sources with single particles:
  - $e^-$ :  $P = (0, 1, 0)$  GeV/c;  $V_{tx} = (10, 0, 0)$  cm;  $t_0 = -0.25\mu\text{s}$ ,  $\Delta t = 1.0\mu\text{s}$
  - $e^+$ :  $P = (1, 0, 0)$  GeV/c;  $V_{tx} = (0, 10, 0)$  cm;  $t_0 = -0.50\mu\text{s}$ ,  $\Delta t = 1.0\mu\text{s}$
  - $\gamma$ :  $P = (0, -1, 0)$  GeV/c;  $V_{tx} = (0, 0, 10)$  cm;  $t_0 = -1.00\mu\text{s}$ ,  $\Delta t = 1.0\mu\text{s}$
- Mixing proportion  $2e^-:1e^+:3\gamma$
- The generated physics event has only neutrinos in the final state so that the main particles in the event come from background  $\bar{B}^0 \rightarrow \nu_e \bar{\nu}_e$  and  $B^0 \rightarrow \nu_e \bar{\nu}_e$
- Check that the list of primaries in the event excluding the neutrinos are the ones that were putted in



# First Bkg-Mixing-frame validation studies: Results

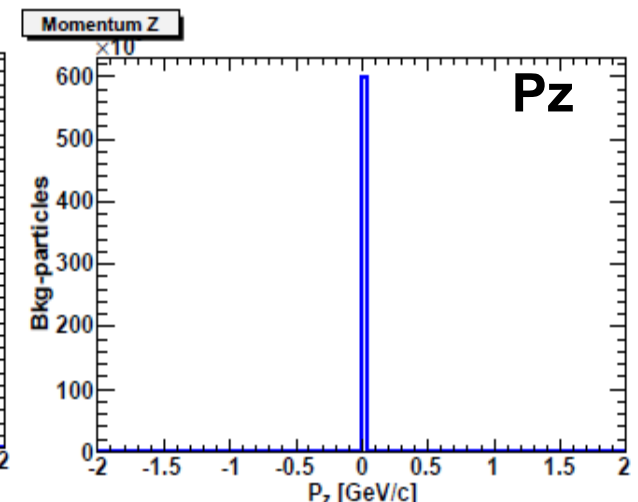
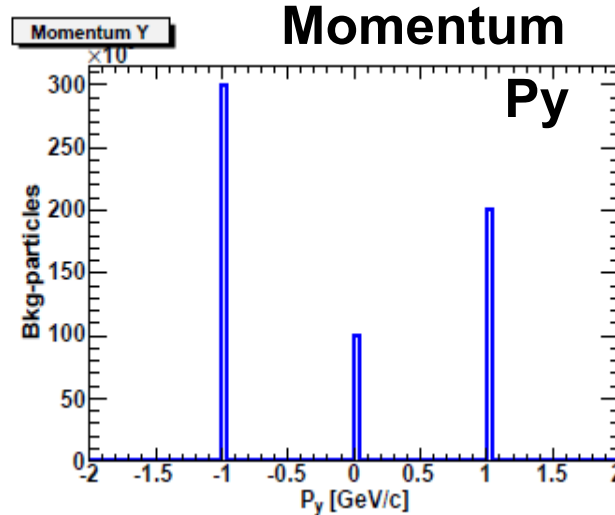
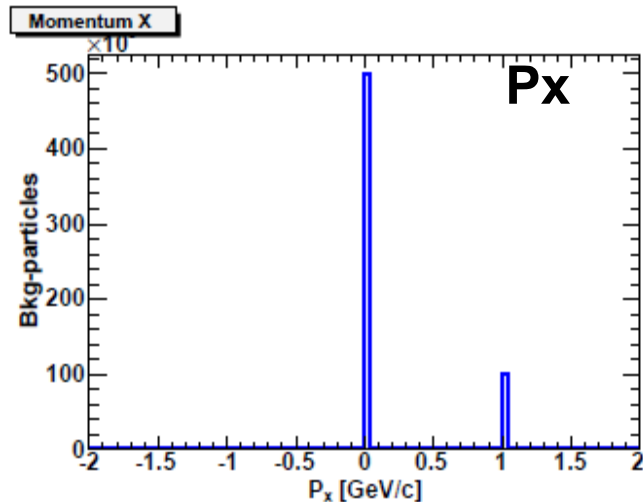
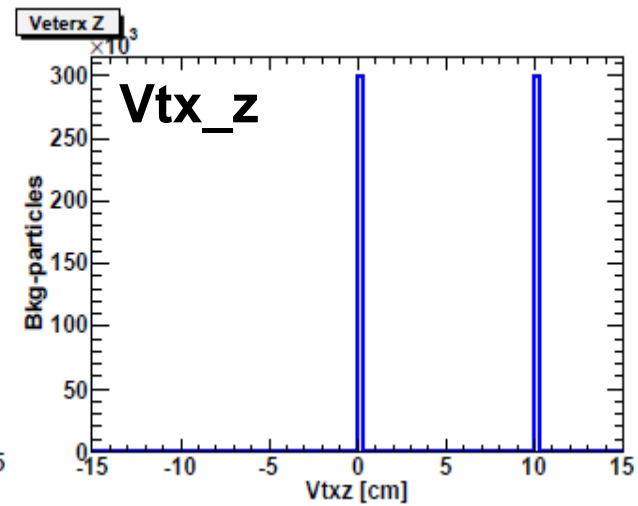
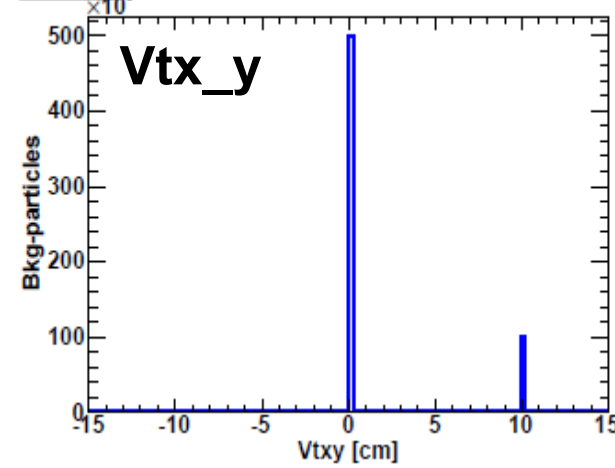
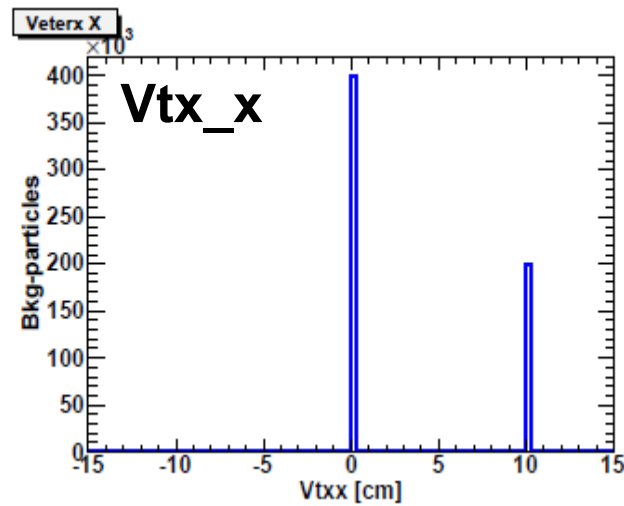
- The mixing proportion of the artificial background sources is as expected



