

# IFR Full simulation status

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# Outline

- 1 Full simulation
  - The importance of full simulation
  - Geometry improvement from Orsay
- 2 Digitization
  - Introduction to digitization
  - Previous setup
  - New setup
- 3 Clusterization
  - Setup of clusterization
- 4 Conclusions
  - Work in progress
  - Conclusions

# Full Simulation

# The importance of full simulation

A Full simulation is important for:

- background simulation,
- detector optimization
- extracting parameters for fast simulation

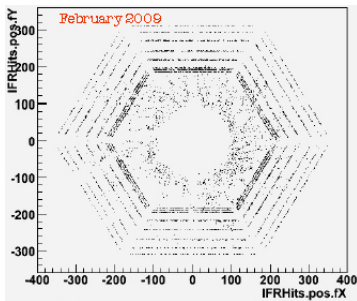


Figure: IFR BaBar-like

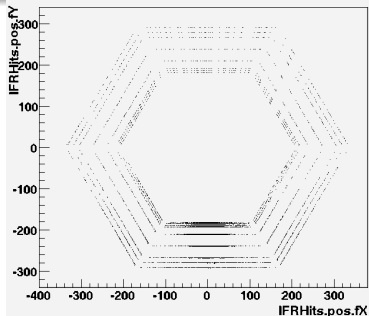


Figure: IFR CDR-like

# IFR @ Orsay vs IFR @ Perugia

The IFR configuration at Orsay was like BaBar with some layers filled with iron. Now we have improved this configuration and we have one CDR-like.

Number of gap	Material	thickness
1	scintillator air iron	2cm 0.5cm 2 cm
2	scintillator air iron	2cm 0.5cm 2cm
3	scintillator air iron	2cm 0.5cm 16cm
4	scintillator air iron	2cm 0.5cm 26cm
5	scintillator air iron	2cm 0.5cm 26cm
6	scintillator air iron	2cm 0.5cm 10cm
7	scintillator air iron	2cm 0.5cm 10cm
8	scintillator	2cm

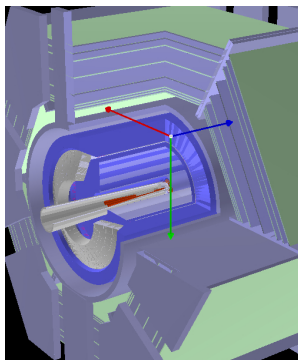
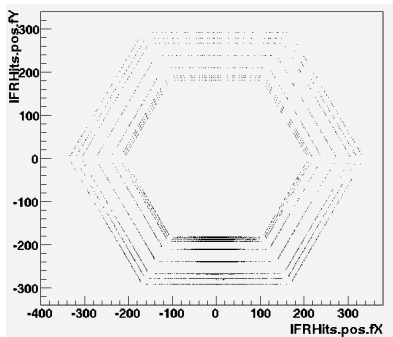


Figure: IFR CDR-like

# Digitization

# Introduction to digitization



- 1 The main idea of digitization for IFR is to collect hits of same track in one layer,
- 2 With digitization we can decrease the dimension of hits collection,
- 3 In the preliminary version of digitization we checked of an GHit: trackID, layer and position [ Orsay].

# Old digitization setup I

In the first version of digitizer we follow these rules:

- first GHit of an event memorized  $\rightarrow$  one hit memorized;
- one GHit compared to hits memorized:

IF

$$Layer_{ghit} = Layer_{hit} \text{ e } Sxt_{ghit} = sxt_{hit} \text{ e } TrackID_{ghit} = TrackID_{hit}$$

SO

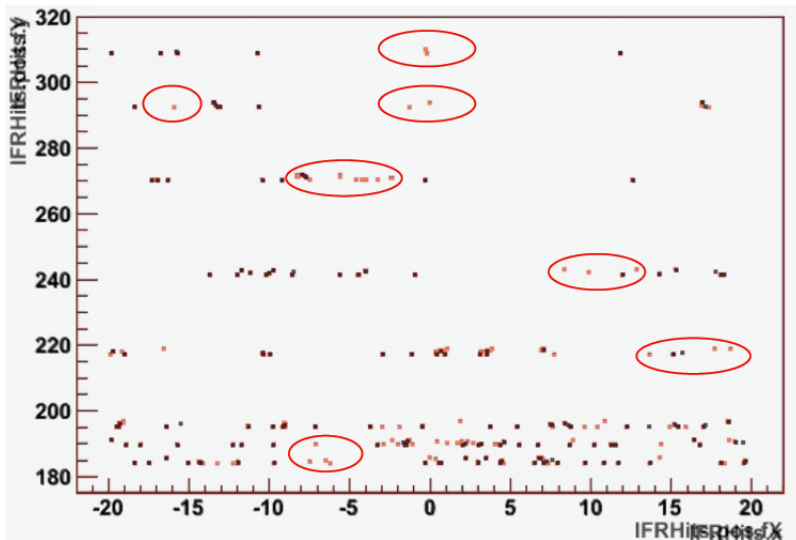
$$x_{hit} = \frac{x_{hit} + x_{ghit}}{n}, y_{hit} = \frac{y_{hit} + y_{ghit}}{n}, z_{hit} = \frac{z_{hit} + z_{ghit}}{n}, e_{hit} = e_{hit} + e_{ghit}$$