# First Bkg-Mixing-frame validation studies: Results

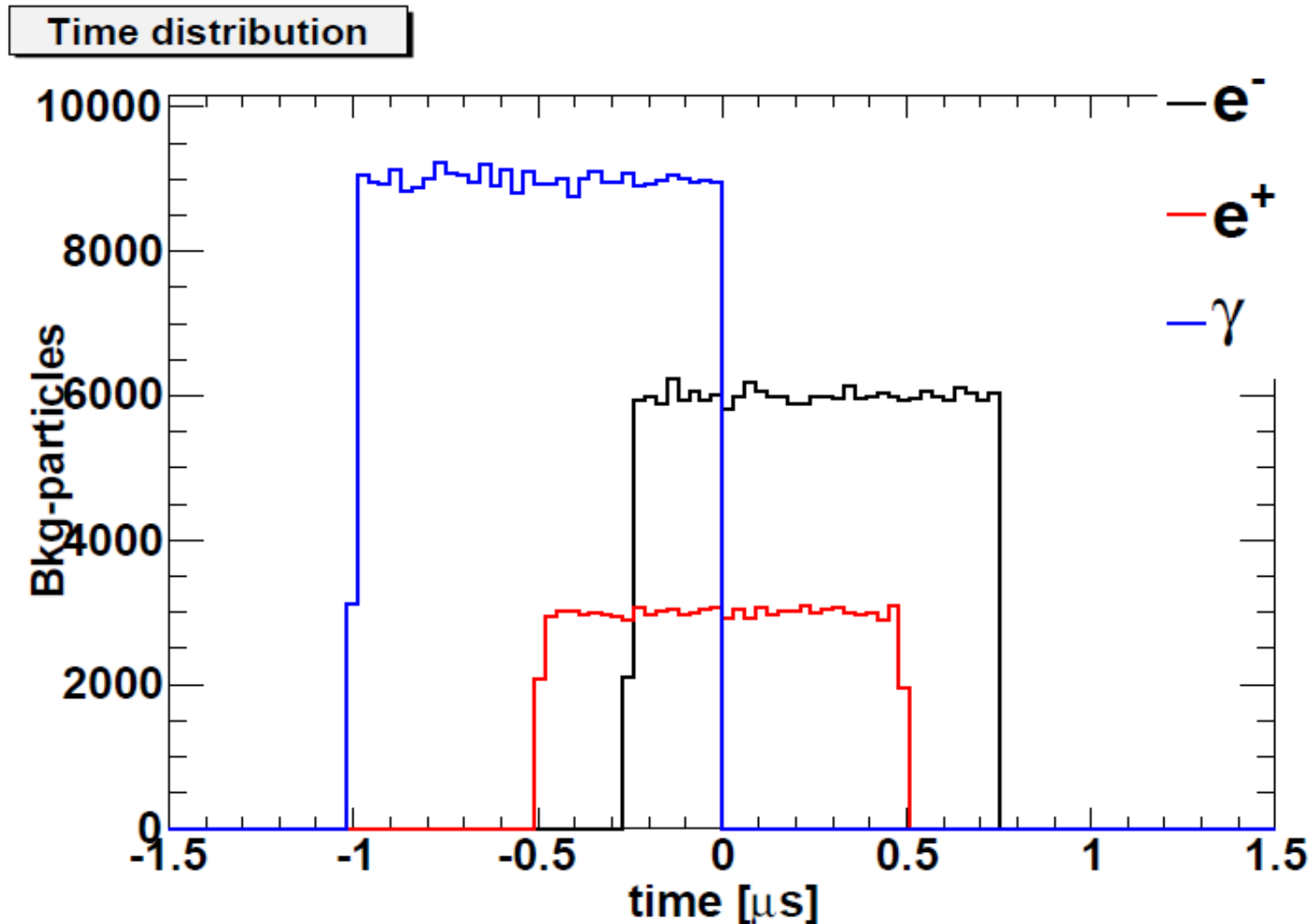
- The mixing background primary vertex and momentum is as expected

## Primary vertex Vtx



# First Bkg-Mixing-frame validation studies: Results

- The mixing background time structure is as expected





# Summary and Outlook

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- **A first look at the Bkg-mixing-frame code seems to show that is working properly, but still more checks need to be done**
- **Next developments**
  - Include Touschek and beam-gas samples (~1 week):
    - Unbiasing method needed
    - Already implemented for EMC fullsim studies
  - Validation studies including more realistic background samples: Rad-bhabha, Pairs, Touschek and beam-gas (~2 weeks)
  - Want to develop a bkg-frame QA code with the help of the subsystem experts to understand the effect of background on the detectors

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**Backup**