$n$  is the number of hits satisfie conditions;

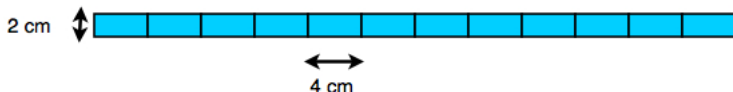
- if previous conditions aren't satisfied  $\rightarrow$  new hit memorized;
- To be compared other ghits with hits memorized.



# Old digitization setup II



# New digitization setup I



- ⇒ For digitizing we subdivide the layer into strip of  $4 \times 2$  cm.
- ⇒ We check in what strip is the Ghit considered.
- ⇒ We compare the Ghit considered with other hits memorized.
- ⇒ Hit memorized will be in the middle of bar (x:y view) but the z position will be the average (see next slide).

# New digitization setup II

We follow these rules for digitizing:

- first GHit of an event memorized  $\rightarrow$  one hit memorized;
- one GHit compared to hits memorized:

IF

$$Layer_{ghit} = Layer_{hit} \text{ e } Sxt_{ghit} = sxt_{hit} \text{ e }$$

$$\|z_{hit} - z_{ghit}\| < 20cm(\approx 1ns) \text{ e } \|x_{hit} - x_{ghit}\| \leq 2cm(\text{same strip})$$

SO

$$x_{hit} = x_{strip}, y_{hit} = y_{layer}, z_{hit} = \frac{z_{hit} + z_{ghit}}{n}, e_{hit} = e_{hit} + e_{ghit}$$

$n$  is the number of hits satisfie conditions;

- if previous conditions aren't satisfied  $\rightarrow$  new hit memorized;
- To be compared other ghits with hits memorized.

# New digitization setup III

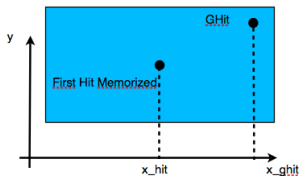


Figure: Technics for digitizing

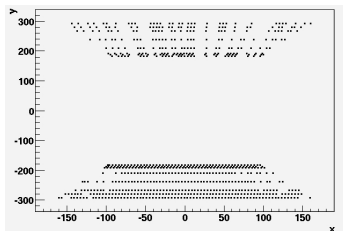


Figure: Sextants 1-4 digitized.

# New digitization setup IV

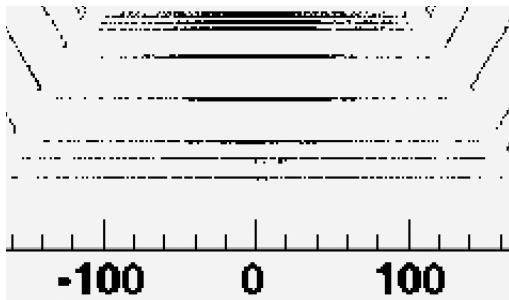


Figure: IFR SXT 4 without digitization.

# New digitization setup VI

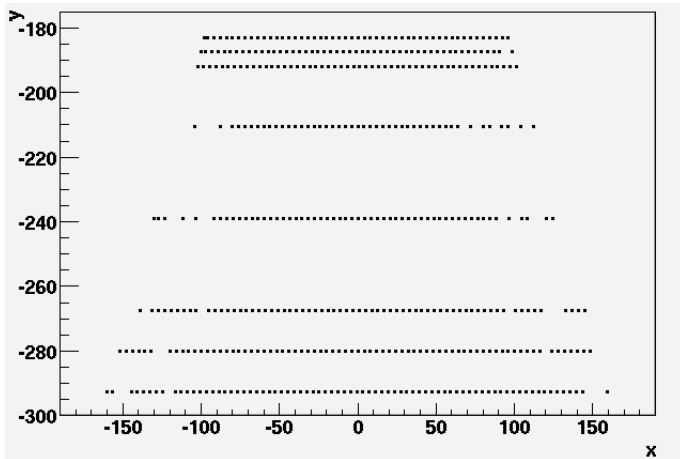


Figure: IFR SXT 4 with digitization - XY view.

# New digitization setup V

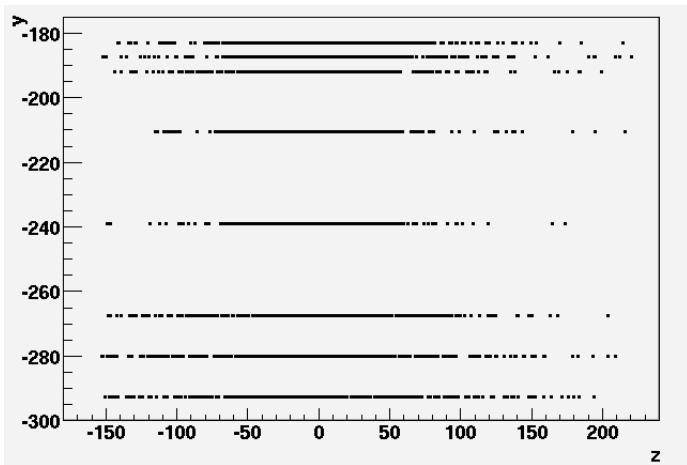


Figure: IFR with digitization - YZ view.

# Clusterization



# Clusterization I

⇒ For clusterizing it loops on hits memorized (this is done for every event) and we memorize a cluster when one or more hits are in strip neighbour.

⇒ We impose  $\|z_{cluster} - z_{hit}\| \leq 20cm$

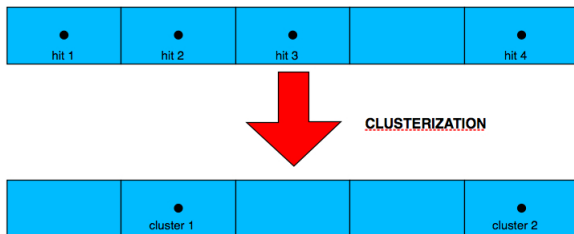


Figure: Technics for clusterizing

# Clusterization II

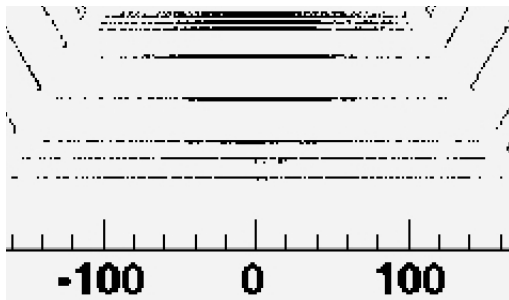


Figure: IFR SXT 4 not clustered

# Clusterization III

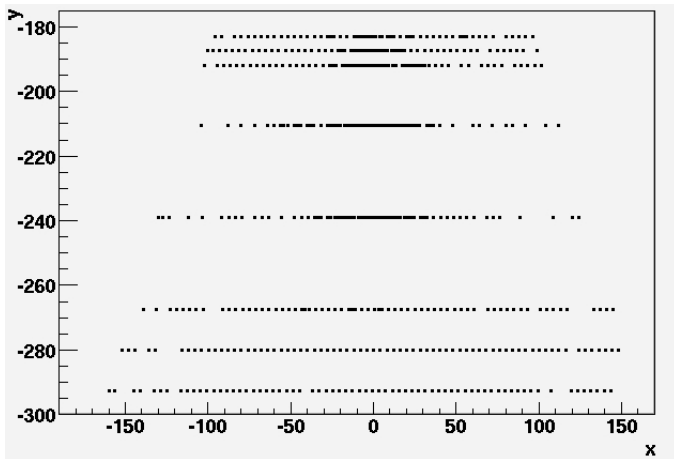


Figure: IFR SXT 4 clustered

# Conclusions

# Work in progress

Padua & Ferrara are working for creating an IFR full simulation package:

- Creation of IFRTracker (Roberto Ferrara & Marcello Rotondo from Padua)
- Improvement of IFRDigitizer & IFRCluster (Mauro Munerato from Ferrara)
- Creation of environment for integrating IFRDigitizer, IFRCluster, IFRTracker (Valentina Santoro from Ferrara)

# Conclusion

- New geometry version of IFR CDR-like;
- new version of digitization based on fact layers are subdivided into strip of 4X2 cm and time resolution is 1ns;
- production of code are in progress and the main idea is to product a IFR Full simulation package;
- IFRDigitizer & IFRCluster works but to be implemented;